1.Develop a list of criteria for media projects in the city using the examples provided in the presentation.

Criteria

1. Through media technology.

But I don't understand why these works belong to the media part:
1) Moment-perfomatvies Spazieren, Yukihiro Taguchi
2) Candy Chang's two example projects
3) Alan Wexler's projects
4) Conversation Bubble 2008, Ana Rewakowicz

In my opinion, they have not applied media technology, they look more like public art or space art.

2. Related to the public environment of the human group
3. Related to urban living space
4. Explore the relationship between media technology and humans in cities
5. Explore the relationship between people and the plants and animals around the city

2.Describe which criteria/works you find important

In my opinion, *The Architecture Machine, 1970 from Nicolas Negroponte and Seek* paid close attention to the minority residents in the city very early, taking gerbils as examples of other small creatures. Although they are the auxiliary test objects of the AI smart arm, we cannot ignore the existence of some little guys in the city. From the birds and flying insects in the sky, the rats on the ground, plants such as trees and microorganisms, to the fish and other animals in the river water. They and human beings are all affected by each other, and the development of the city has a particularly significant impact on them. Human beings do not live in this world as a single huge group. The impact of human behavior on these creatures must be paid attention to. How to deal with the balance of their respective living spaces has always been an important question and worthy a lot of energy to study.