

Hybrid Workshop "Educational Escape Room in Teaching"

January 26, 9:00-17:00

9:00 – 9:10 Introduction to Day 1

9:10 – 9:30 Introduction to escape rooms

9:30 – 10:20 Game 1 – Escape room in a postcard

10:20 – 10:30 Break

10:30 – 11:00 Why use escape rooms for learning?

11:00 – 11:30 AI in teaching: tools, ideas and demonstration

11:30 – 11:40 Break

11:40 – 11:50 How to design an educational escape room: Empathise

11:50 – 12:10 Activity 1 – Create a learner persona

12:10 – 12:40 How to design an educational escape room: Define (Part 1)

12:40 – 13:00 Activity 2 – Write learning objectives

13:00 – 14:00 Lunch Break

14:00 – 14:15 How to design an educational escape room: Define (Part 2)

14:15 – 15:30 Game 2 – Escape room in a box

15:30 – 15:40 Break

15:40 – 16:00 How to design an educational escape room: Contextualise

16:00 – 16:45 Activity 3 – Write a story

16:40 – 17:00 Q&A

January 27, 9:00-17:00

9:00 – 9:10 Introduction to Day 2

9:10 – 9:20 How to design an educational escape room: Design (Part 1)

9:20 – 9:25 Activity 1 – Solve a puzzle

9:25 – 10:00 How to design an educational escape room: Design (Part 2)

10:00 – 10:20 Activity 2 – Design an escape room puzzle

10:20 – 10:30 Break

10:30 – 10:40 How to design an educational escape room: Brief

10:40 – 10:55 Activity 3 – Write an escape room brief

10:55 – 11:05 How to design an educational escape room: Debrief

11:05 – 11:15 Activity 4 – Write debriefing questions

11:15 – 11:50 How to design an educational escape room: Prototype / Document / Evaluate

11:50 – 12:00 Break

12:00 – 12:10 How to design an educational escape room: Recap

12:10 – 13:00 Game – Digital Escape Room

13:00 – 14:00 Lunch Break

14:00 – 16:00 Activity 5 – Design an educational escape room

16:00 – 16:30 Activity 6 – Playtesting

16:30 – 17:00 Feedback / Q&A

