HMI Concept for an Intuitive Controller on Steering Wheel -prototype design based on capacitive touch

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Hand-off while driving

Why

Hands operations in vehicle

- Switches
- Levers
- Buttons
- Knobs (Greater need for driver resources.对驾驶员资源消耗最大)
- Touch screens (Greater need for visual resources.对视觉资源需求较大)
- misoperation (wiper&blinker)
- driving behaviour (take over between L2&L3)



















Bad hands behaviour on steering wheel







Keele University psychological scientist James Hartley found that out of 230 drivers observed, only around 25% were actually using two hands to grasp the wheel at the recommended 9 and 3 o'clock positions.

The survey which has done by shows that British drivers are taking a hands off approach to making sure they're fully in control of a vehicle and multi-tasking seems to be a major culprit. Driving one-handed for whatever reason can be dangerous and in some cases can lead to criminal charges, so we'd advise driver to keep their hands on the wheel and their eyes on the road."



Why



 Directly and safe inputs Hand-off detection & **Driving behaviour correction**

What

- "pressure sensitive sensor"
 - to do

- Help
- decrease distraction safer & easier



capacitive sensor

Interface Design - Prof. Dr Jens Geelhaar, Get Connected - Johannes Deich. Summer semester 2018

How

to detect

If the driver grasp the wheel at 9 and 3 o'clock positions The strength and position of griping



How it works



https://playground.arduino.cc/Main/ CapacitiveSensor?from=Main.CapSense





hard grip with left hand



capacity sensor

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How

hard grip with right hand



Design — — Prototype

hard grip with both hands

















hard grip(L2) with both hands



Gestures used in design: swipe (left) and click



Layer 1: Surface

Gestu Layer 2: Sensors







Driver also can define gestures based on their behaviour and custom.

What



Future Work

- Test participants to invent intuitive gestures



Test on driving scenario to know the help of this pressure sensitive cotroller



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