

THREE-DIMENSIONAL WEB-INTERFACES

Monday, 17:00 - 19:15

Marienstr. 7B - room105

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M5, room 105, Mo.-We.

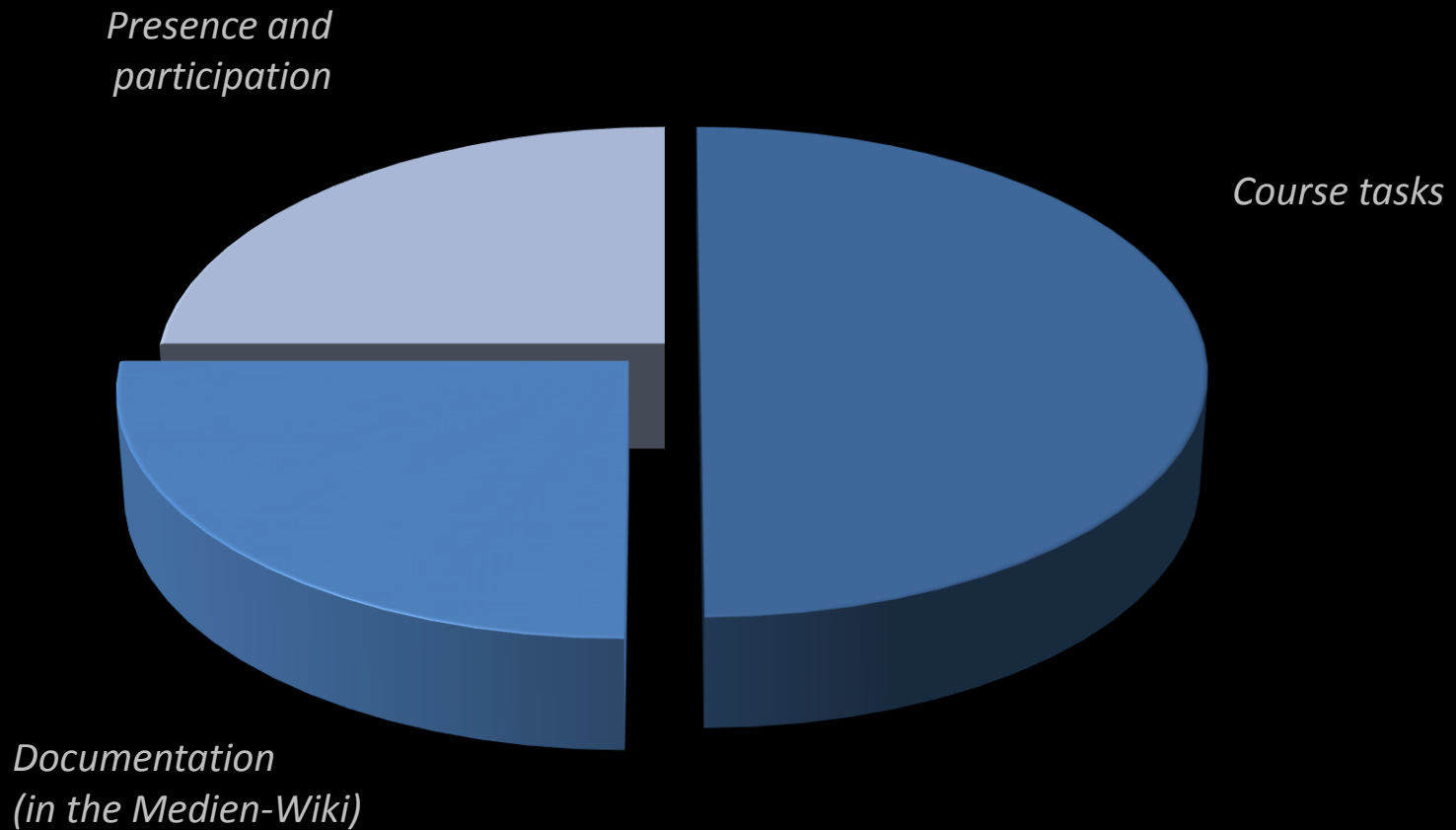
www.uni-weimar.de/medien/wiki

(IFD > WS13/14 > Three-Dimensional Web-Interfaces)

Assessment

6 ECTS / 3 SWS

Werk- /Fachmodul



Must haves

Code Editor and Local Server (e.g. Apache with Xampp)

Chrome!

In future classes:

Blender with threejs Exporter

Course schedule

Techniques

CSS3

Frameworks

WebGL

Production

Approaches

Navigation

Animation

Interaction

AR

October

December

February



Current course schedule

21.10. Intro

28.10. CSS3 3D tranform techniques

04.11. WebGL I (introduction and frameworks)

11.11. WebGL II (generated graphics with Audio API)

18.11. WebGL III (models, textures, animations)

25.11. Workflow (Blender, WebGL, Fallbacks – Workshop PD)

02.12. State Of The Art (current apps and workflows)

09.12. Excursion to Haus Am Horn

16.12. Prototyping I (visualization)

06.01. Prototyping II (simple navigation)

13.01. Prototyping III (virtual tour)

20.01. Excursion VR Lab Computer Science

27.01. Prototyping IV (AR for web – concepts / workarounds)

03.02. open topics

07.02. IFD Showreel WS13/14 – chair-internal end-presentation

21.02. Wiki documentation

Team Network - Profilepage



Hi!

jsbin.com/oGAmosi/1/edit

tridiv.com/app



Team Network - Connection

