



Pivot Global



Collab



Account

Layers

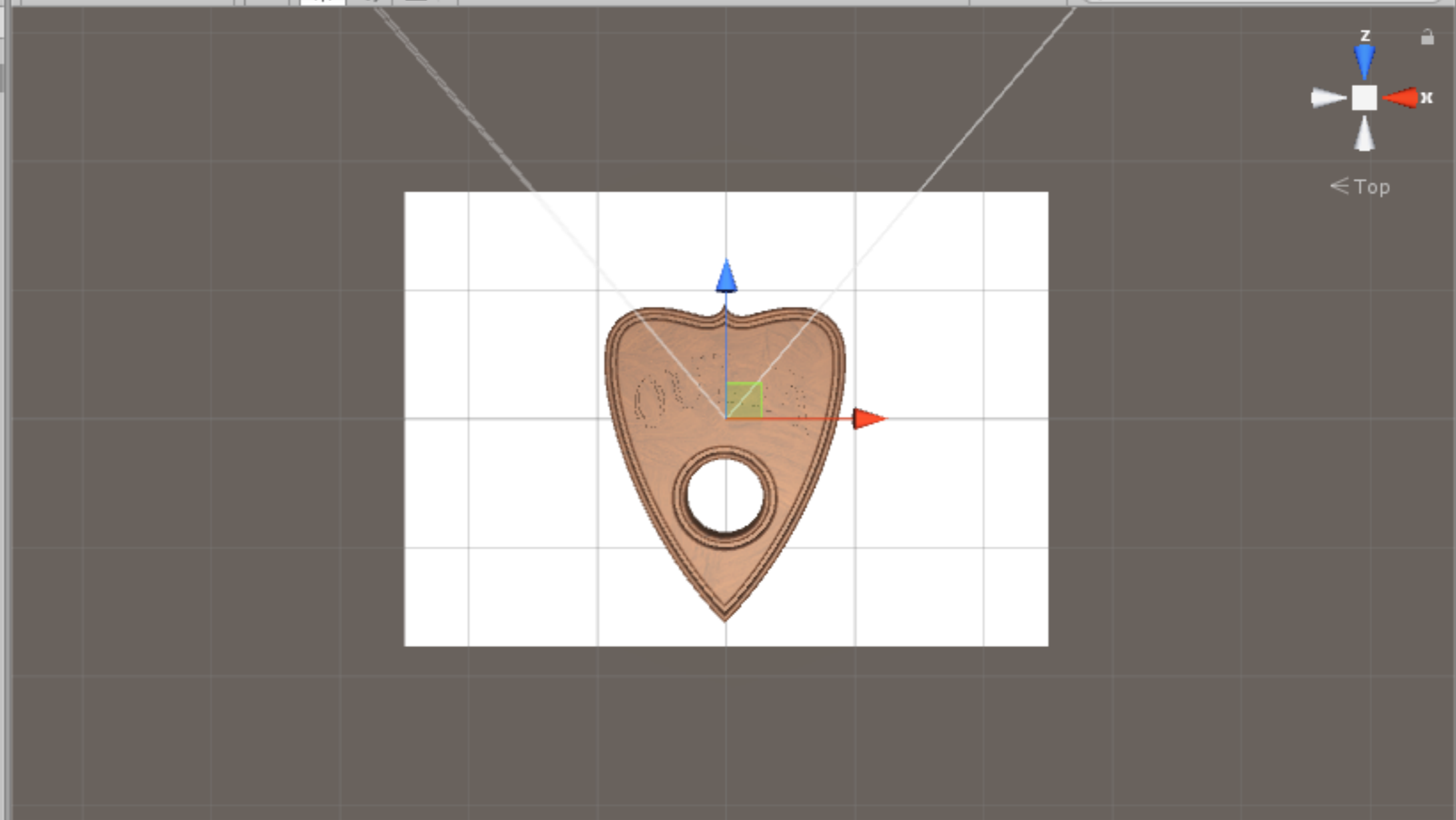
Layout

Hierarchy

- Create
- Q All
- ▼ planchette with animation
  - Directional Light
  - ▶ ARCamera
  - ▼ ImageTarget
    - ouija coso

# Scene Asset Store Animator Game

Shaded 2D Gizmos Q All



Inspector Services

ARCamera
  Static
   
 Tag: Untagged Layer: Default
   
 Prefab: Select Revert Apply

**Transform**

Position X: 0 Y: 0 Z: 0

Rotation X: 0 Y: 0 Z: 0

Scale X: 1 Y: 1 Z: 1

Audio Listener

Vuforia Behaviour (Script)

Script: VuforiaBehaviour

World Center Mode: FIRST\_TARGET

Open Vuforia configuration

Default Initialization Error (Script)

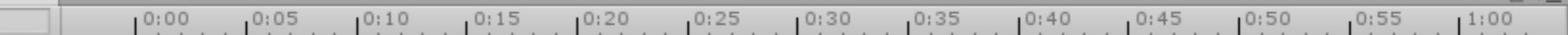
Script: DefaultInitializatio

Add Component

Project Console Animation



Samples 60



To begin animating ARCamera, create an Animator and an Animation Clip.

Create