

BAU  
HAUS

ba

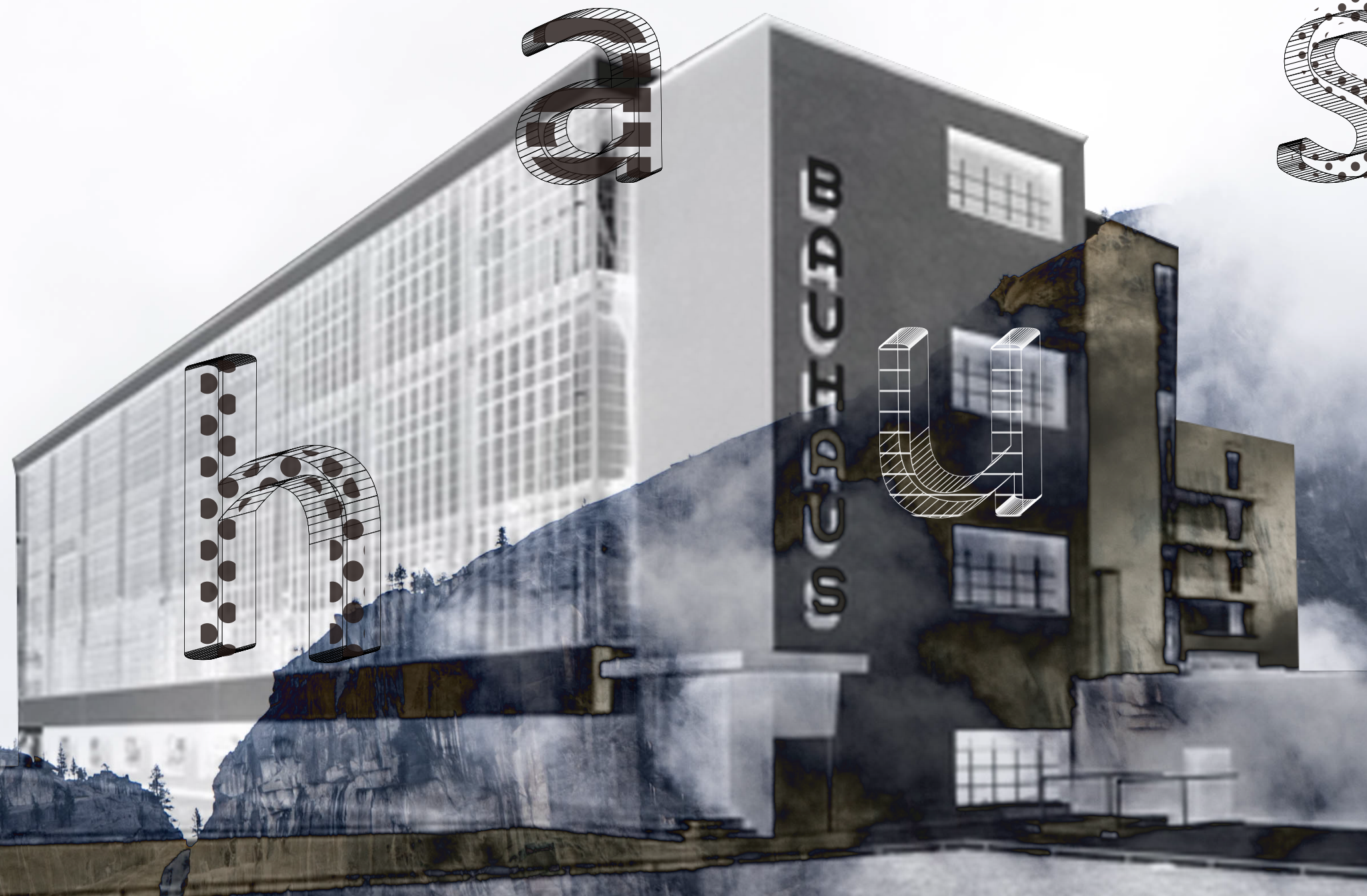
u

a

s

1933  
1919

BAU  
HAUS



Jixiang JIANG  
Junyuan WU





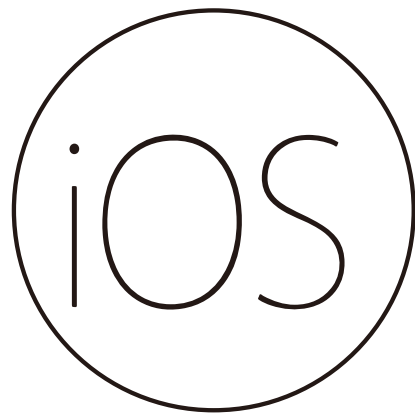
Target

Concept

prototype

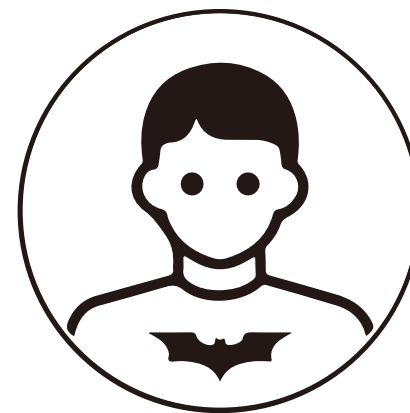
# ABOUT

elementary information



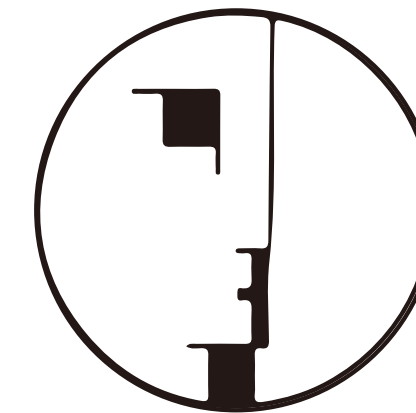
## PLATFORM

all the design based  
on the IOS9



## TARGET

is mainly focus on  
young people



## CONTENT

is about Bauhaus  
histery

Concept

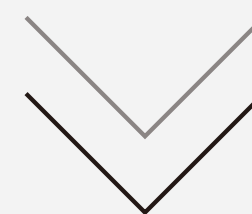
Target

prototype

# CONCEPT

why we do this apps

when we talk about culture heritage,  
what are we really talking about?





“**BAUHAUS**” is the **best** example that  
how the future to go about the **past**.

past

now

future





# timeline

1919 - 1933



Weimar

1919-1925



Dessau

1925-1932



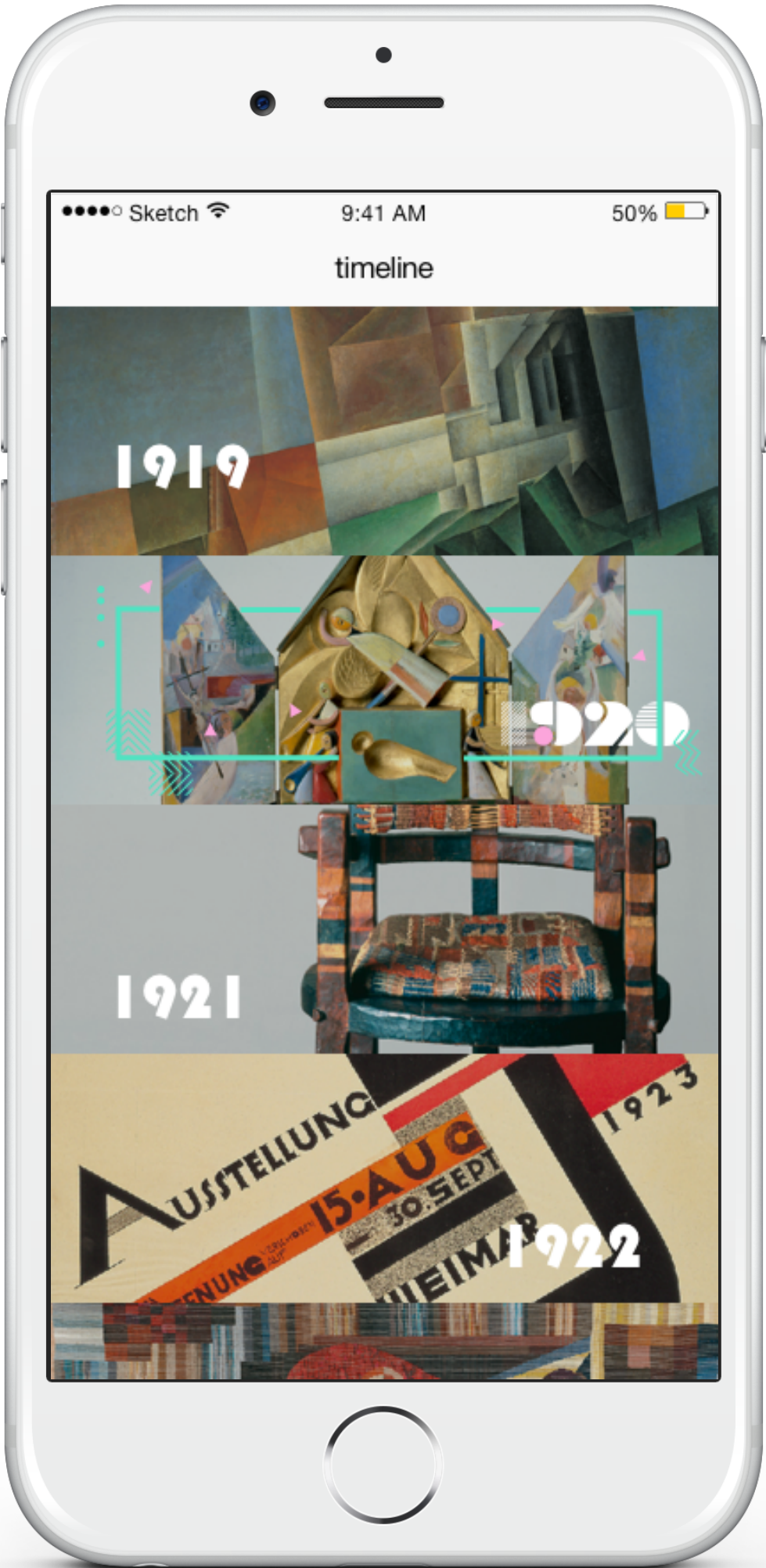
Berlin

1932-1933

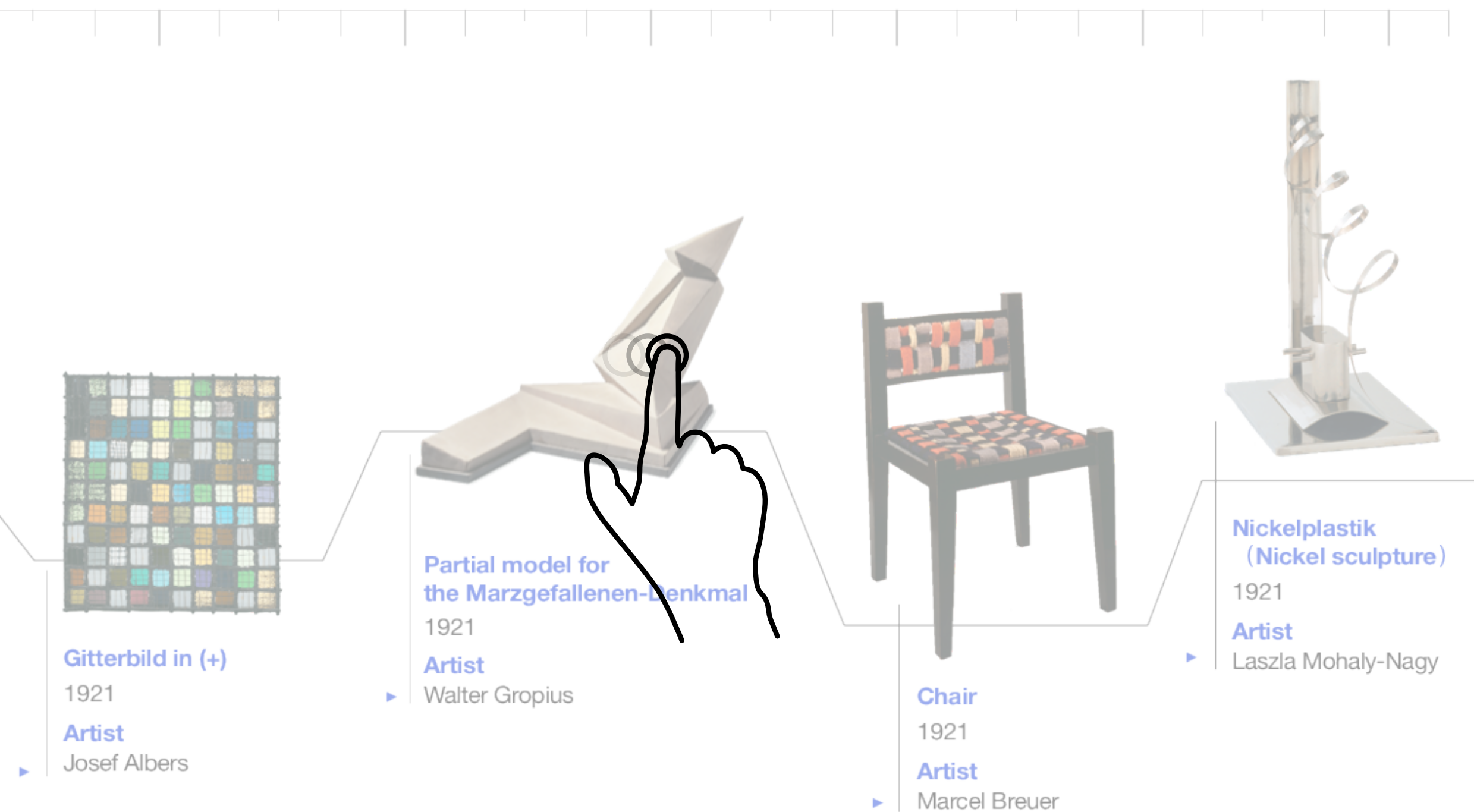
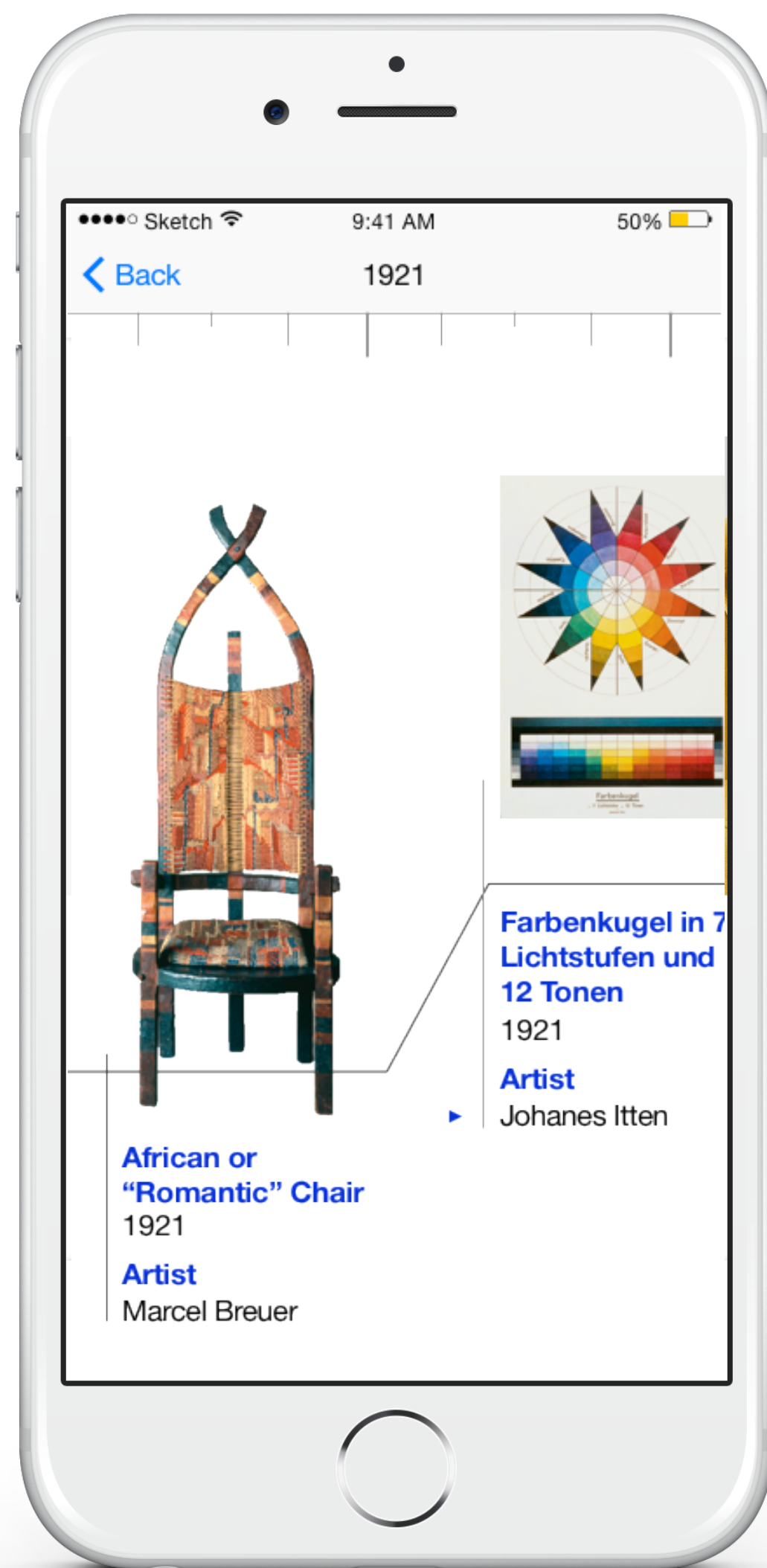
The most influential school of avant-garde art, design, and architecture of twentieth century, the bauhaus was a vibrant Laboratory for redefining artistic practice in the modern age.

Founded in 1919 by the architect walter gropius, the school made its home in three german cities:

Weimar(1919 - 1925)  
dessau(1925 - 1932)  
and berlin(1932 -1933)



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design works  
of one year

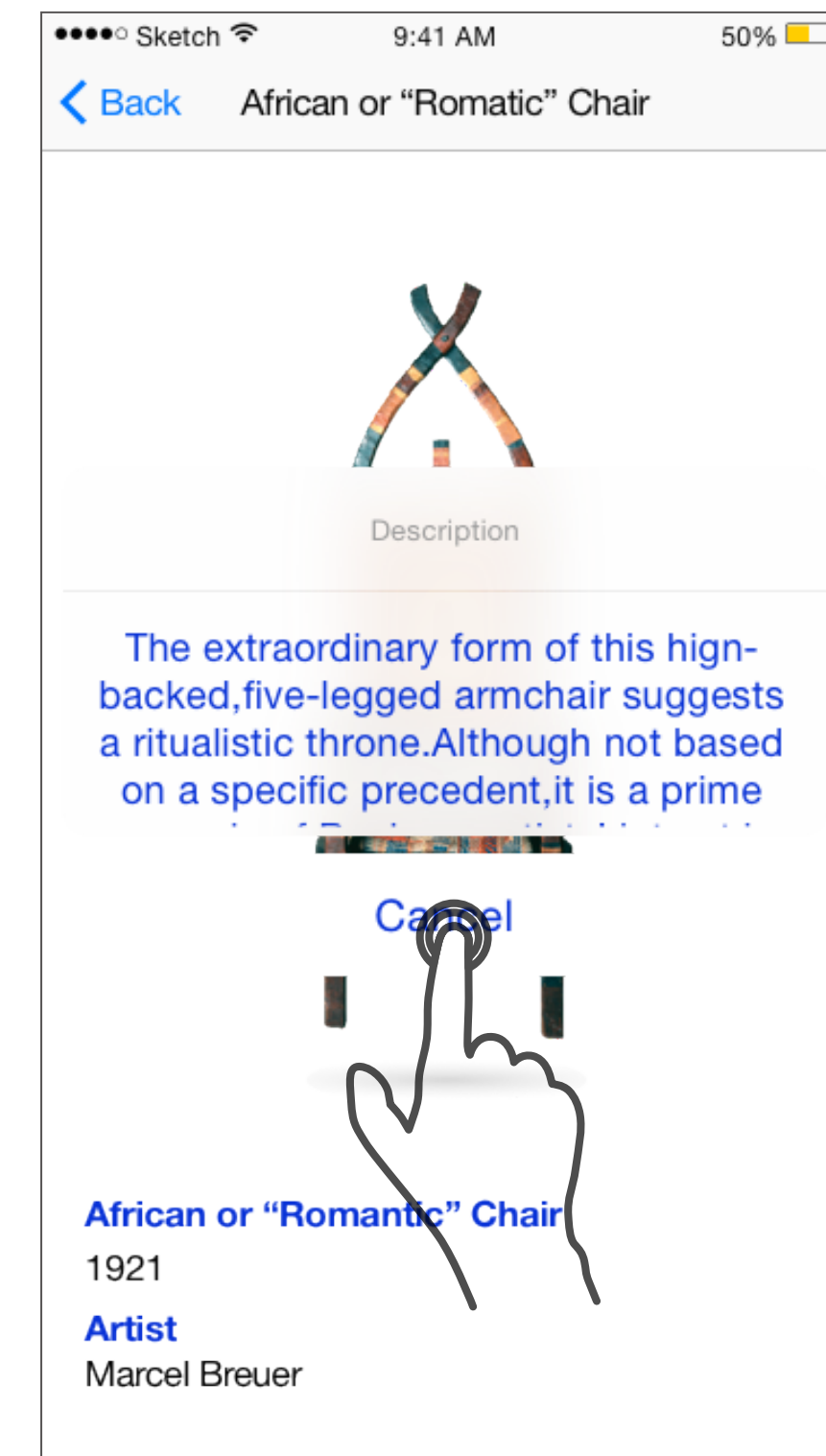
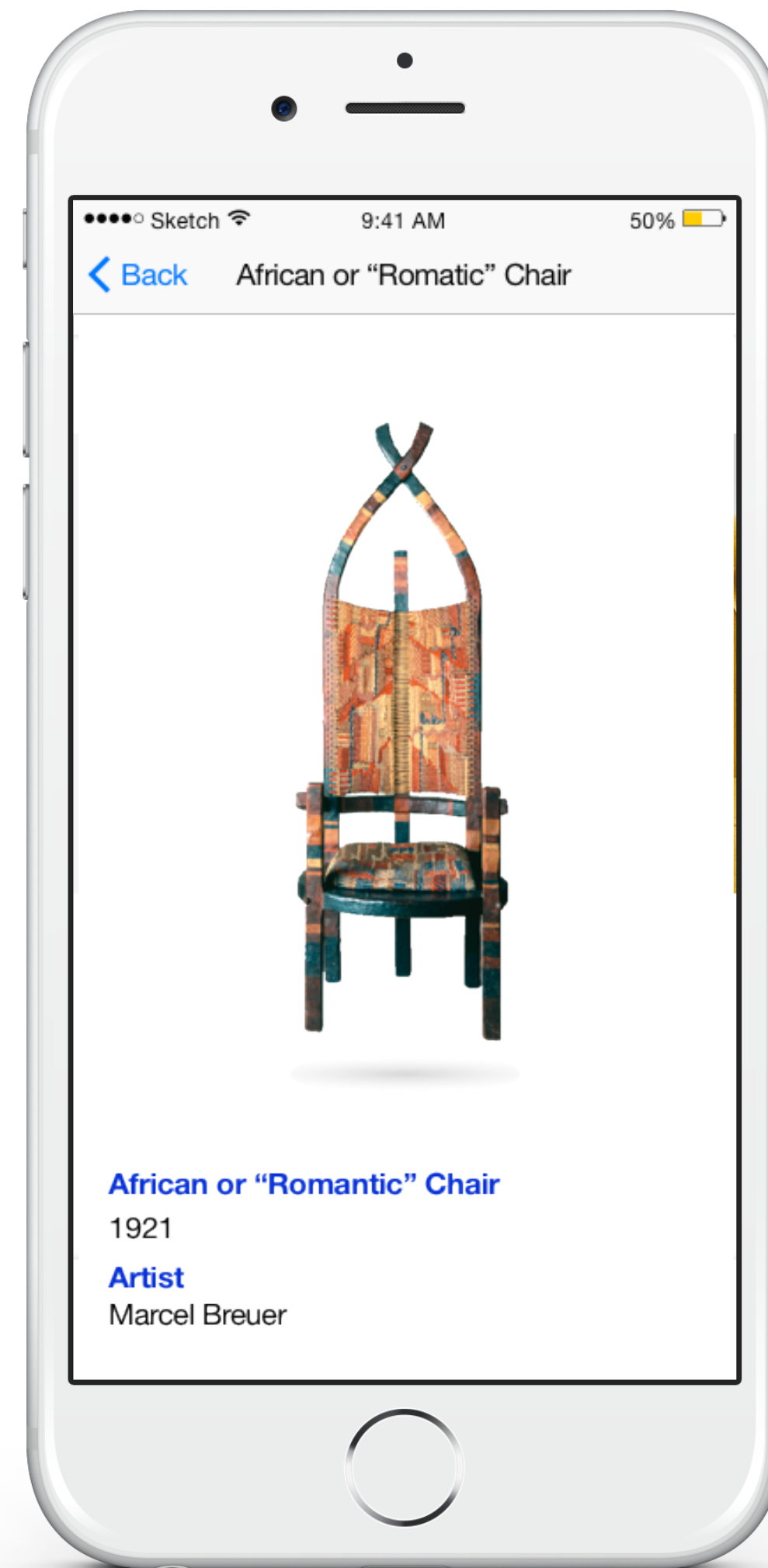


# description of design

name of design

date

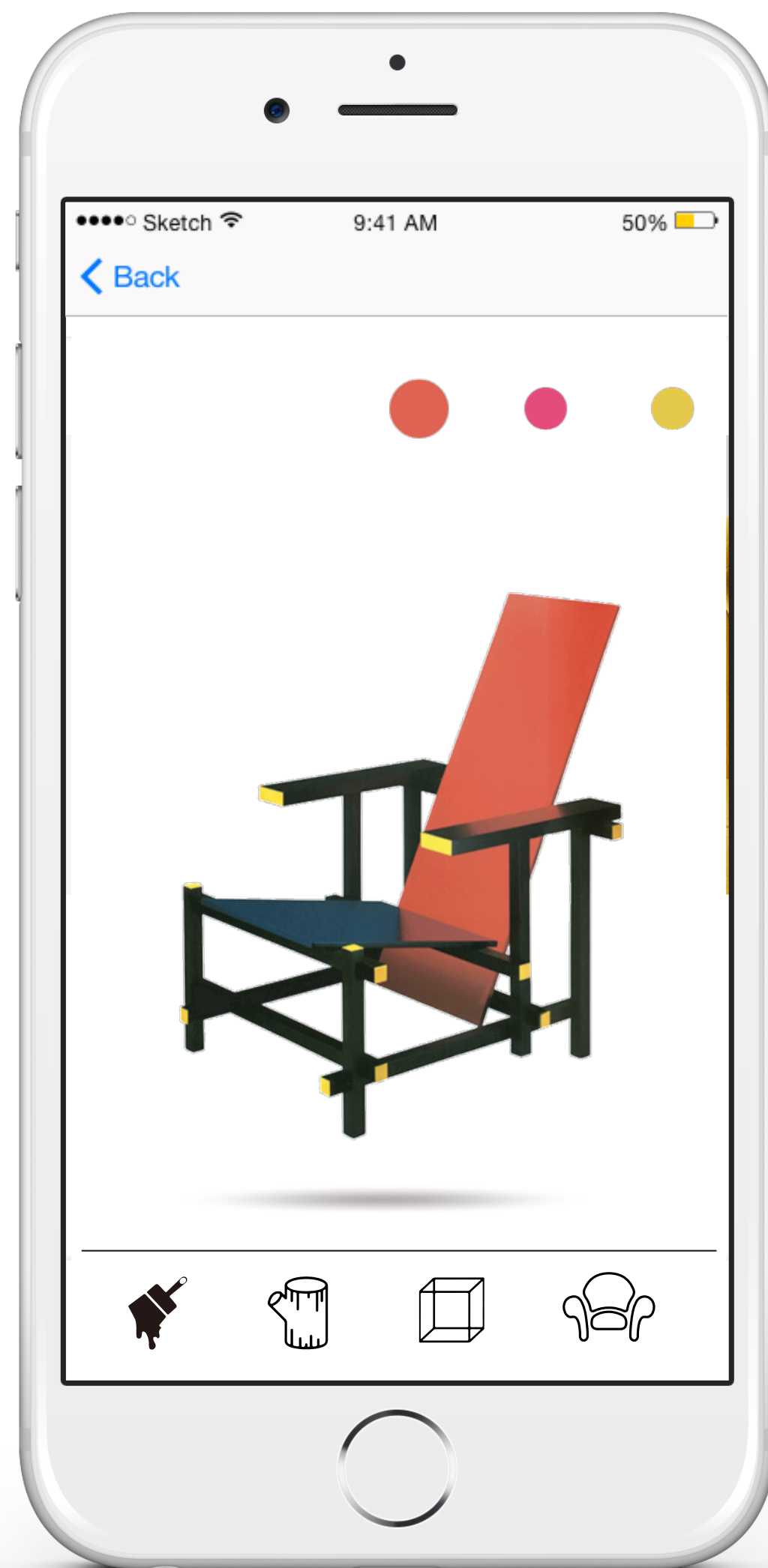
artist



more  
Description

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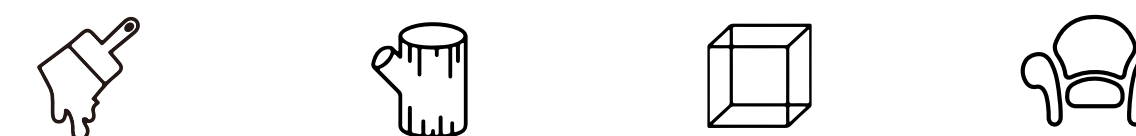
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# interactive game

about design works



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Make  
your  
own  
“**Bauhaus**”

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color

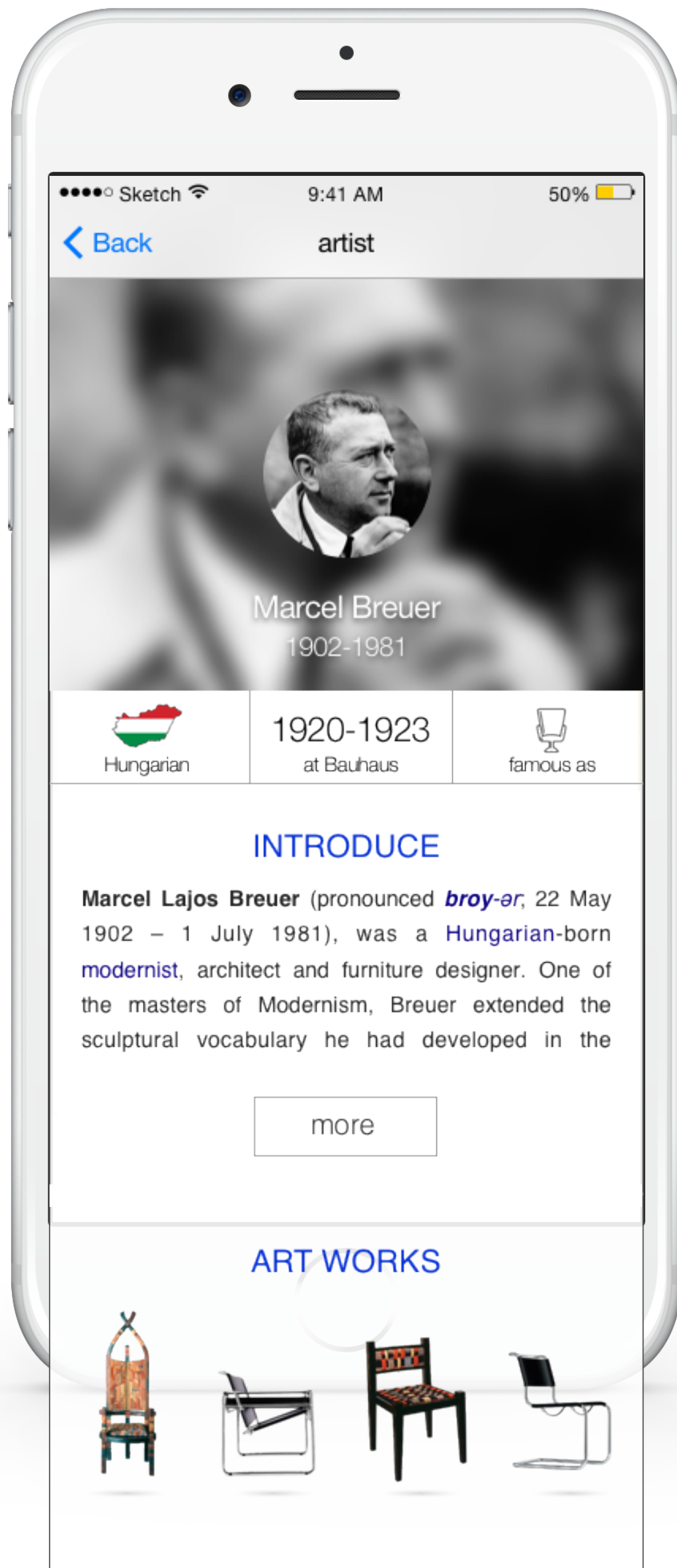
| material

| shape

| style



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name  
birth

nation  
the year in Bauhaus  
famous works

introduce

art works

artist  
introduce







— BAUHAUS —