

Assignment 2:

I will first describe the 4 artworks I which the individual in society is addressed. Topics about Individual and society interest me a lot. So these four are the works I spent more time doing researching on and thinking about. And artworks with code I will compare some works in the next page and make a general compare between works with coding and other installations.

Gary Hill Tall Ships 1993

In this work Tall Ship, he used huge differences between colors, black and white, and sizes between the images on the wall and viewers, to emphasize how fragile the individual could be. From his work I start thinking about some reactions we usually have when we as an individual in the society. We feel extremely weak and lonely based on fear. We automatically let the fear be emphasized. Just like the “Tall ships” on the Walls in this project. I like this work a lot, not only because it shows the relationship between individuals and society, but it triggers the feelings of fear in my mind.

I am not sure if I over- interpreted this work or just put a lot of my own emotions into his work. But when I saw those “Tall ships ” on the walls, the complex feelings came to me are something I am really familiar with. To be more specific I will say these are the emotions and situations that I face everyday in the society. To think further about this situations I questioned myself, maybe the fear we have build the barriers between individuals, therefore the misunderstandings are created, the trust comes broken. Cause between “Tall ships” there are gaps.

Björn Melhus Das Zauberglas 1991

This work show how the interaction between Individuals and messes and medium. We talk to each other, we need each other badly, we even love each other, but there is always an invisible in-between “Glass” hard to be broke in front of us. He shows the ideas through some very casual or sometimes even nonsense conversations to reveal the reality that we are all kind of stuck in those situations in some degree. In the beginning we see how the men talked to the girl in the screen with some trivial topics that make me dive deeper into their conversations. I listened, I watched, I waited and then all of a sudden, when the girl talked about the glass and the ask for the reason, I feel like I start having the same question and feel so sad that there is a glass in between. But back to the reality... “magical glasses” are everywhere, it becomes even part of our society, it confuses people without letting we know. In the end, we even don’t know which side we belong to. Are we behind the Magic glass or in front of it. It’s ridiculous but make so much sense why individual feel sometimes just so lost in this society.

Nam June Paik Good Morning, Mr. Orwell 1984

About Nam June Paik’s Work, *Good Morning Mr. Orwell*. I feel like in this work, it’s more about using technology to combine different societies of various cultures and broadcast them to the world at the same time. It show the really positive possibilities of how individual can be linked together. The definition of Individuals become not a fragile part of the strong society, but they have chances to work together and build the society together. From this work softwares or technologies play a very important role, it creates the possibilities and make magics based on the things we have. Here softwares make Arts stronger and let the emotions grow faster in viewer’s mind.**it inherence the feelings**

Jeniffer Lyn Morone

Jennifer Lyn used a relative extreme way to show how can individual fight against the society. She made herself become a corporation, so that an Individual become not individual anymore. When I read her statement to the problem of the society that she wants to fight against, which is capitalism, I found she is trying to prove the power of Individuals at the same time by doing in a radical way. And I also found the statement really interesting, full of emotions and unrealistic. But it its exactly because of the unrealistic extreme idea make the statement become really strong and even have the power to trigger more energy the individuals have.

To compare this four works together. I would say the directions of which parts of an Individual, the artists want to show in the works, are very different. Through “Tall Ships’ and “Zauberglas, the very fragile parts of us are being shown and compared to the solid and strong society. But at the same time they try to trigger the anger, the fear and the hopelessness in individual to rebel against the society. Talking about triggering, in Jennifer Lyn Morone’s “work” there’s a similar strategy but with a totally different method in her work or her

movement. What very different between these works are the methods how these informations be delivered through the work. In *Tall Ships*, Gary Hill build an environment and delivered the similar feelings based on his own experiences when he saw the real tall ships in the reality. This method let the viewers be the active one in the work, they explored and encountered with the people on the walls. But in the other works, they gave the informations sometimes directly or with metaphors, but viewers here are relative passive. They watched and let the emotions be triggered.

And the role of the software in general in the art works for me is like bridges, which connect the artists' concept and the viewers. Also for my personal experience, softwares and technical stuffs can be a neutral method to deliver and to receive informations without being interrupted by people's emotions, since people are relative complicated. I would say it is the reason why with the help from the softwares, the influences on the viewers can be less predictable and more interesting.

About the the artworks with code, Seiko Mikami's works interest me most. In her work, human body and the physical things play the main roles, but coding did enhance the feelings what viewers received. Though I think her works are more about combining different technologies. That's why I found it quite interesting. And also some other works with code, the special things I think is, use coding can create a whole different dimensions easily. So viewers are taken to another space, immersing into the artists brains. (it might be a bit weird to use the word 'Brain' here. But I do feel most of the time, artworks with coding are showing things in the brains. It's so different than usual installation, because process what viewers see are only the results that artists what to show. So viewers spent less time on being distracted by other things, but go directly in the the dimensions.) From the works of Rioja Ikea, I have a lot of this kind of feelings as I mentioned. I feel especially enjoyed in the randomness of the changing elements in his works and feel my brain was fully infiltrated by these datas. This is the biggest difference for me between artworks with code and digital installations. With installations viewers can be more active to explore and create their emotions. But with coding stuffs, lots of datas usually make me feel overwhelming in a good way. My feelings are forced to be created and myself are forced to be immersed.