

Software Product Line Engineering

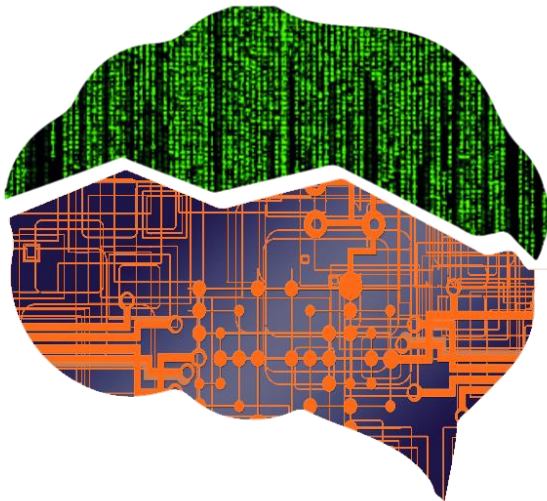
Non-Functional Properties

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**Bauhaus-Universität
Weimar**

Introduction

- ▶ Not considered so far:
 - ▶ How to configure a software product line?
 - ▶ How about non-functional properties?
 - ▶ How to measure and estimate a variant's non-functional properties?

Agenda

- ▶ Configuration and non-functional properties
- ▶ Approaches for measurement and estimation
- ▶ Experience reports
- ▶ Outlook



Configuration of Software Product Lines

Recap: Configuration and Generation Process

Reusable artifacts

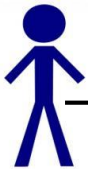


Car variants



Variant generation

Configuration based on requirements



1 Engine 2 Equipment 3 Your Audi

Transmission

- Gasoline
- Diesel
- Manual Transmission
- Automatic Transmission

Engine and Trim

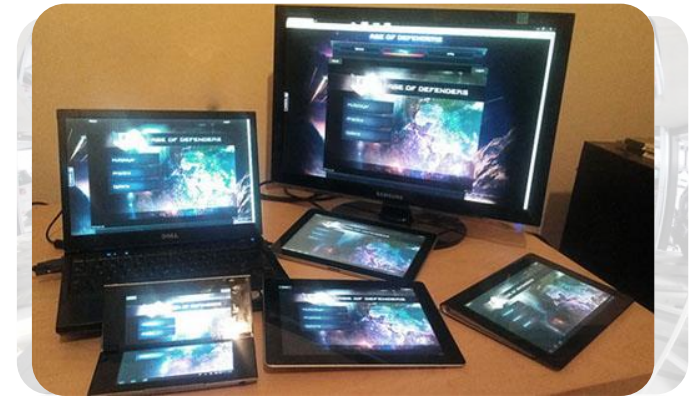
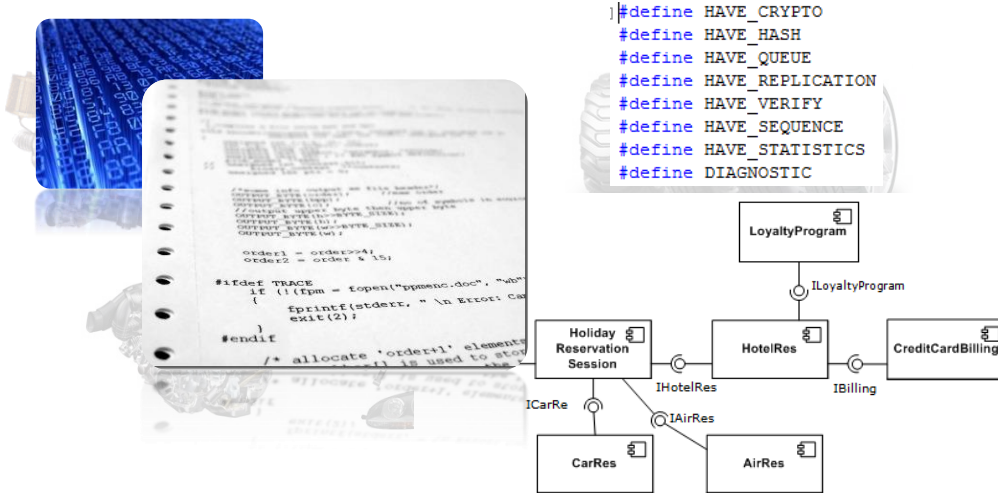
- 2.0 TFSI® Premium: Six-speed manual transmission with front-wheel drive
- 2.0 TFSI® Premium Plus: Six-speed manual transmission with front-wheel drive
- 2.0 TFSI® Premium: Six-speed S tronic® automatic transmission with front-wheel drive
- 2.0 TFSI® Premium Plus: Six-speed S tronic® automatic transmission with front-wheel drive
- 2.0 TDI® Premium: Six-speed S tronic® automatic transmission with front-wheel drive
- 2.0 TDI® Premium Plus: Six-speed S tronic® automatic transmission with front-wheel drive
- 2.0 TFSI® Premium: Six-speed S tronic® automatic transmission with quattro® all-wheel drive
- 2.0 TFSI® Premium Plus: Six-speed S tronic® automatic transmission with quattro® all-wheel drive



Recap: Configuration and Generation Process

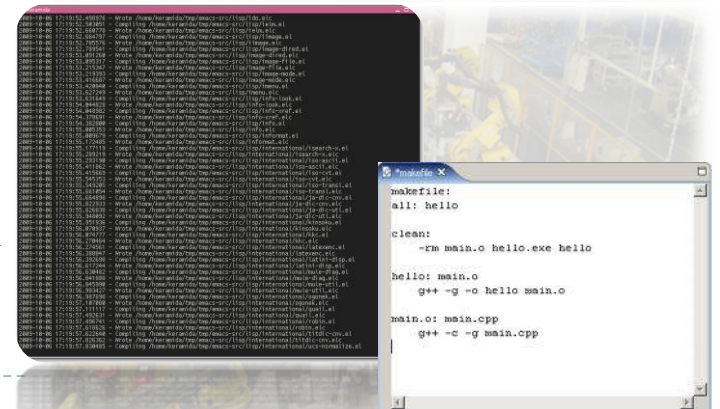
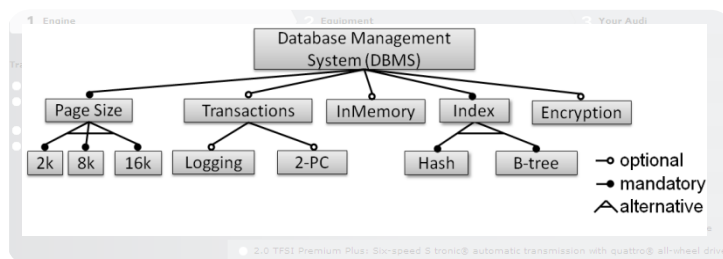
Reusable artifacts (code, documentation, etc.)

Variants



Variant generation

Configuration based on requirements



Configuration with Feature Models

Functional requirements



Encryption



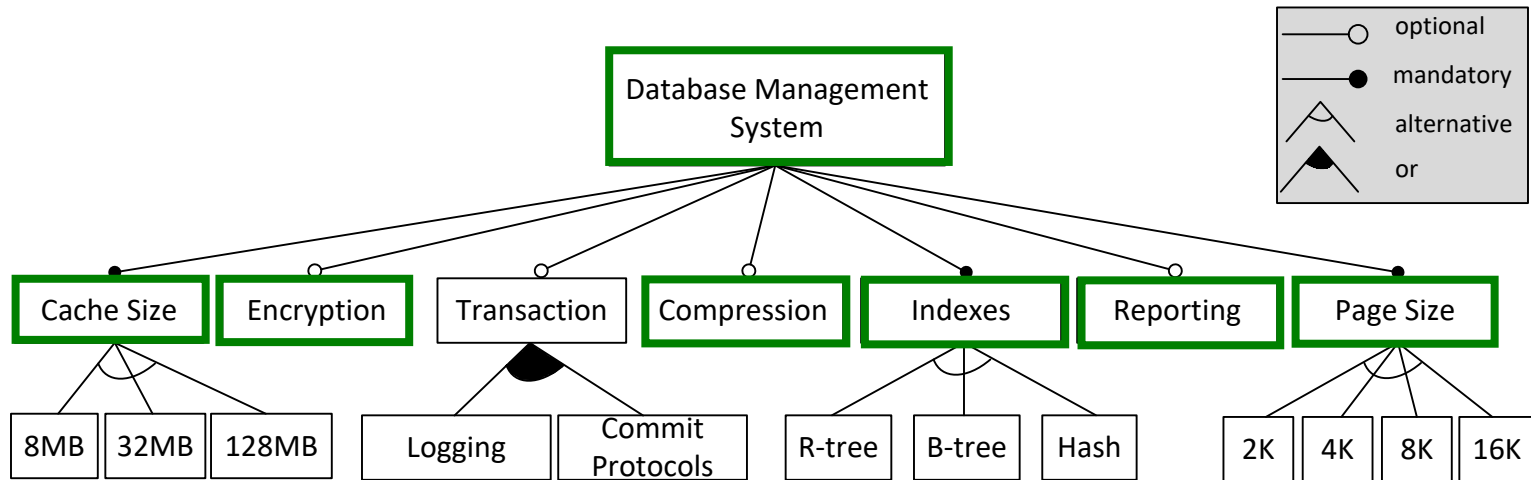
Data analysis



Compression



Reporting



Partial feature selection

Non-Functional Requirements

Non only functionality is important



Performance



Memory consumption



Footprint



Non-Functional Properties: Definition(s)

- ▶ Also known as quality attributes
- ▶ Over 25 definitions (see [6])
- ▶ In general:

Any property of a product that is not related with functionality represents a non-functional property.

- ▶ Different models describe relationships among non-functional properties

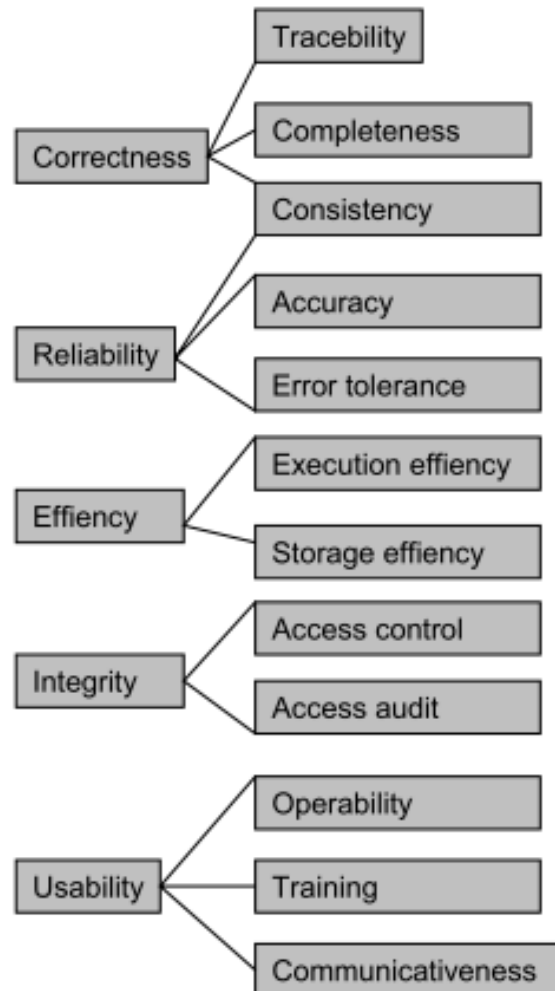
McCall's Quality Model I [7]

- ▶ Modelling of quality attributes and factors to simplify communication between developers and users
- ▶ Hierarchical model:
 - ▶ 11 factors (specify product; external user view)
 - ▶ 23 quality criteria (for development; internal developer view)
 - ▶ Metrics (to control and evaluate results)

McCall's Quality Model I [7]

External View

Internal View



ISO Standard 9126 + SO/IEC 25010:2011



SO/IEC 25010:2011 defines:

1.A quality in use model composed of five characteristics (some of which are further subdivided into subcharacteristics) that relate to the outcome of interaction when a product is used in a particular context of use. This system model is applicable to the complete human-computer system, including both computer systems in use and software products in use.

2.A product quality model composed of eight characteristics (which are further subdivided into subcharacteristics) that relate to static properties of software and dynamic properties of the computer system. The model is applicable to both computer systems and software products.

Quelle: Wikipedia

Categorization

▶ Quantitative

- ▶ Response time (performance), throughput, etc.
- ▶ Energy- and memory consumption
- ▶ Measurable properties, metric scale
- ▶ Easy to evaluate

▶ Qualitative

- ▶ Extensibility
- ▶ Error freeness
- ▶ Robustness
- ▶ Security
- ▶ No direct measurement (often, no suitable metric)

How to configure with non-functional properties in mind?

Non-functional requirements



Energy consumption



Performance

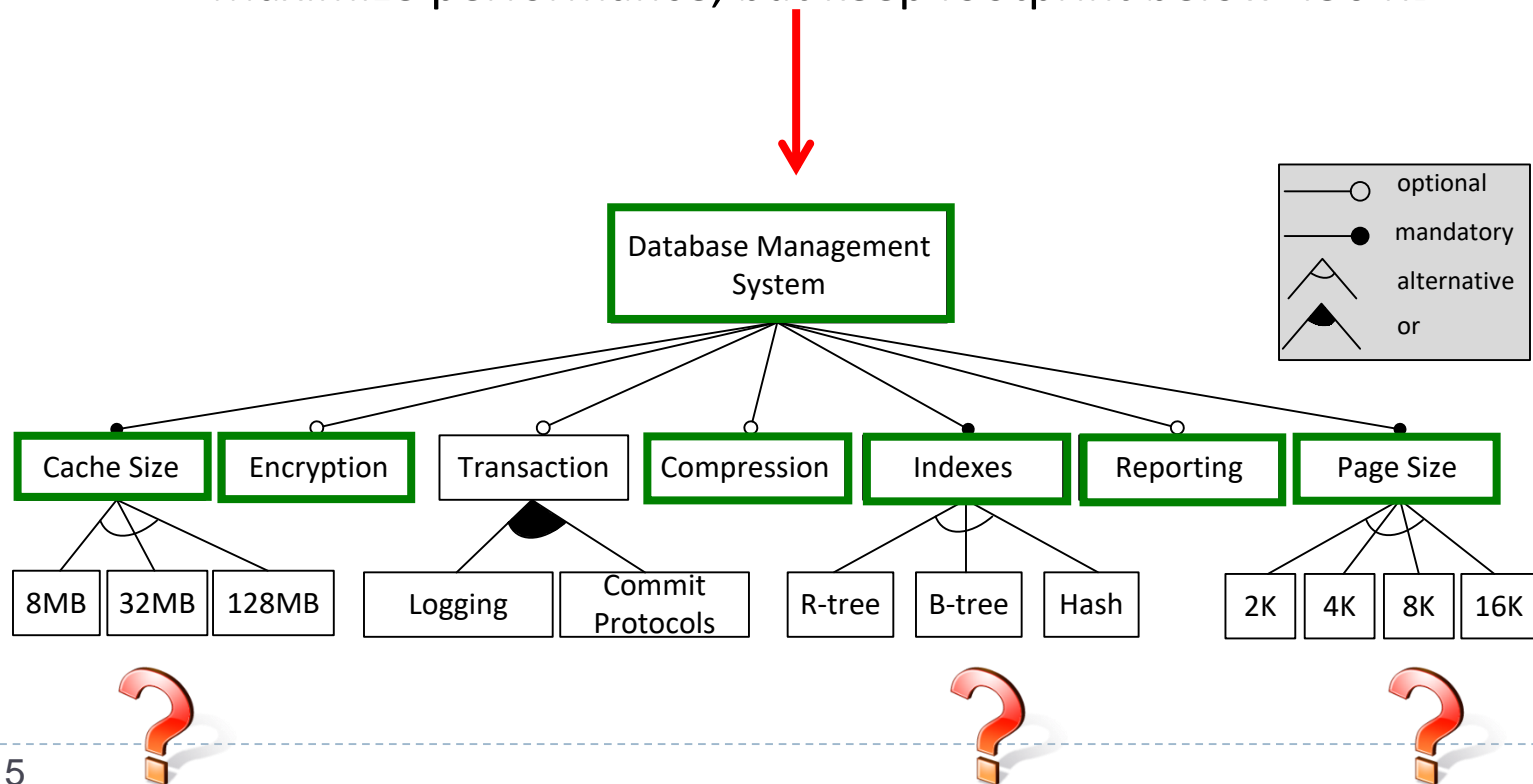


Memory consumption



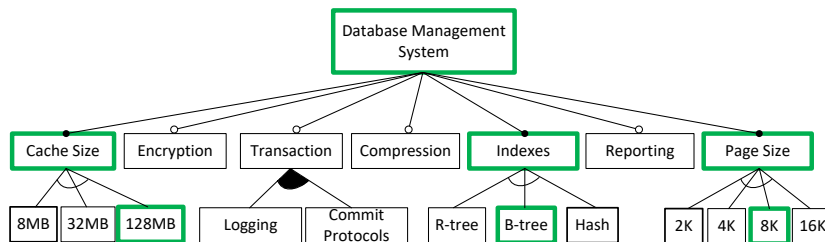
Footprint

Maximize performance, but keep footprint below 450 KB

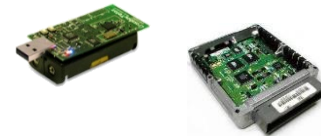


Motivating Questions of Practical Relevance


- What is the footprint of a variant for a given feature selection?

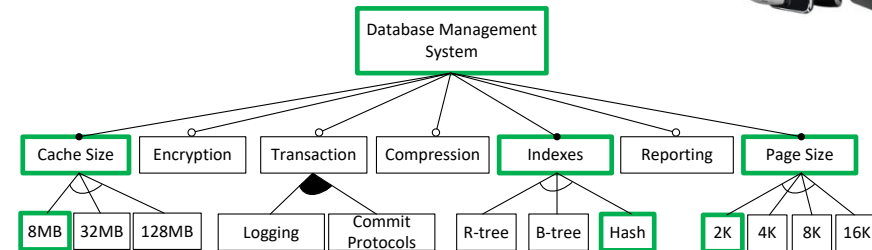


425 KB

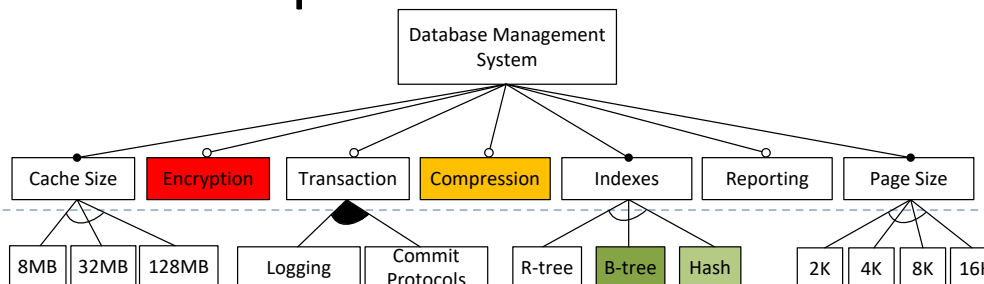


- What is the best feature selection to minimize memory consumption?

Min()

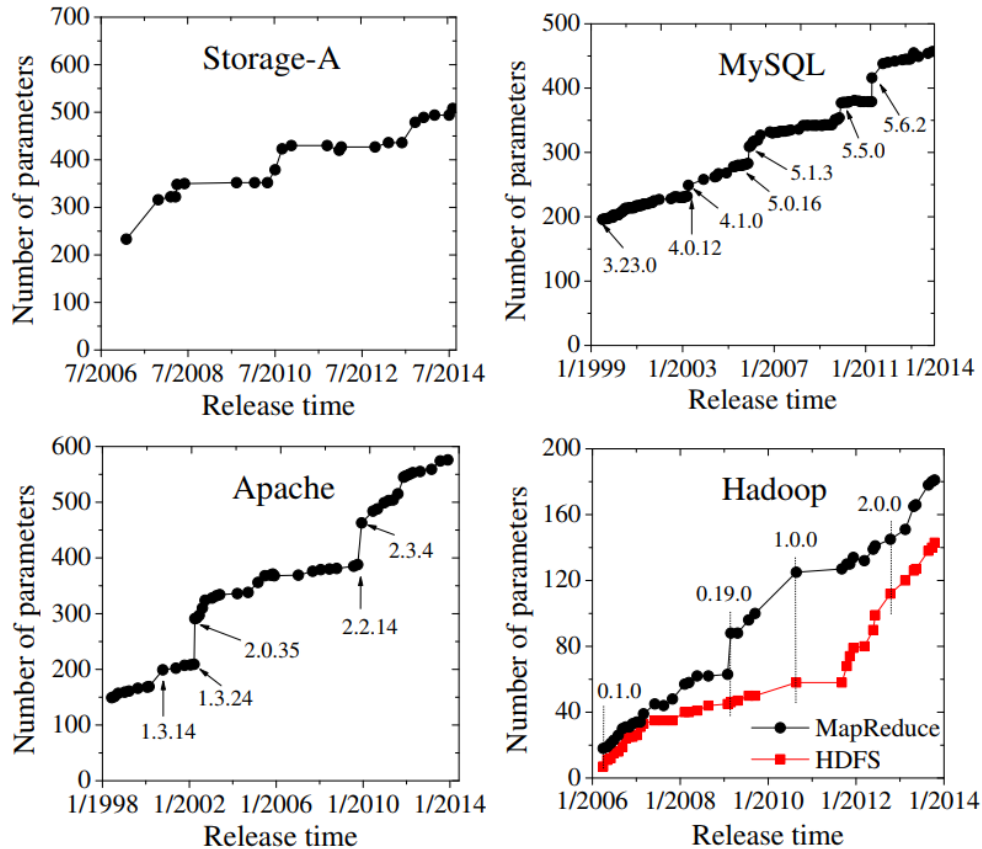


- What are the performance critical features?



Practical Relevance

Configuration complexity: [1] Xu et al. FSE'15: Developers and users are overwhelmed with configuration options



Unused optimization (up to 80% of options ignored)

Parameter:	optimizer_prune_level (Boolean)	/*MySQL*/
Desc.:	Controls the heuristics applied during query optimization to prune less-promising partial plans from the optimizer search space.	
Values:	0 or 1	
Usage:	No user set the parameter in our dataset.	

(a) Empirical, heuristic usages

Parameter:	key_cache_block_size (Numeric)	/*MySQL*/
Desc.:	The size in bytes of blocks in the key cache.	
Values:	[512, 16384]	
Usage:	All the users stay with the default value 1024 in our dataset.	

Substantial increase in configurability

Why Should We Care?

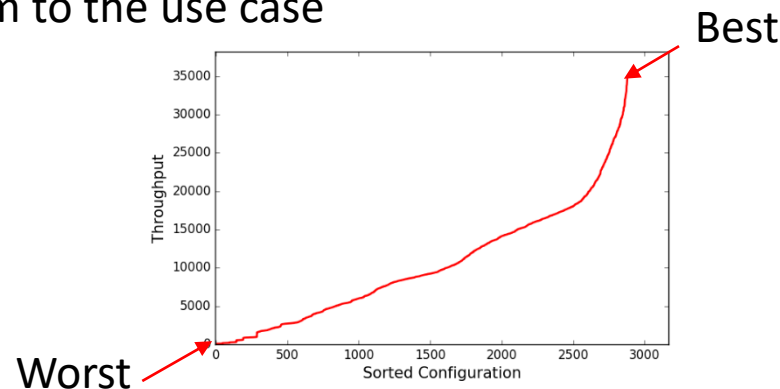


Outdated default configurations: [2] Van Aken et al. ICMD'17: Default configuration assumes 160MB RAM

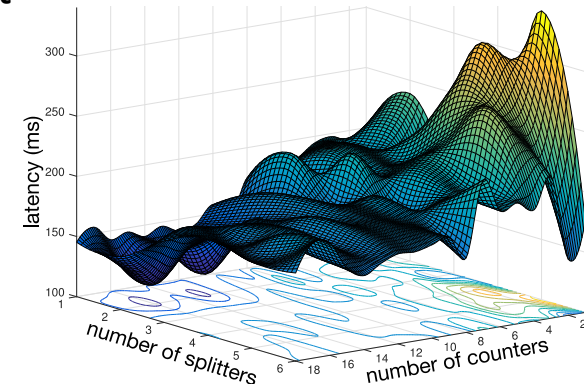
Non-optimal default configurations: [4] Herodotuo et al. CIDSr'11: Default configuration results in worst-case execution time



Non-optimal default configurations: [3] Jamshidi et al., MASCOTS'16: Changing configuration is key to tailor the system to the use case

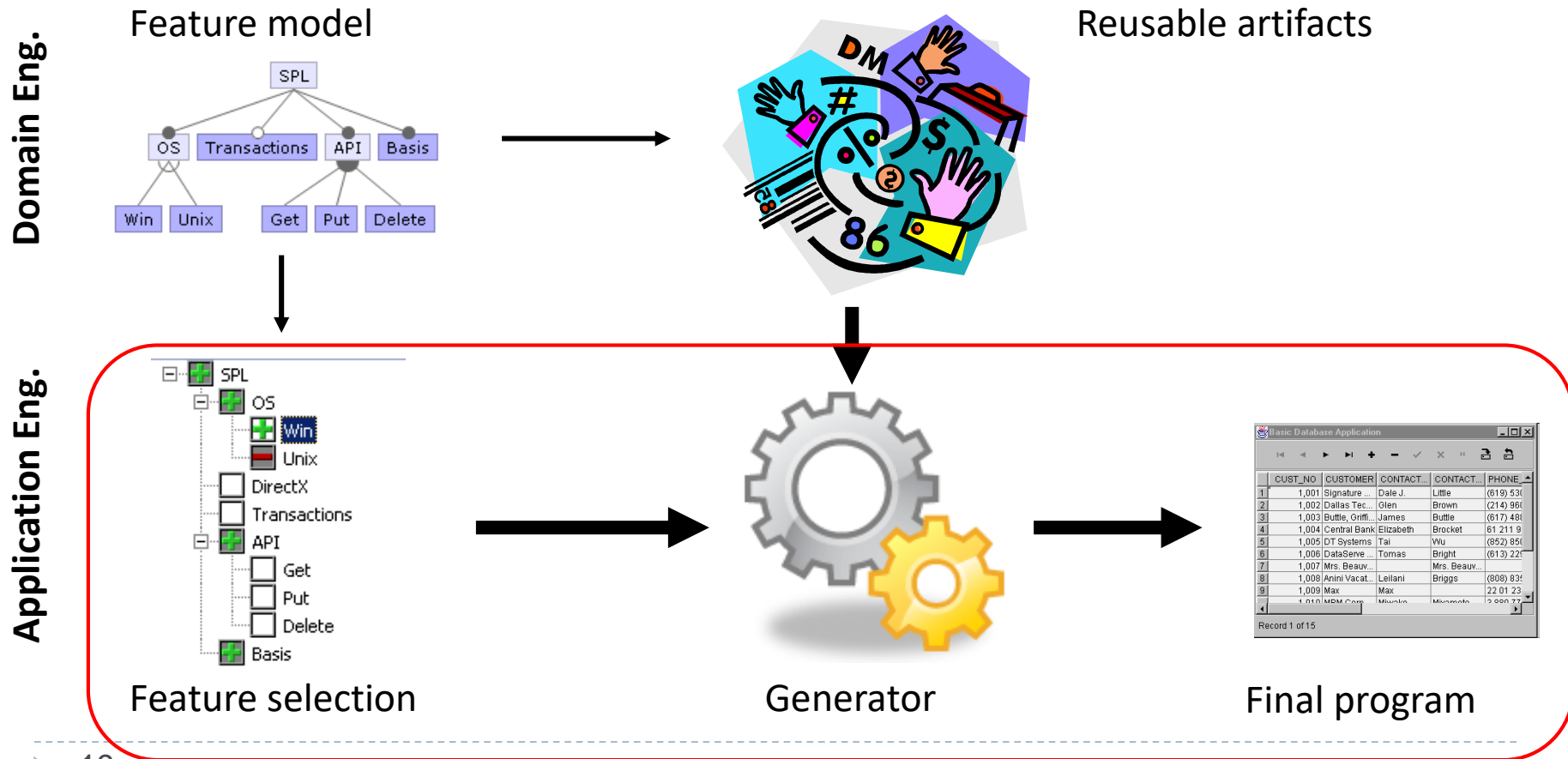


Best configuration is 480 times better than **Worst** configuration



Only by tweaking 2 options out of 200 in Apache Storm - observed **~100%** change in latency

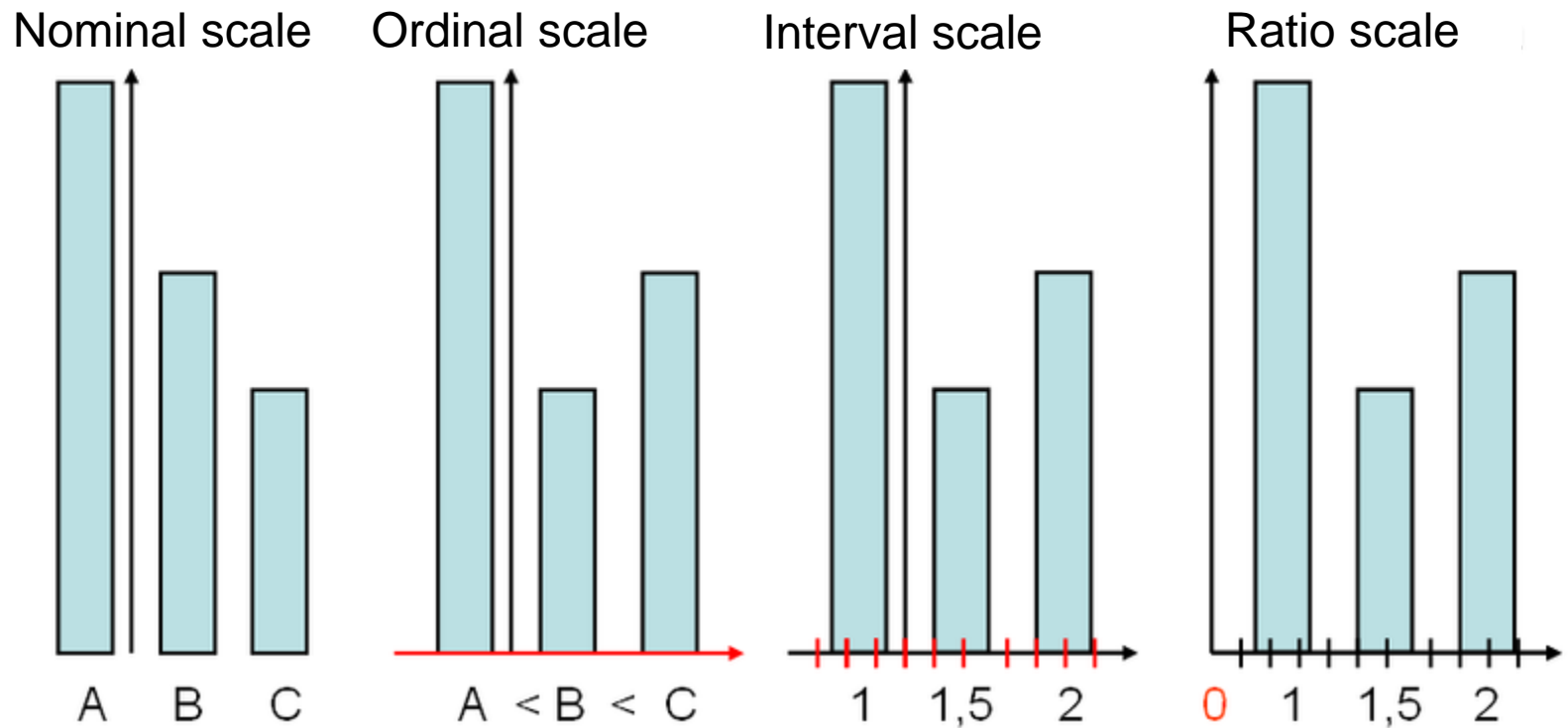
Relation



Measuring Non-Functional Properties

Side Note: Theory of Measurement

- ▶ Stevens defines different levels of measurement [4]



Quelle: Wikipedia

Examples:

Sex

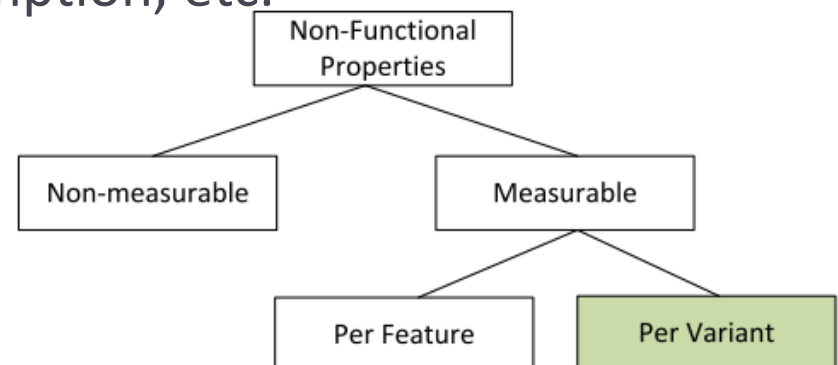
Grades

Time (date)

Age

Classification of Non-Functional Properties for Software Product Lines

- ▶ **Not measurable properties:**
 - ▶ Qualitative properties
 - ▶ Properties without a sensible metric (maintainability?)
- ▶ **Measurable per feature**
 - ▶ Properties exist for individual features
 - ▶ Source code properties, footprint, etc.
- ▶ **Measurable per variant**
 - ▶ Properties exist only in final (running) variants
 - ▶ Performance, memory consumption, etc.



Methods for Measuring Product Lines

- ▶ How to measure non-functional properties of variants and whole product lines?
- ▶ Artifact-based
- ▶ Family-based
- ▶ Variant-based

Measurement: Artifact-based

▶ Artifact-based

- ▶ Features are measured in isolation from other features
- ▶ Linear effort with respect to the number of features
- ▶ Robust against changes of the product line

▶ Drawbacks:

- ▶ Not all properties are measurable (performance?)
- ▶ Requirements specific implementation techniques (#ifdef?)
- ▶ No black-box systems, since code is required
- ▶ No feature interactions considered (accuracy?)
- ▶ Requires artificial measurement environment

Effort	Accuracy	Applicability	Generality	Environment
+	-	-	-	-

Measurement: Family-based

▶ Family-based

- ▶ Measurement of all features and their combinations at the same time
- ▶ Requires feature model to derive influence of individual features on the measurement output
- ▶ Effort: $O(1)$ if there are no constraints

▶ Drawbacks:

- ▶ Not all properties measurable; artificial measurement setting
- ▶ Inaccurate with respect to feature interactions
- ▶ Requires tracing information from features to code

Effort	Accuracy	Applicability	Generality	Environment
++	-	-	-	-

Measurement: Variant-based

- ▶ Variant-based

- ▶ Measure each individual variant
- ▶ Every property can be measured
- ▶ Works for black-box systems
- ▶ Independent of the implementation technique
- ▶ Interactions between features can be measured

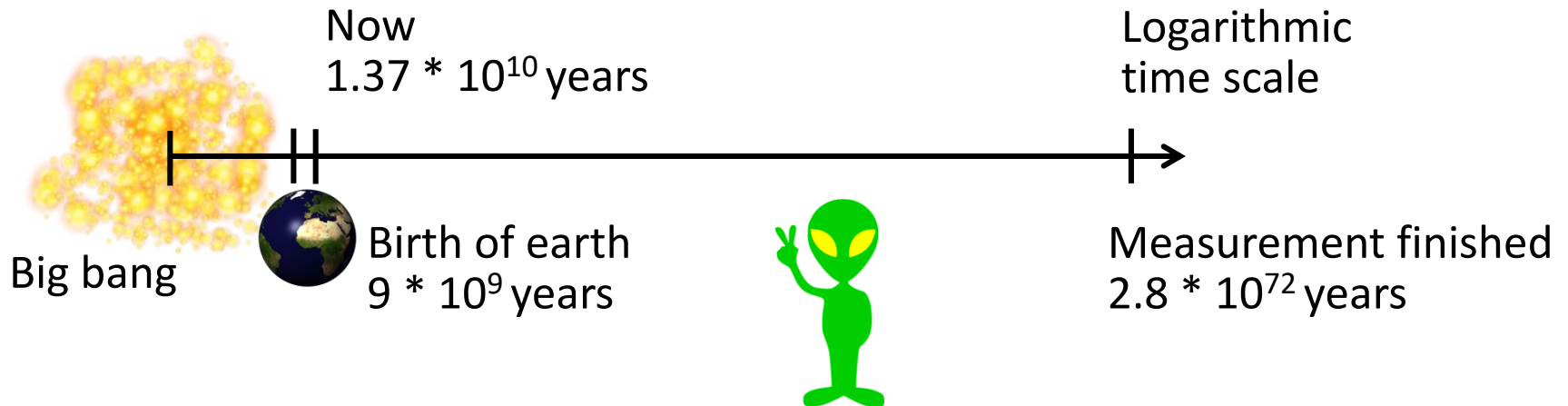
- ▶ Drawback:

- ▶ Huge measurement effort $O(2^n)$

Effort	Accuracy	Applicability	Generality	Environment
--	+	+	+	+

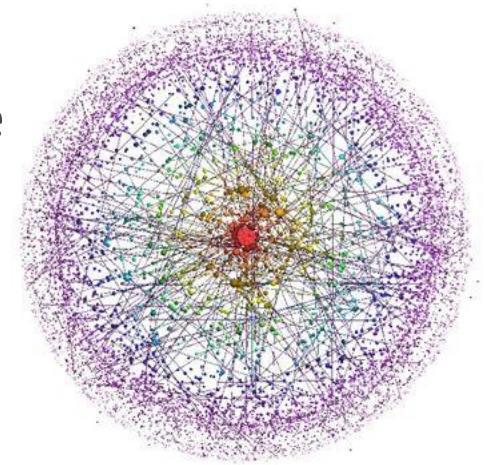
Approach 0: Brute Force

- ▶ SQL data:
 - ▶ $3 \cdot 10^{77}$ variants
 - ▶ 5 minutes per measurement (compilation + benchmark)
- ▶ $3 \cdot 10^{77} * 5\text{min} =$ 2,853,881,278,538,812,785,388,127,853,881,300,000,
000,000,000,000,000,000,000,000,000,000,000 years!



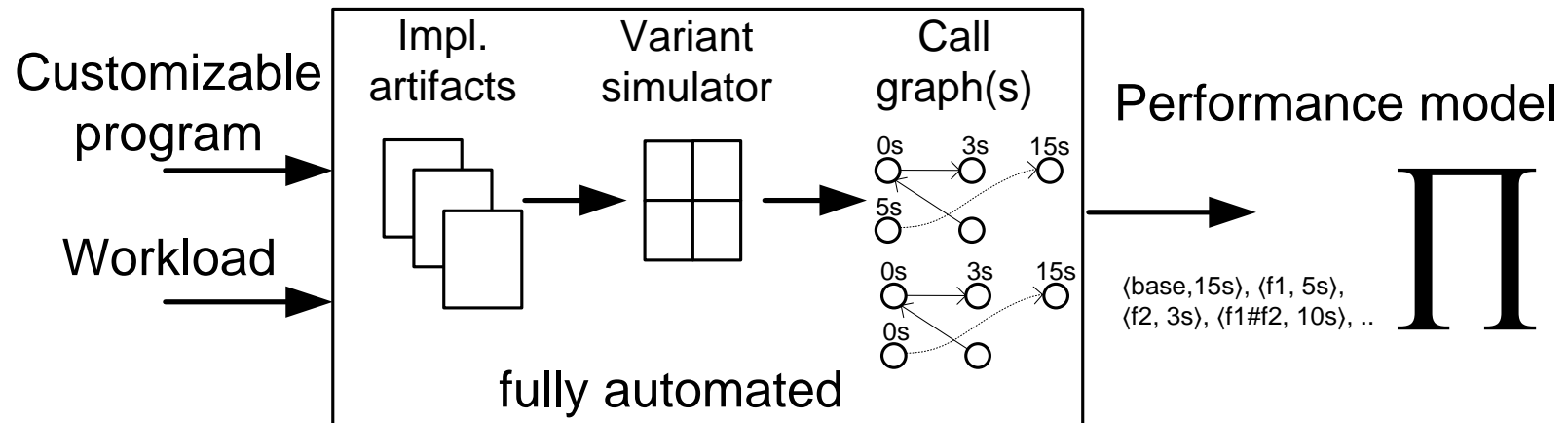
Approach 1: Sampling

- ▶ Measure only few, specific variants
 - ▶ Predict properties of unseen configurations
 - ▶ State-of-the-art approaches use machine-learning techniques for learning a prediction model
- ▶ Problem: Feature interactions
 - ▶ We need to measure many combinations of features to identify and quantify the influence of interactions
 - ▶ Order-6 interaction:
 $13,834,413,152 = 131,605 \text{ years!}$



Approach 2: Family-Based Measurement

- ▶ Create a *variant simulator*
- ▶ Execute simulator and measurement the property
- ▶ Compute the influences of each feature based on the execution of the simulator

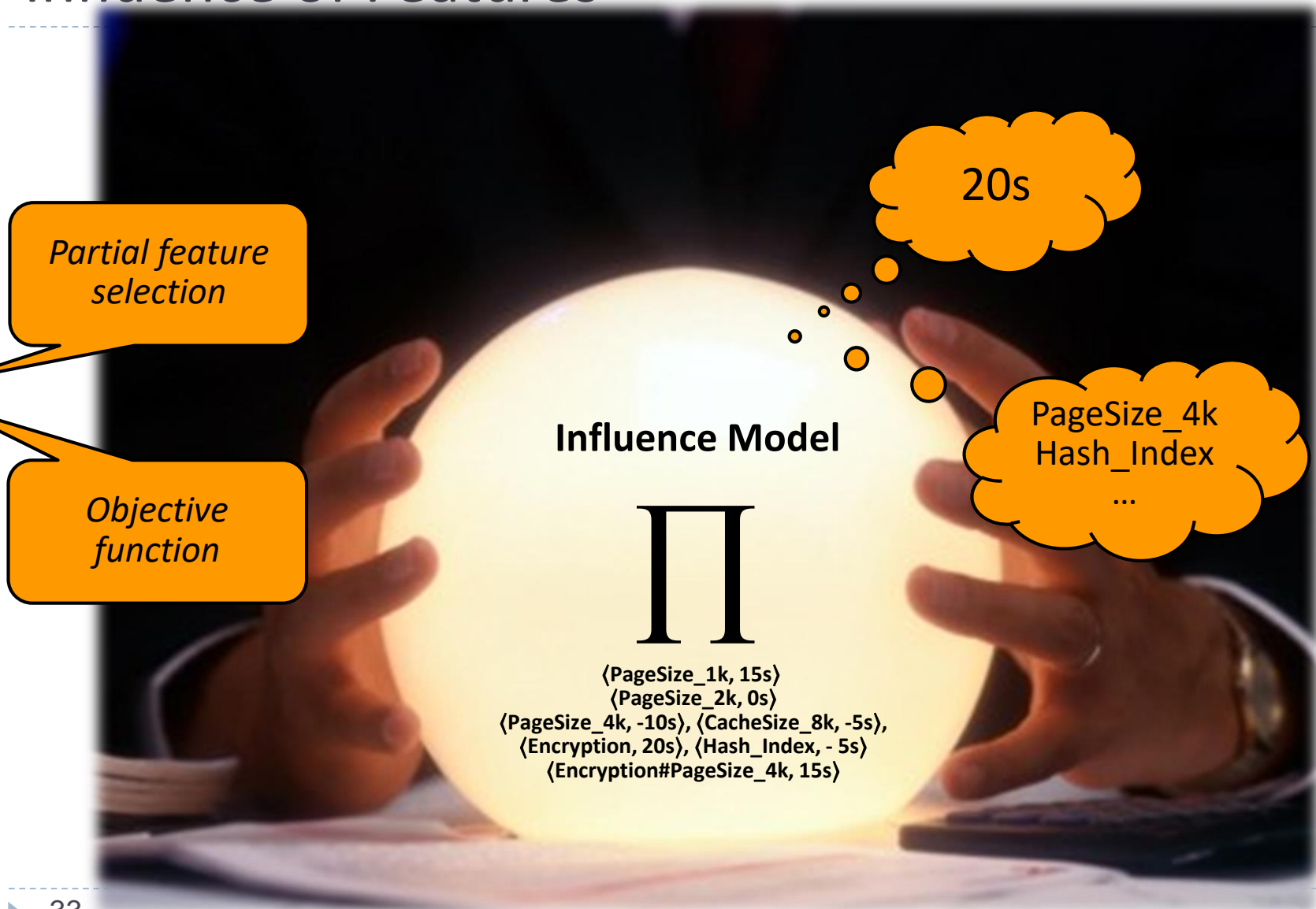


Prediction of Non-Functional Properties

Learning Techniques

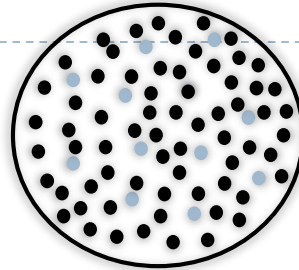
- ▶ Regression
- ▶ Neuronal networks
- ▶ CART
- ▶ Bayse Nets
- ▶ MARS
- ▶ M5
- ▶ Cubist
- ▶ Principal Component Analysis
- ▶ Evolutionary algorithms
- ▶ ...

Goal: Prediction of Properties based on the Influence of Features

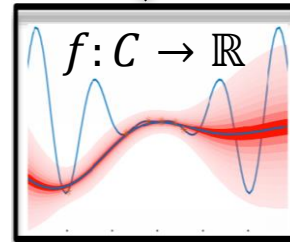


Overview

Configuration space
Size: $\sim 2^{\#options}$



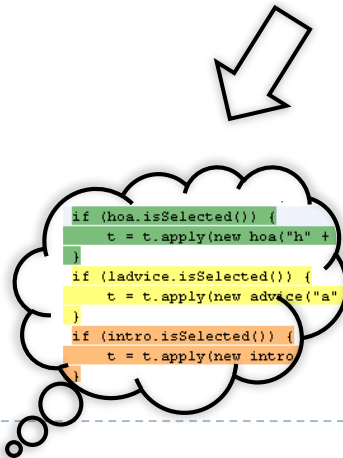
Performance model



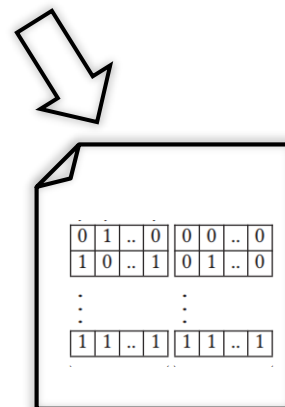
Goal

(4) Analysis

Not covered here



System understanding



Optimal
configuration(s)

(1) Sampling

Cohen et al. TSE'08; Siegmund et al. SPLC'11, SQJ'12, ICSE'12, FSE'15; Sarkar et al. ASE'15; Henard et al. TSE'14, ICSE'15; Oh et al. FSE'17; Johansen et al. SPLC'12; Medeiros et al. ICSE'16; Dechter et al. AAAI'02; Gogate and Dechter CP'06; Chakraborty et al. AAAI'14; ...

Key domains: Combinatorial testing, artificial intelligence, search-based software engineering, design of experiments

(2) Learning

Guo et al. ASE'13; Siegmund et al. ICSE'12, FSE'15; Sakar et al. ASE'15; Oh et al. FSE'17; Zhang et al. ASE'15; Nair et al. FSE'17, arXiv'17; Jamshidi et al. SEAMS'17; Xi et al. WWW'04, ...

Key domains: machine learning, statistics

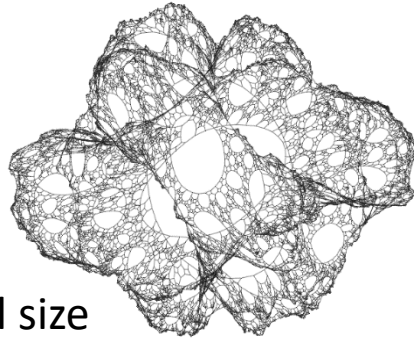
(3) Optimization

Sayyad et al. ICSE'13, ASE'13; Henard et al. ICSE'15; White et al. JSS'09; Guo et al. JSS'12; Kai Shi ICSME'17; Olaechea et al. SPLC'14; Hierons et al. TOSEM'16; Tan et al. ISSTA'15; Siegmund et al. SQJ'12; Benavides et al. CAiSE'05; Zheng et al. OSR'07; Jamshidi et al. MASCOTS'16; Osogami und Kato SIGMETRICS'07; Filieri et al. FSE'15

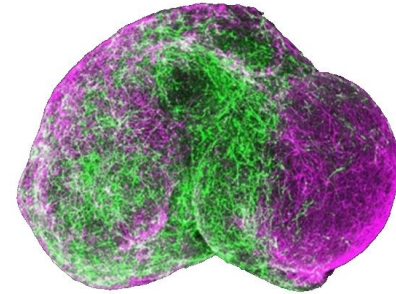
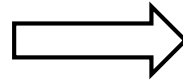
Key domains: search-based software engineering, meta-heuristics, machine learning, artificial intelligence, mathematical optimization

Sampling – Overview

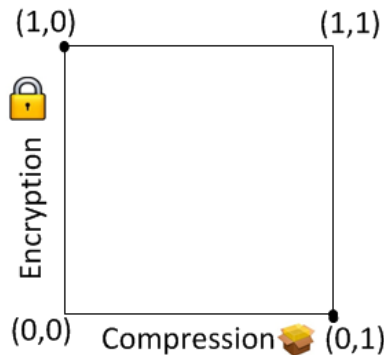
Challenges:



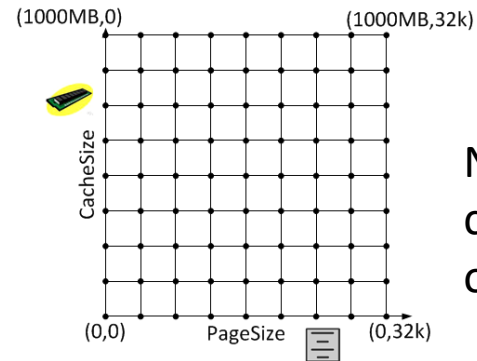
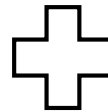
Exponential size
configuration space



Find only relevant configurations
for measurement



Binary configuration
options



Numeric
configuration
options

Random Sampling

Or how to obtain randomness in the presence of **constraints**?

Trivial approach: Enumerate all configurations and randomly draw one



Not scalable



Easy to implement
True randomness

[12] Temple et al. TR'17; [13] Guo et al. ASE'13; [14] Nair et al. FSE'15; [15] Zhang et al. ASE'15;

SAT approach: Manipulate a SAT/CSP solver:



No guaranteed uniformity
Limited scalability



Easy to implement
Better distribution

[5] Henard et al. ICSE'15: Randomly permute constraint and literal order and phase selection (order true - false)
[17] Siegmund et al. FSE'17: Specify distribution of config. as constraints

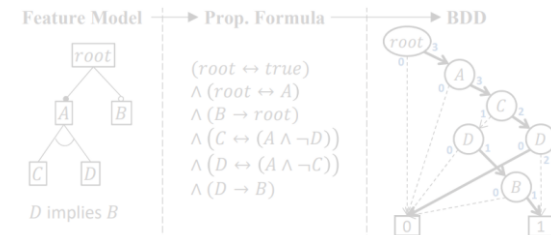
BDD approach: Create a counting BDD to enumerate all configurations: [6] Oh et al. FSE'17



BDD creation can be expensive



Scales up to 2,000 options
True randomness



Beyond SE: Tailored algorithms: [7] Chakraborty et al. AAI'14: Hash the configuration space

[8] Gogate and Dechter CP'06 and [9] Dechter et al. AAI'02: Consider CSP output as probability distribution

Sampling with Coverage I

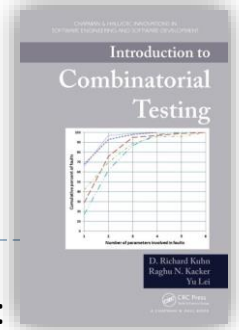
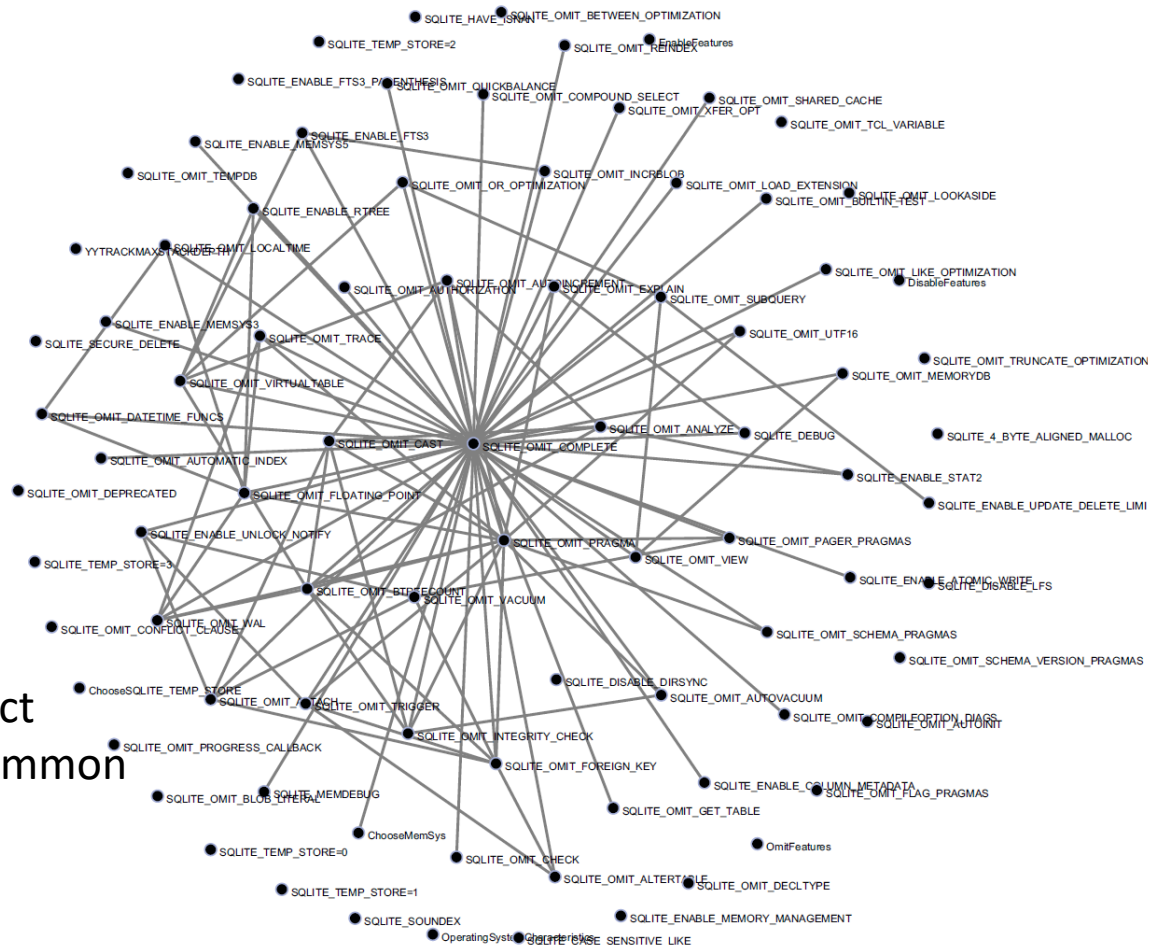
Survey: [10] Medeiros et al. ICSE'16

Interaction coverage: t-wise, (e.g., 2-wise = pair-wise)



[20] Siegmund et al. SPLC'11

[21] Siegmund et al. ICSE'12



Kuhn et al.:

[11] Henard et al. TSE'14

[18] Cohen et al. TSE'08

[19] Johansen et al. SPLC'12

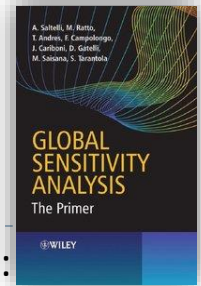
Insights:

Many options do not interact
2-wise interactions most common

Hot-spot options

Sampling with Coverage II

Saltellie et al.:



Option coverage: Cover all options either by minimizing or maximizing interactions

<pre> #ifdef A // code 1 #endif #ifdef B // code 2 #else // code 3 #endif #ifdef C // code 4 #endif </pre>	pair-wise		
	config-1:	!A	!B C
	config-2:	!A B	!C
	config-3:	A	!B !C
	config-4:	A B	C
	one-enabled		
	config-1:	A	!B !C
	config-2:	!A B	!C
	config-3:	!A	!B C
	one-disabled		
	config-1:	!A B C	
	config-2:	A !B C	
	config-3:	A B !C	
	most-enabled-disabled		
	config-1:	A B C	
	config-2:	!A !B !C	
	statement-coverage		
	config-1:	A B C	
	config-2:	A !B C	

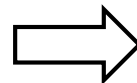
Leave-one-out /one disabled sampling: [10] Medeiros et al. ICSE'16

Option-wise sampling: [20,24] Siegmund et al. SPLC'11, IST'13

Negative option-wise sampling: [22] Siegmund et al. FSE'15

Option-frequency sampling: [23] Sakar et al. ASE'15

	x_1	x_2	x_3	..	x_i	x_N
1	0	1	1	0	0	0	1	1
2	0	0	1	1	1	0	0	0
3	1	1	0	1	0	1	1	1
4	0	1	0	1	0	1	0	0
5	1	1	0	0	0	1	0	1
6	0	0	0	1	1	1	0	0
7	1	1	0	1	0	0	0	1
8	1	0	0	0	1	0	0	1



	x_1	x_2	x_3	..	x_i	x_N
selected	4	5	2	..	3	5
deselected	4	3	6	..	5	3

Sampling Numeric Options

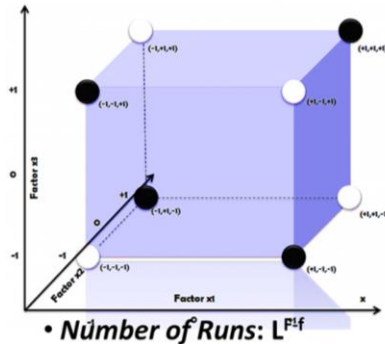
Identification of Main Effects with all other interactions negligible

PLACKETT BURMAN

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	x_9	x_{10}	x_{11}	x_{12}
1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1	+1
2	-1	+1	-1	+1	+1	+1	-1	-1	-1	-1	-1	-1
3	-1	-1	+1	-1	+1	+1	-1	-1	-1	-1	+1	+1
4	+1	-1	-1	+1	-1	+1	+1	-1	-1	-1	+1	+1
5	-1	+1	-1	-1	+1	-1	+1	+1	+1	-1	-1	-1
6	-1	-1	+1	-1	-1	+1	-1	+1	+1	+1	-1	-1
7	-1	-1	+1	+1	-1	-1	-1	+1	-1	+1	+1	+1
8	+1	-1	-1	+1	-1	-1	+1	-1	+1	-1	+1	+1
9	+1	+1	-1	-1	-1	-1	-1	-1	-1	-1	-1	+1
10	+1	+1	-1	-1	+1	-1	-1	-1	+1	-1	+1	-1
11	-1	+1	+1	+1	-1	-1	-1	+1	-1	-1	+1	+1
12	+1	-1	+1	+1	-1	-1	-1	+1	+1	-1	-1	-1

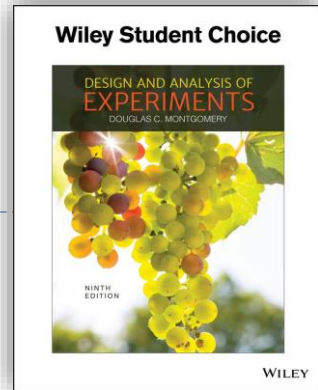
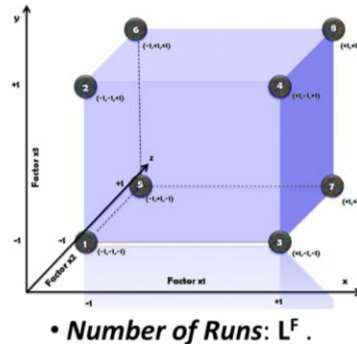
Identification of Main Effects confounded with 2 way interactions when resources are limited

FRACTIONAL FACTORIAL



Identification of Main Effects WITH 2 way interactions

FULL FACTORIAL



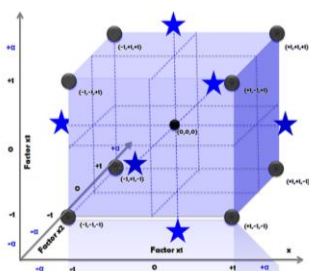
- The goal is **OPTIMIZATION** of critical factors
- Emphasis is on the fitted surface representing true behavior
- Detect non-linear **significant curvature in response surface** to investigate full quadratic relationship

Response Surface

- Factors are **COMPONENTS** of a **MIXTURE** &
- Components must **TOTAL TO A CONSTANT** i.e. 1 (100%).
 - Response is a function of **proportion of mixture components**.

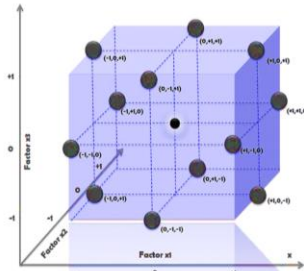
Mixture

CENTRAL COMPOSITE



- Levels: 5
["-α", -1, 0, +1, +α]
- No of Runs: $2^p + 2SP + CP$

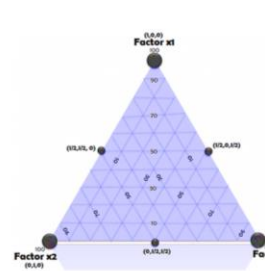
BOX BEHNKEN



- Levels: 3 levels per factor
- Design Points: at the "mid" points of edges of the process space & center

All components have the same range

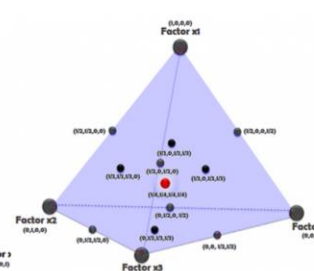
SIMPLEX LATTICE



Number of design points in the $\{q, m\}$ simplex-lattice $(q+m-1)/(m!(q-1)!)$.

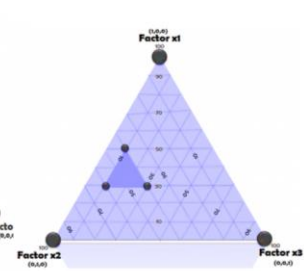
Upper and/or lower bound constraints.

SIMPLEX CENTROID



In the q -component, the number of distinct points is $2^q - 1$.

D- OPTIMAL CONSTRAINED

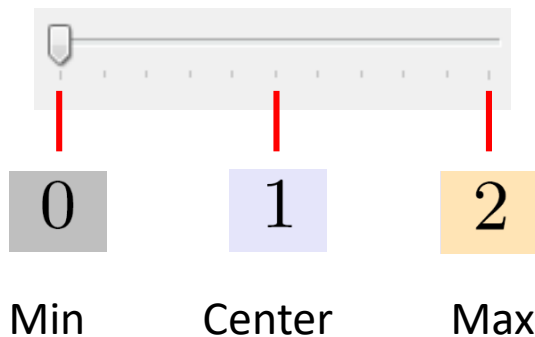


Number of Design points $x_i = L_i + (1 - L) x_i^*$
L = sum of all lower bounds.

Plackett-Burman Design (PBD)

- ▶ Minimizes the variance of the estimates of the independent variables (numeric options)
- ▶ ...while using a limited number of measurements
- ▶ Design specifies *seeds* depending on the number of experiments to be conducted (i.e., configurations to be measured)

Value range of a numeric option

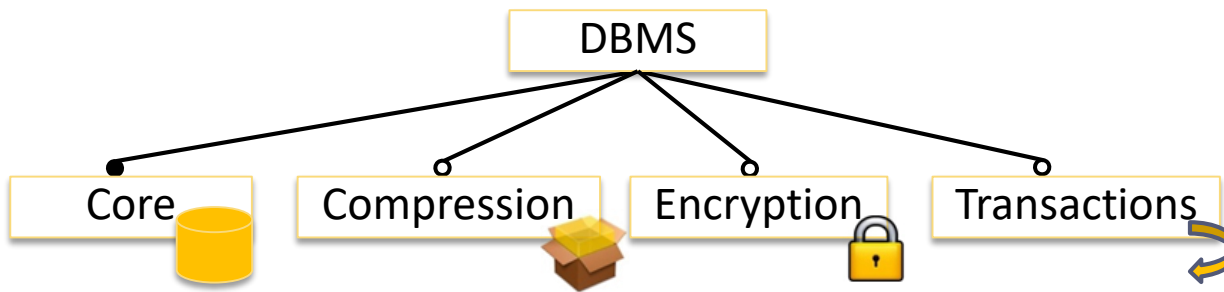


		Numeric options							
		o_1	o_2	o_3	o_4	o_5	o_6	o_7	o_8
Configurations	c_1	0	1	1	2	0	2	2	1

In Detail: Feature-wise Sampling

Determine the Influence of Individual Features

► How shall we approach?



$$\Pi(\text{cylinder}) = 100s$$

$$\Pi(\text{cylinder}, \text{box}) = 120s$$

$$\Delta(\text{box}) = 20s$$

$$\Pi(\text{cylinder}) = 100s$$

$$\Pi(\text{cylinder}, \text{padlock}) = 130s$$

$$\Delta(\text{padlock}) = 30s$$

$$\Pi(\text{cylinder}) = 100s$$

$$\Pi(\text{cylinder}, \text{curved arrow}) = 110s$$

$$\Delta(\text{curved arrow}) = 10s$$

$$\begin{aligned} \Pi(\text{cylinder}, \text{box}, \text{padlock}, \text{curved arrow}) &= \Delta(\text{cylinder}) + \Delta(\text{box}) + \Delta(\text{padlock}) + \Delta(\text{curved arrow}) \\ &= 160s \end{aligned}$$

Experience with Feature-wise Sampling

Footprint

► Material:

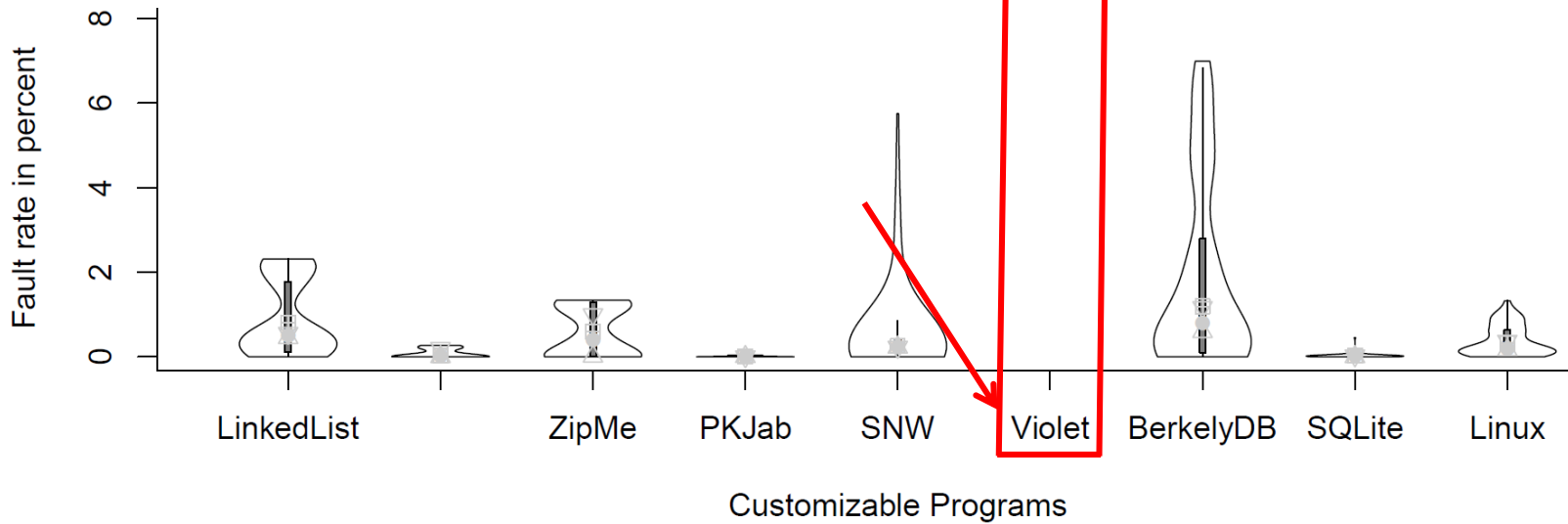
Product Line	Domain	Origin	Language	Features	Variants	LOC
Prevayler	Database	Industrial	Java	5	24	4 030
ZipMe	Compression	Academic	Java	8	104	4 874
PKJab	Messenger	Academic	Java	11	72	5 016
SensorNet	Simulation	Academic	C++	26	3240	7 303
Violet	UML editor	Academic	Java	100	ca. 10^{20}	19 379
Berkeley DB	Database	Industrial	C	8	256	209 682
SQLite	Database	Industrial	C	85	ca. 10^{23}	305 191
Linux kernel	Operating system	Industrial	C	25	ca. $3 * 10^7$	13 005 842

Results: Footprint

- ▶ Average error rate of 5.5% without Violet
- ▶ With Violet: 21.3%

measurements

SQLite: 85 vs. 2^{88}
Linux : 25 vs. $3 \cdot 10^7$



Analysis: Feature Interactions

- Two features interaction if their combined presence in a program leads to an unexpected program behavior

Expected



Measured

$$\begin{aligned} \Pi(\text{cylinder}, \text{box}, \text{lock}) &= \Delta(\text{cylinder}) + \Delta(\text{box}) + \Delta(\text{lock}) \\ &= 100s + 20s + 30s \\ &= 150s \end{aligned}$$

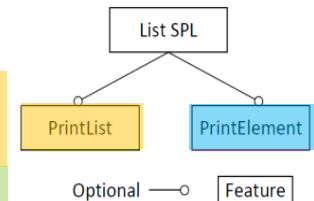
$$\begin{aligned} &= 140s^* \end{aligned}$$

Feature Interaction: # since encrypted data has been previously compressed

$$\Delta(\text{box} \# \text{lock}) = -10s \text{ //delta between predicted and measured performance}$$

```

1  class List {
2      int numberOfElements;
3      Element* head;
4  #ifdef PrintList
5      void printList() {
6          cout << numberOfElements;
7      }
8  #ifdef PrintElement
9      if (this->head != NULL)
10         printElement(this->head);
11     #endif
12 #endif
13 #ifdef PrintElement
14     void printElement(Element* node) {
15         node->print();
16         if (node->hasNext())
17             this->printElement(node->getNext());
18     }
19 #endif
20 };
    
```



Experience with Pair-wise Sampling

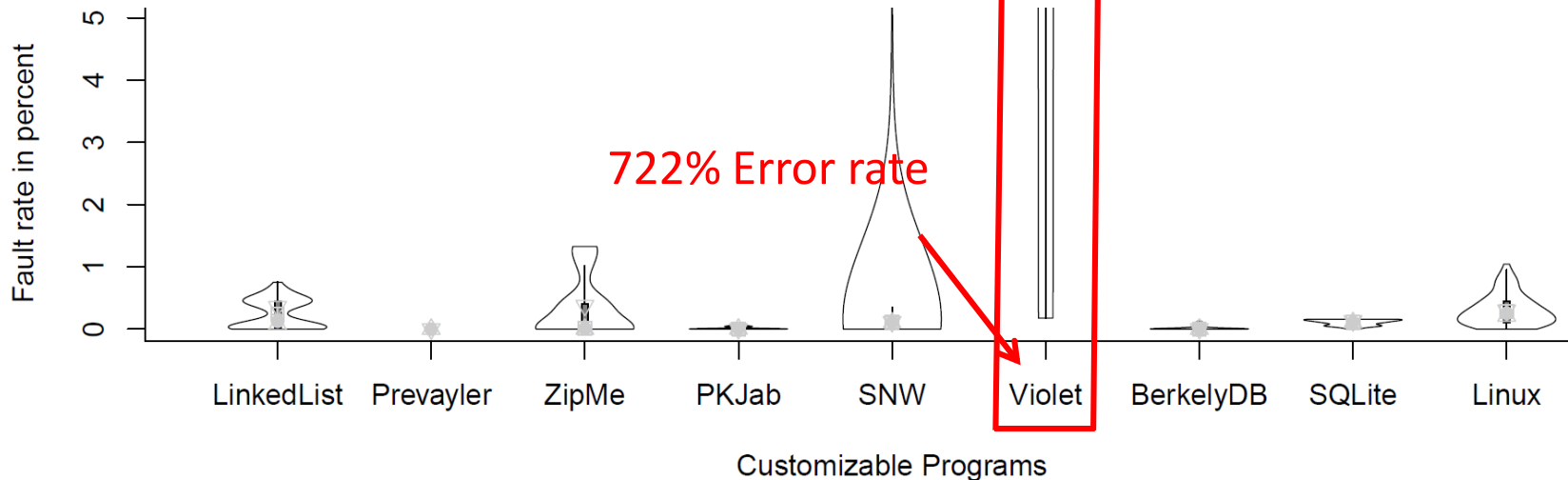
Pair-wise Measurement: Footprint

- ▶ Average error rate of **0.2%** without Violet
- ▶ Reduction of 4.3 %

measurements:

SQLite: 3306 vs. 2^{85}
Linux : 326 vs. $3 \cdot 10^7$

Partially improved,
but still very bad



White-Box Interaction Detection: Footprint

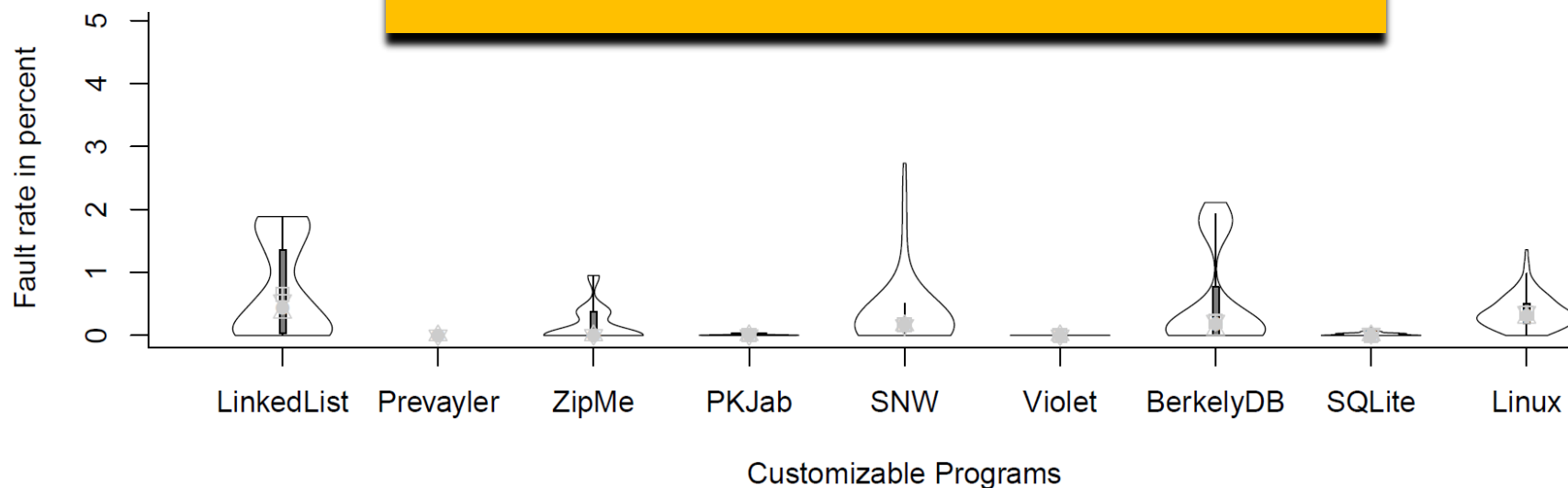
- ▶ Source code analysis revealed higher order feature interactions in Violet; these had been explicitly measured

measurements:

SQLite: 146 vs. 2^{85}

Linux : 207 vs. $3 \cdot 10^7$

Average error rate of 0.2% **with**
Violet

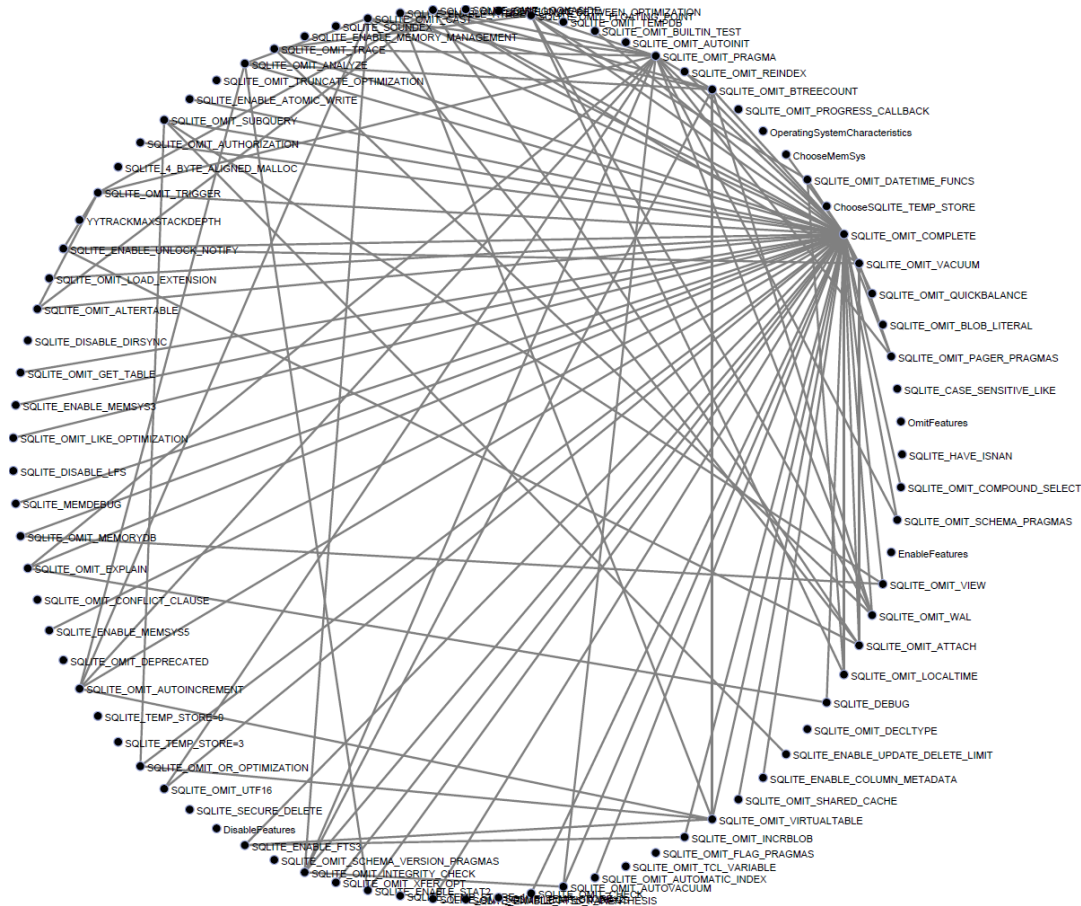


Analysis of the Results

- ▶ When learning a model, we need to consider interactions and so does the sampling approach
- ▶ In case of pair-wise sampling (2-wise)
 - ▶ High effort: $O(n^2)$ with n features
 - ▶ Still inaccurate in presence of higher-order interactions
- ▶ Follow-up research questions:
 - ▶ How do interactions distribute among features?
 - ▶ Do all features interact or only few?
 - ▶ What order of interactions is most frequent?
 - ▶ Are there patterns of interactions?

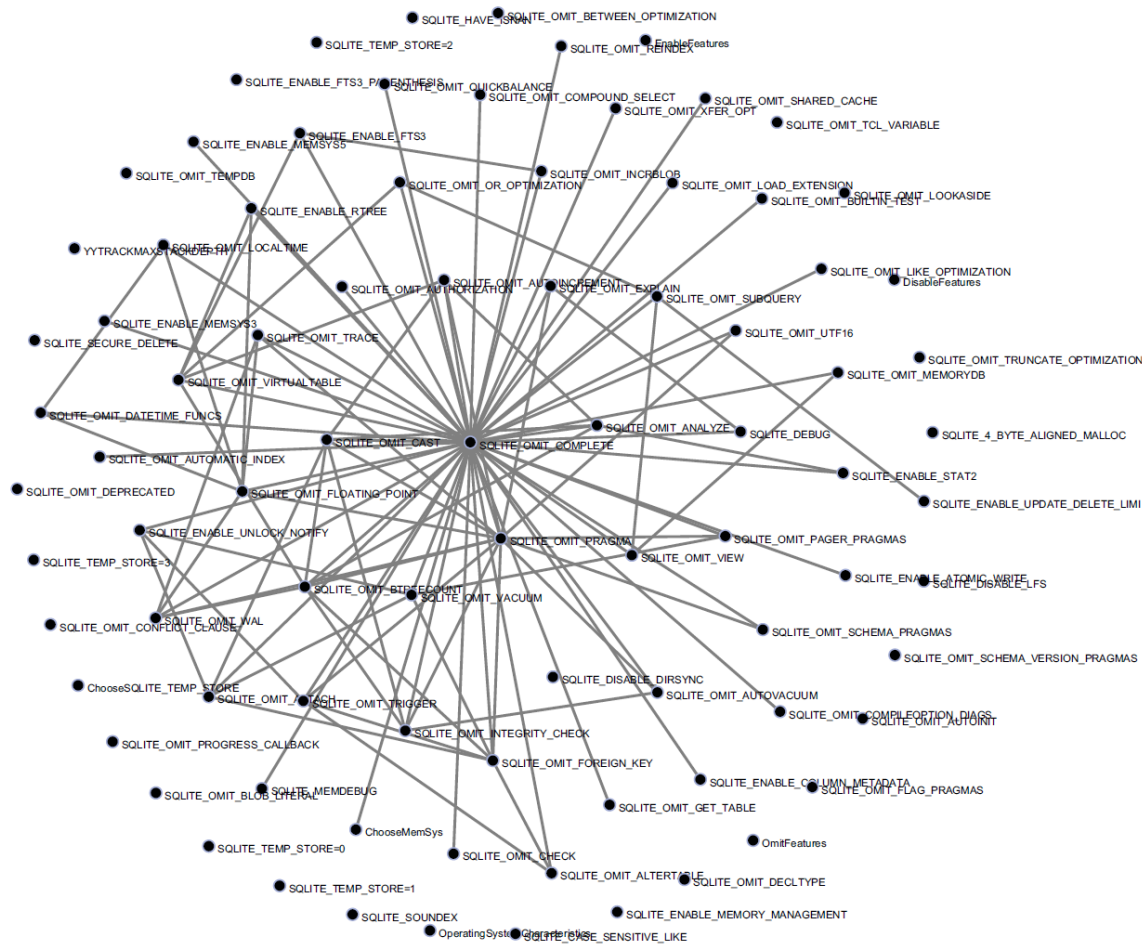


Distribution of Interactions?



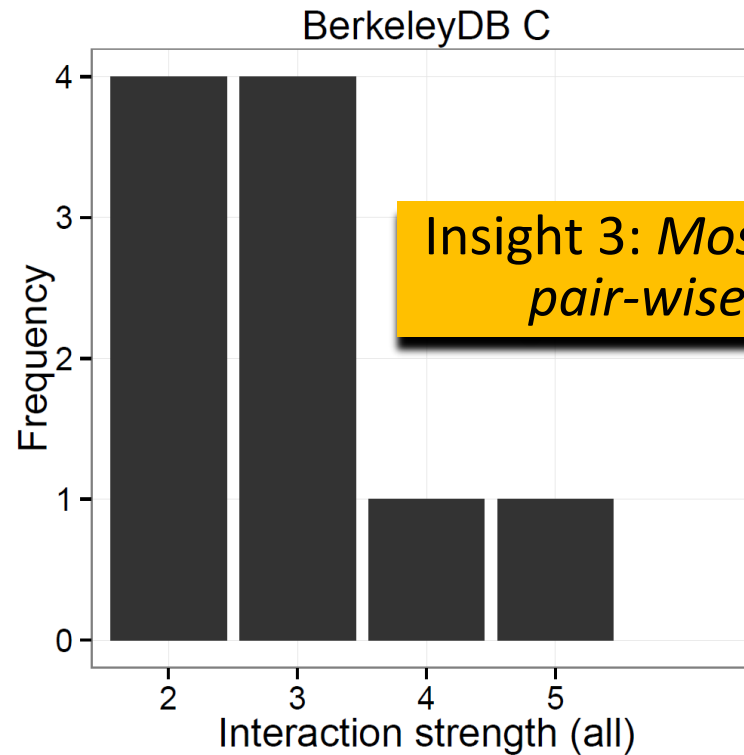
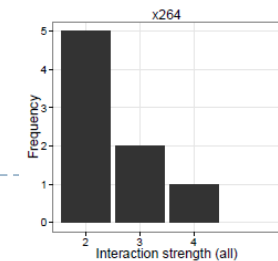
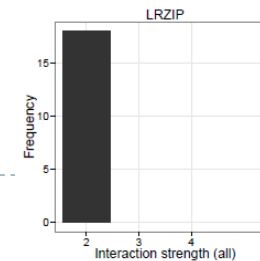
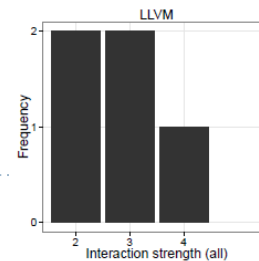
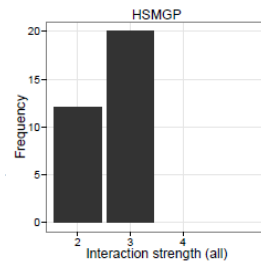
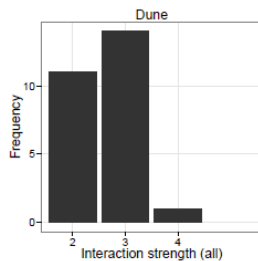
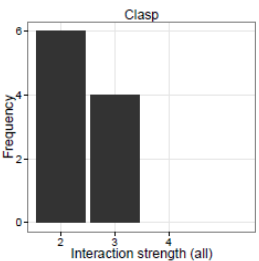
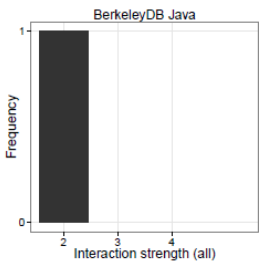
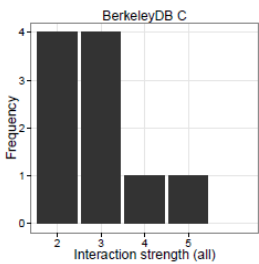
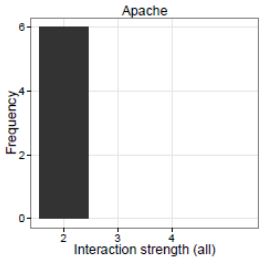
Insight 1: Few features interact with many (*hot-spots*) and many features interact with few.

Do all Features Interact or only few?



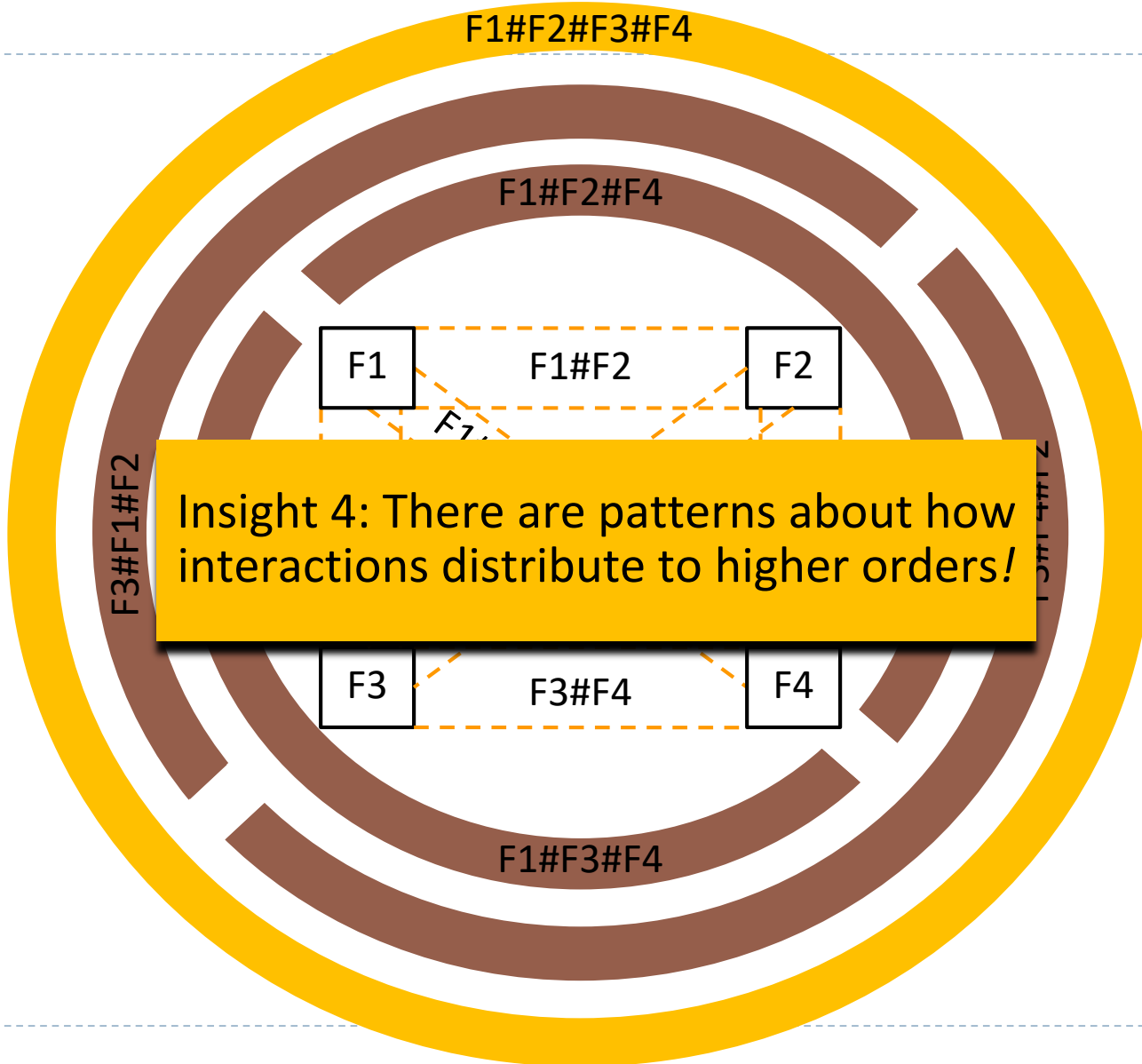
Insight 2: *Many features do not interact!*

How Many Interactions at which Degree?



Insight 3: Most interactions are pair-wise interactions!

Pattern of Feature Interactions?



How about Designing our own Learning Approach?

Can we automatically find feature interactions

... without domain knowledge

... for black-box systems

...independent of the programming language, configuration technique,
and domain

..., to improve our prediction accuracy?

What do we have?

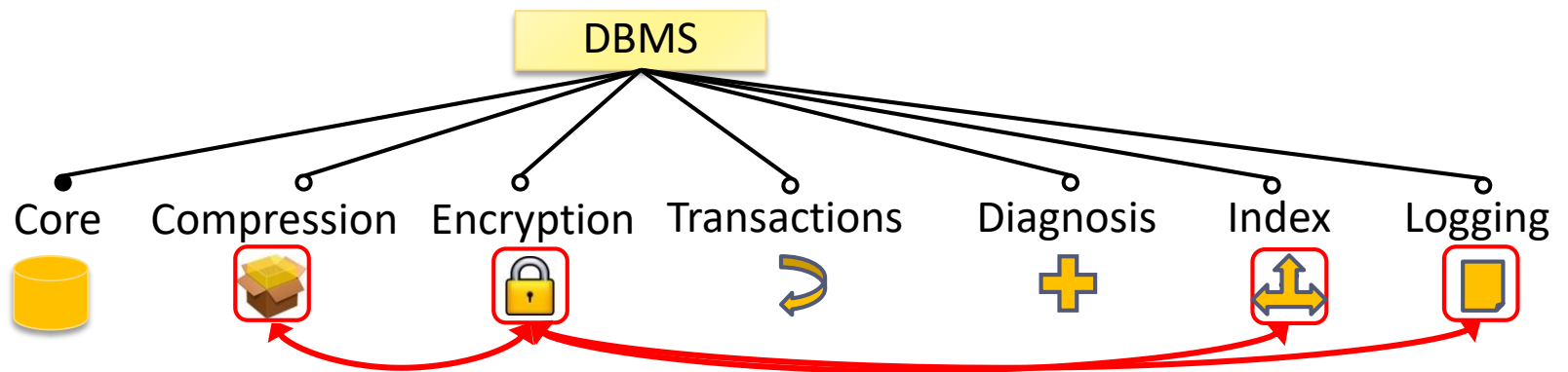
▶ Insights:

- ▶ Not all features interact
- ▶ Most interactions are pair-wise interactions or of low order
- ▶ Many features interact only with few and few only with many
- ▶ There are patterns about how interactions distribute among higher orders

Idead: Incremental Approach (Insight 2)

► **Step 1.** Find **interacting features**

- Reduce the combinations for which we search for interactions
- Requires only $n+1$ additional measurements



► **Step 2.** Find combinations of interacting features that **actually cause a feature interaction**

- Using the other insights

Step 1. Find Interacting Features

- ▶ What is exactly a delta between two measurements?

$$\frac{\Pi(\text{cylinder})}{\Pi(\text{cylinder}, \text{box})}$$

$$\Delta(\text{box}) = \Pi(\text{box}) + \Pi(\text{cylinder} \# \text{box})$$

2 Terms

$$\frac{\Pi(\text{cylinder}, \text{lock})}{\Pi(\text{cylinder}, \text{lock}, \text{box})}$$

$$\Delta(\text{box}) = \Pi(\text{box}) + \Pi(\text{cylinder} \# \text{box}) + \Pi(\text{lock} \# \text{box}) + \Pi(\text{cylinder} \# \text{lock} \# \text{box})$$

4 Terms

$$\frac{\Pi(\text{cylinder}, \text{lock}, \text{arrow})}{\Pi(\text{cylinder}, \text{lock}, \text{arrow}, \text{box})}$$

$$\Delta(\text{box}) = \Pi(\text{box}) + \Pi(\text{cylinder} \# \text{box}) + \Pi(\text{lock} \# \text{box}) + \Pi(\text{cylinder} \# \text{lock} \# \text{box}) + \Pi(\text{arrow} \# \text{box}) + \Pi(\text{cylinder} \# \text{arrow} \# \text{box}) + \Pi(\text{lock} \# \text{arrow} \# \text{box}) + \Pi(\text{cylinder} \# \text{lock} \# \text{arrow} \# \text{box})$$

8 Terms

Step 1. Find Interacting Features

- ▶ Idea: Compare delta that are most likely to diverge

- ▶ **Minimal** variant

- ▶ **Maximal** variant

If minimal $\Delta \neq$ maximal Δ then interacting feature

$$\Pi(\text{cylinder}) = 100s$$

$$\Pi(\text{cylinder}, \text{box}) = 120s$$

$$\Delta(\text{box}) = 20s$$

$$\Pi(\text{cylinder}, \text{lock}, \text{curved arrow}, \text{plus}, \text{crossed arrows}, \text{square}) = 170s$$

$$\Pi(\text{cylinder}, \text{lock}, \text{curved arrow}, \text{plus}, \text{crossed arrows}, \text{square}, \text{box}) = 180s$$

$$64 \Delta(\text{box}) = 10s$$

Minimal

$$\Delta(\text{box}) = \Pi(\text{box}) + \Pi(\text{cylinder} \# \text{box})$$

Maximal

$$\Delta(\text{box}) = \Pi(\text{box}) + \Pi(\text{cylinder} \# \text{box})$$

$$+ \Pi(\text{box} \# \text{lock}) + \Pi(\text{box} \# \text{curved arrow})$$

$$+ \Pi(\text{box} \# \text{plus}) + \Pi(\text{box} \# \text{crossed arrows})$$

$$+ \dots + 115 \text{ additional terms!}$$

Step 2. Find Actual Feature Interactions

- ▶ Which combinations of interacting features to test?



- ▶ Approach:
 - ▶ Measure additional configurations to find interactions
 - ▶ Use heuristics based on our insights to determine those additional configurations

Step 2. Pair-wise (PW) and Higher-Order Interactions (HO)

- ▶ Heuristic 1: Measure pair-wise combinations first
 - ▶ Based on insight 3
- ▶ Heuristic 2: If **two** of the following pair-wise combinations {a#b, b#c, a#c} **interact**, measure the three-wise interaction **{a#b#c}**
 - ▶ Based on insight 4 (pattern of interactions)
- ▶ Heuristic 3: Measure higher-order interactions for identified **hot-spot features**
 - ▶ Based on insight 1

Our Own Approach: Apply Insights for Learning an Accurate Influence Model

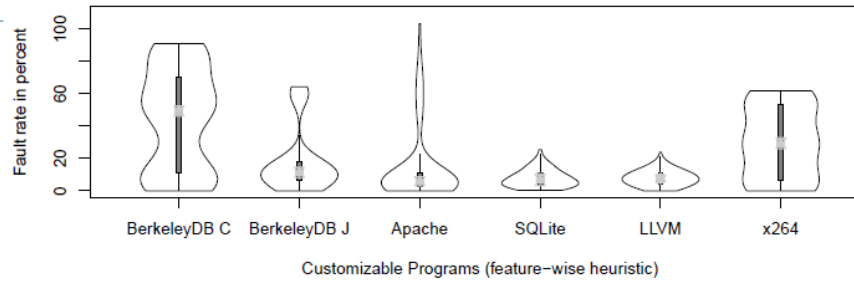
Evaluation

Product Line	Domain	Origin	Language	Techn.	Features	Varaints	LOC
Berkeley DB	Database	Industrial	C	C	18	2560	219,811
Berkeley DB	Database	Industrial	Java	C	32	400	42,596
Apache	Web Server	Industrial	C	CF	9	192	230,277
SQLite	Database	Industrial	C	C	39	3,932,160	312,625
LLVM	Compiler	Industrial	C++	CLP	11	1024	47,549
x264	Video Encoder	Industrial	C	CLP	16	1152	45,743

- ▶ Setup:
 - ▶ Execute standard benchmark
 - ▶ Apply heuristics consecutively

Results

Feature-Wise



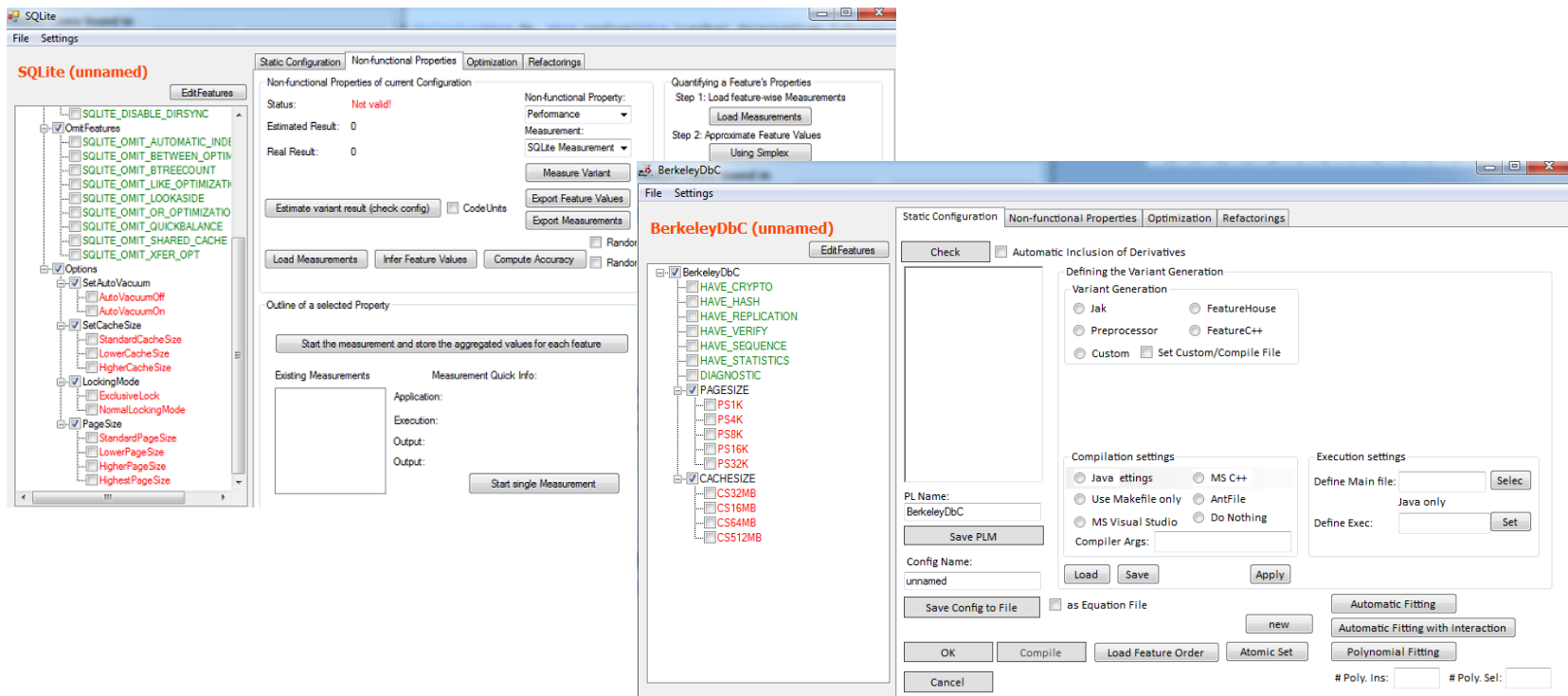
Error rates

Mean	Median
20.3 %	18.46 %

Average error rate of 4.6% is below measurement uncertainty!

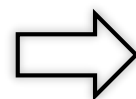
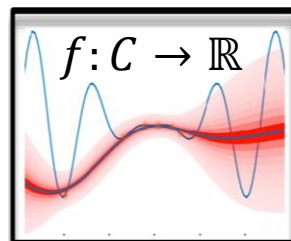
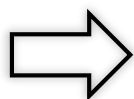
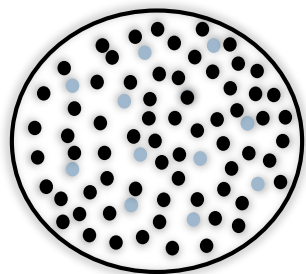
Tool Support: SPL Conqueror

- ▶ Sampling + Learning (<https://github.com/se-passau/SPLConqueror>)



Other Learning Approaches

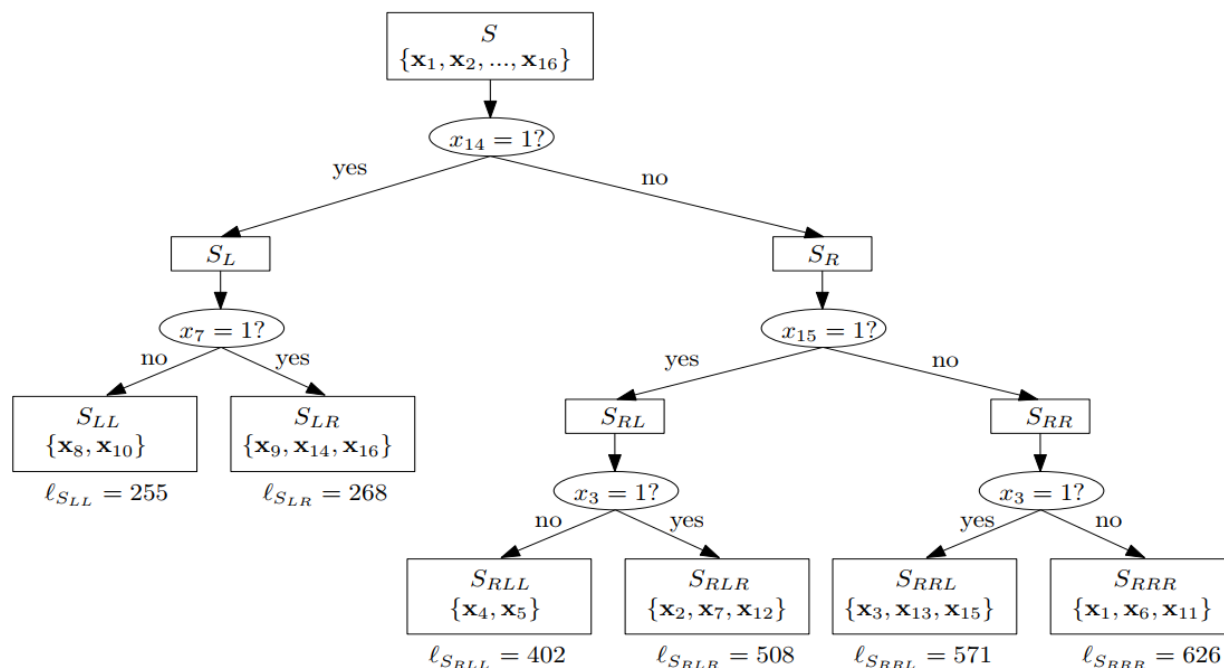
Learning Performance Models



Predict any configuration
Find (near-)optimal configuration
Find influencing options/interactions

Accurate prediction: Using classification and regression trees (CART)

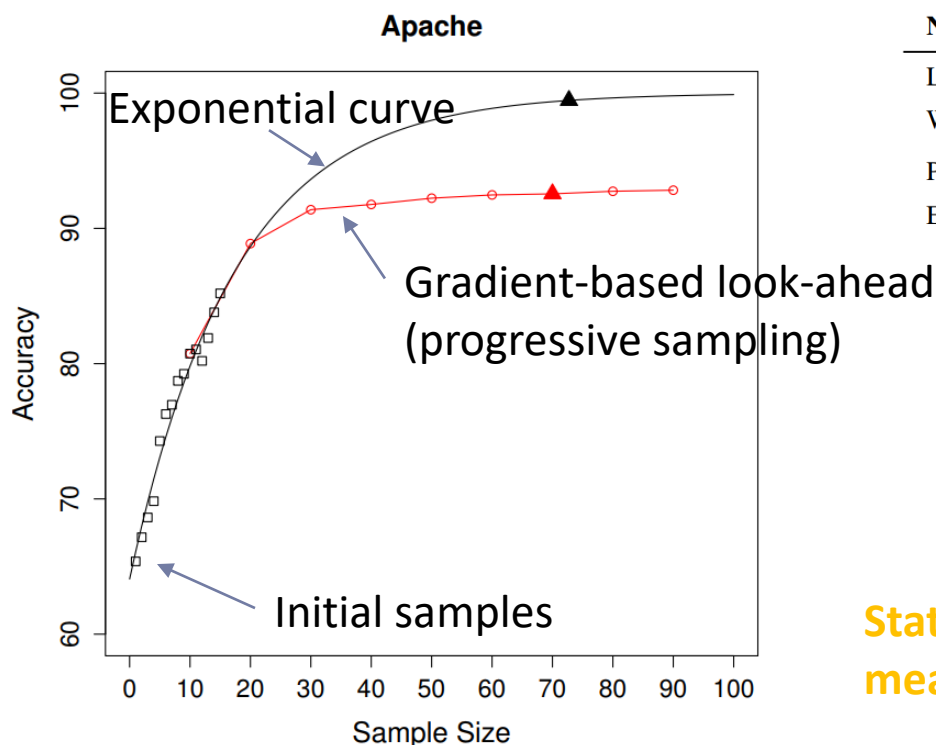
[13] Guo et al. ASE'13:



Learning Performance Models II

Accurate prediction: CART + feature-frequency sampling + early abortion

[23] Sakar et al. ASE'15: Plot #samples with accuracy and fit a function telling when to abort



Name	Equation	Optimal Sample Size
Logarithmic	$err(n) = a + b \cdot \log(n)$	$n^* = -(R \cdot S \cdot b) / 2$
Weiss and Tian	$err(n) = a + bn / (n + 1)$	$n^* = \sqrt{(-R \cdot S \cdot b) / 2}$
Power Law	$err(n) = an^b$	$n^* = \left(\frac{-2}{R \cdot S \cdot a \cdot b} \right)^{\frac{1}{b-1}}$
Exponential	$err(n) = ab^n$	$n^* = \log_b \left(\frac{-2}{R \cdot S \cdot a \cdot \ln b} \right)$

State-of-the-art approach for accuracy-measurement tradeoff

Learning Performance Models III

System understanding: [22] Siegmund et al. FSE'15: Find influencing options and interactions via step-wise construction of performance model using multivariate regression

Compression  Encryption  CacheSize 

Candidates:

Models:

Errors:

Winner:

1



$$\begin{aligned} &\beta_0 + \text{box} * \beta_1 \\ &\beta_0 + \text{lock} * \beta_1 \\ &\beta_0 + \text{memory} * \beta_1 \\ &\beta_0 + \text{memory}^2 * \beta_1 \end{aligned}$$



50%
125%
72%
29%



$$\beta_0 + \text{memory}^2 * \beta_1$$

State-of-the-art approach for system understanding

2



$$\begin{aligned} &\beta_0 + \text{memory}^2 * \beta_1 + \text{box} * \beta_2 \\ &\beta_0 + \text{memory}^2 * \beta_1 + \text{lock} * \beta_2 \\ &\beta_0 + \text{memory}^2 * \beta_1 + \text{memory} * \beta_2 \\ &\beta_0 + \text{memory}^2 * \beta_1 + \text{memory}^2 * \text{box} * \beta_2 \end{aligned}$$



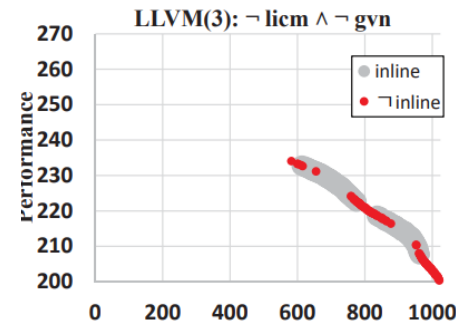
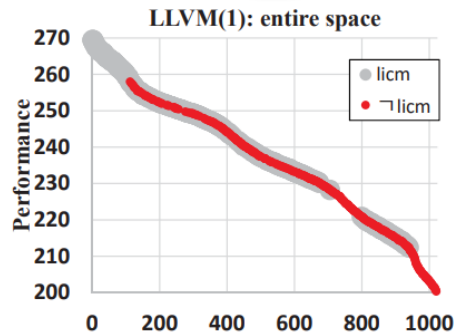
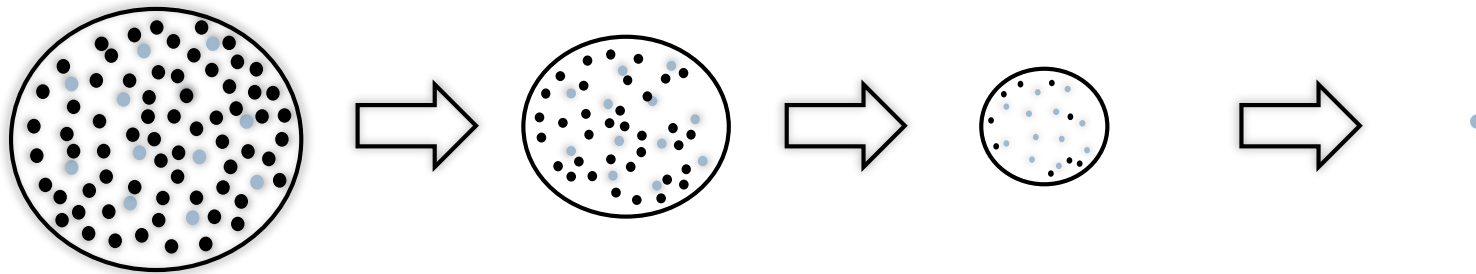
5%
...
12%
9%



$$\beta_0 + \text{memory}^2 * \beta_1 + \text{box} * \beta_2$$

Learning Performance Models IV

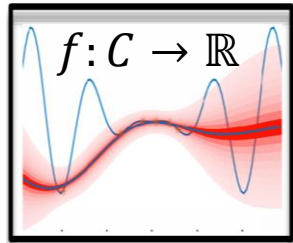
Finding near-optimal configurations: [6] Oh et al. FSE'17: True random sampling + select best in sample set + infer good/bad options + shrink configuration space accordingly + repeat



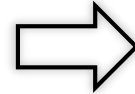
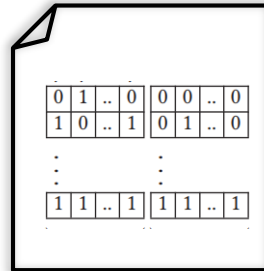
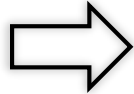
State-of-the-art approach for finding the near-optimal configuration with minimal #measurements

Finding the “Best” Configuration

Optimization Overview



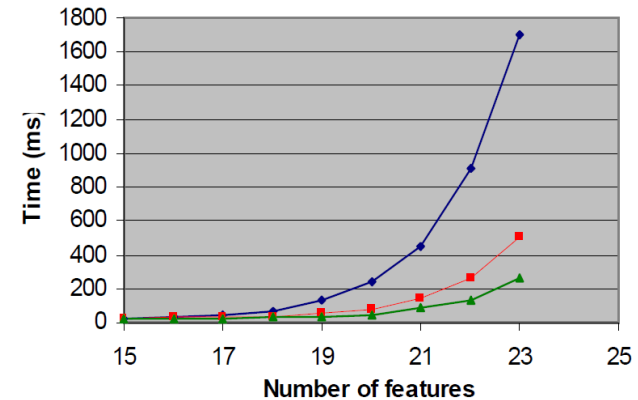
Surrogate model



Single-objective optimization
Multi-/Many-objective optimization
Partial configuration support

[33] Benavides et al. CAiSE'05 : Translating to constraint satisfaction problem

[16] Siegmund et al. SQJ'12: Similar as [33] + qualitative constraints



Problem: Exponential solving time (NP-hard); proved in:

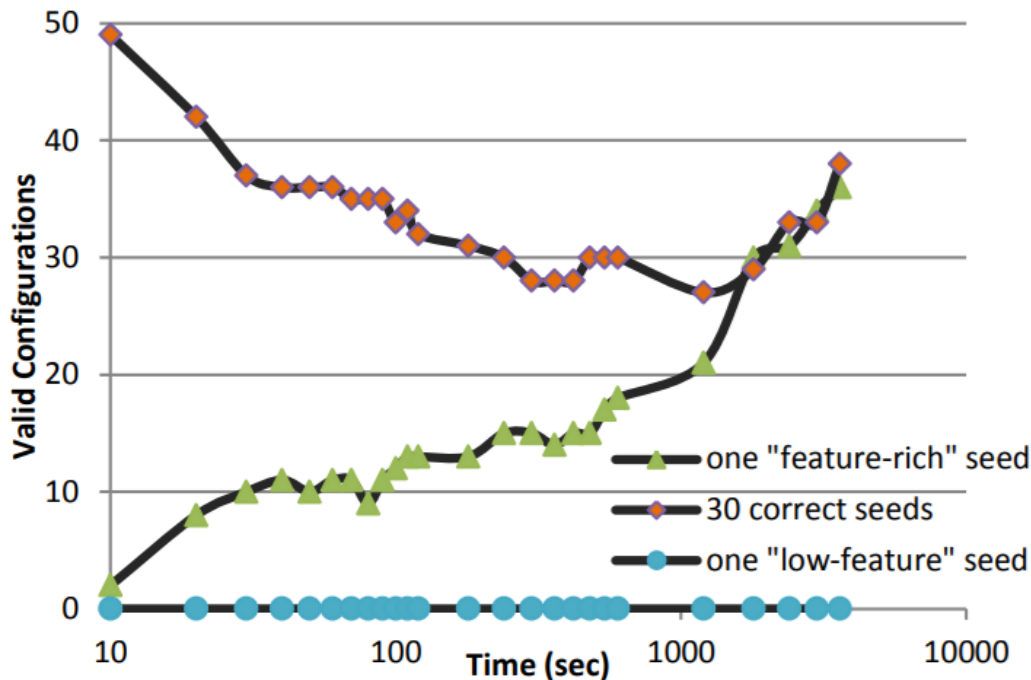
[24] White et al. JSS'09: Translating to knapsack problem via filtered cartesian flattening

**Solution: Non-exact method, such as meta-heuristics,
with main focus on how to handle constraints**

Meta-Heuristic Based Optimization

Fix invalid configurations: [26] Guo et al. JSS'11: Genetic algorithm + search in invalid space + repair operation to return in valid configuration space

Encode constraints as additional objectives: [31,32] Sayyad et al. ICSE'13, ASE'13: Genetic algorithm (NSGA-II + IBEA) + improving fitness by reducing unsatisfied constraints

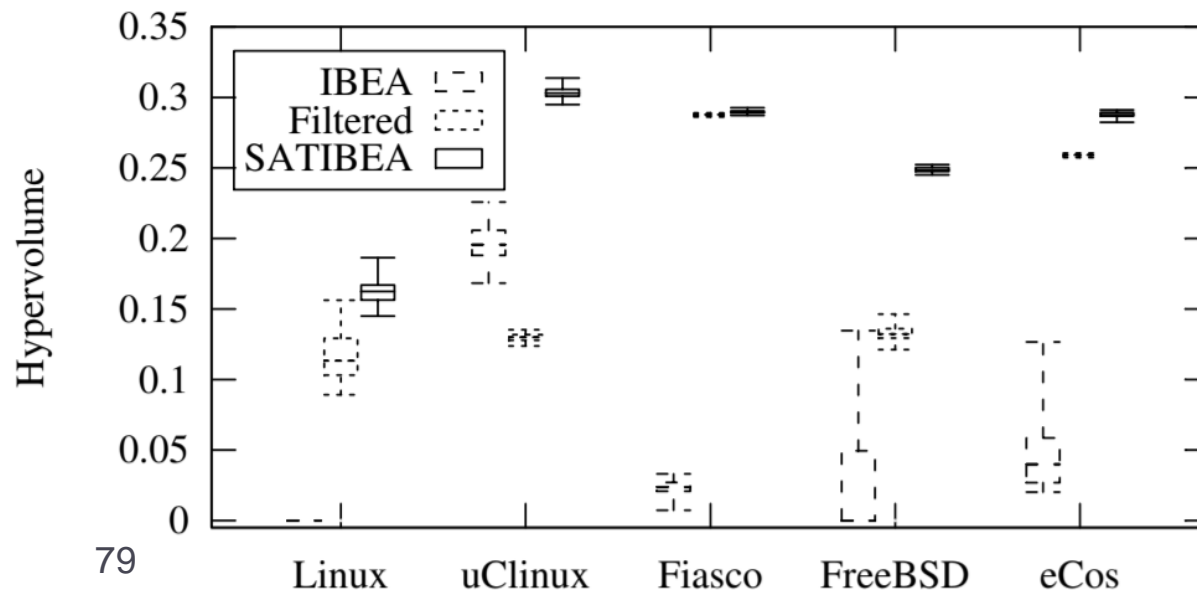


Scalability problems (30mins for 30 valid solutions based on 1 initial valid solution)

Meta-Heuristic Based Optimization

Consider only valid configurations: [5] Henard et al. ICSE'15: “random” SAT-based sampling + constraint-aware mutation + configuration replacement + IBEA

Feature model	Version	Features (<i>mandatory</i>)	Constraints
Linux [25]	2.6.28.6	6,888 (58)	343,944
uClinux [26]	20100825	1,850 (7)	2,468
Fiasco [26]	2011081207	1,638 (49)	5,228
FreeBSD [25]	8.0.0	1,396 (3)	62,183
eCos [25], [27]	3.0	1,244 (0)	3,146



Improved scalability
More valid solutions

And many more...

Optimizing Selection of Competing Features via Feedback-Directed Evolutionary Algorithms



Tian Huat Tan[†] Yinxing Xue^{*} Manman Chen^{*} Jun Sun[‡] Yang Liu[‡] Jin Song Dong^{*}

[†]Singapore University of Technology

^{*}National University of Singapore

[‡]Nanyang Technological University

[39] Tan et al. ISSTA'15

SIP: Optimal Product Selection from Feature Models Using Many-Objective Evolutionary Optimization

ROBERT M. HIERONS, MIQING LI, and XIAOHUI LIU, Brunel University London, UK

SERGIO SEGURA, University of Seville, Spain

WEI ZHENG, Northwestern Polytechnical University, China

[40] Hierons et al. TOSEM'16

Combining Evolutionary Algorithms with Constraint Solving for Configuration Optimization

[41] Kai Shi ICSME'17

Comparison of Exact and Approximate Multi-Objective Optimization for Software Product Lines

Rafael Olachea, Derek Rayside, Jianmei Guo, Krzysztof Czarnecki
University of Waterloo
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[42] Olachea et al. SPLC'14

Vision: Transfer Learning I

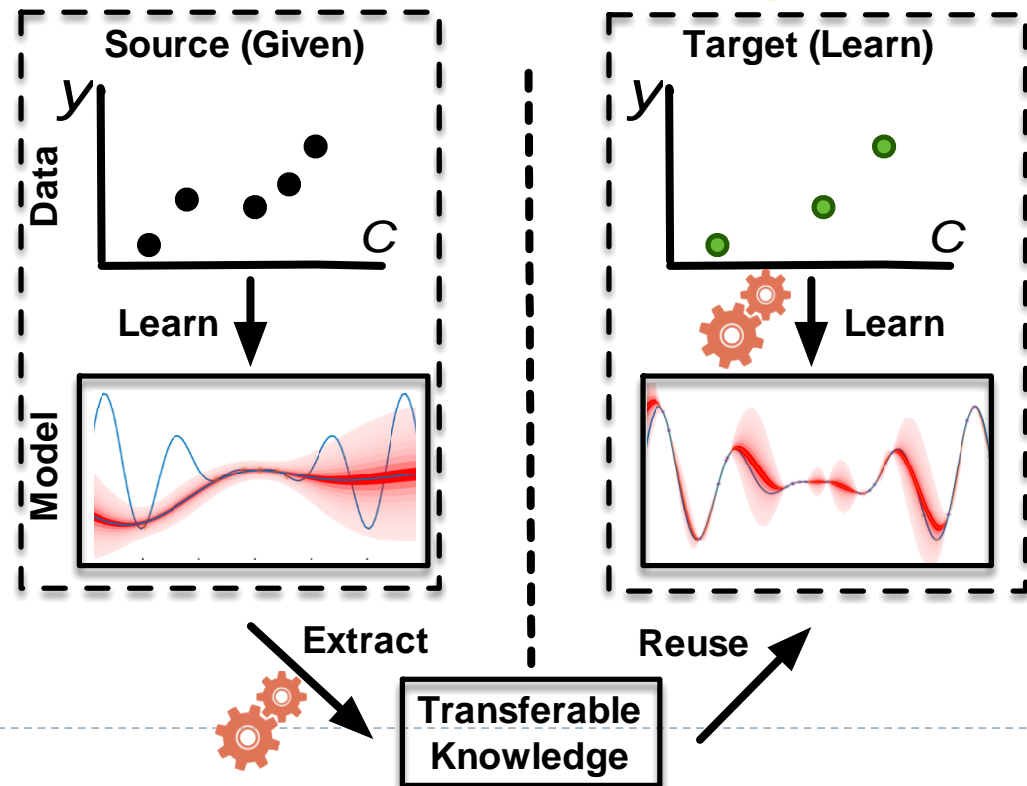
So far, one performance model for one scenario/workload/hardware:

WHAAAT?



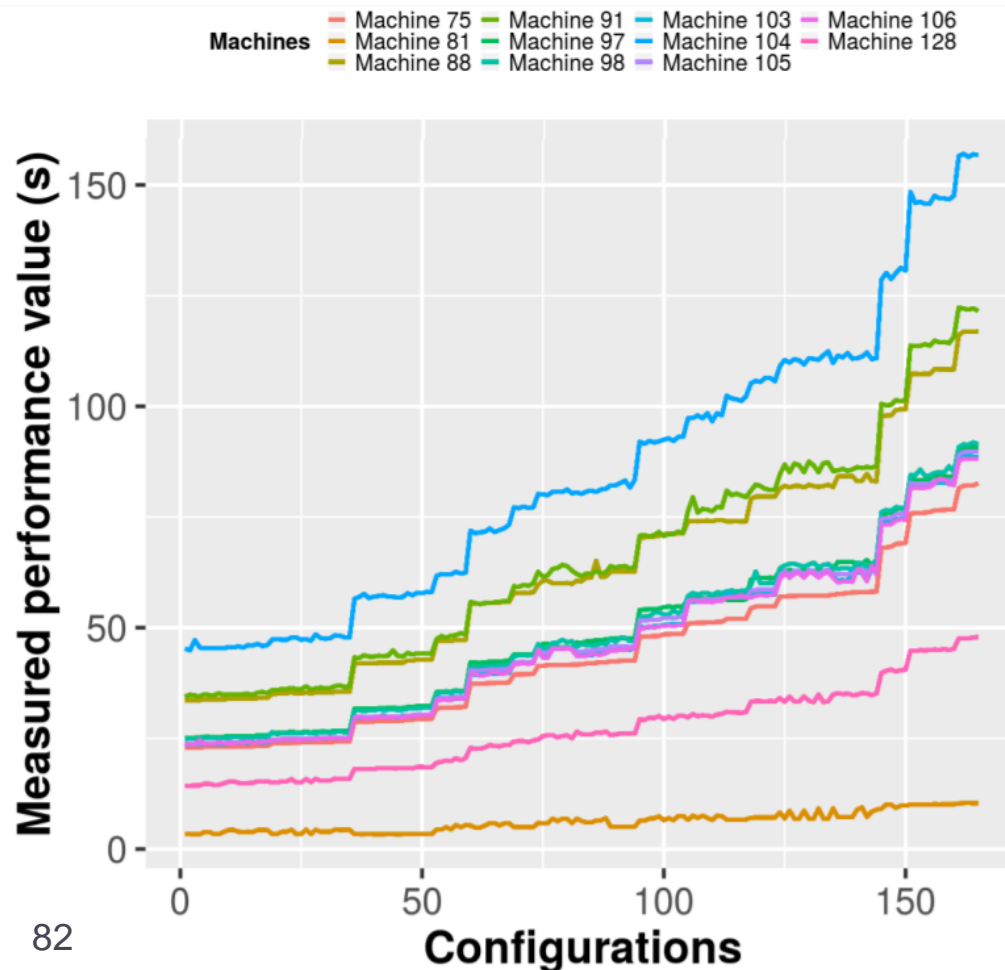
Environment change - >
New performance model

Transfer Learning



Transfer Learning II

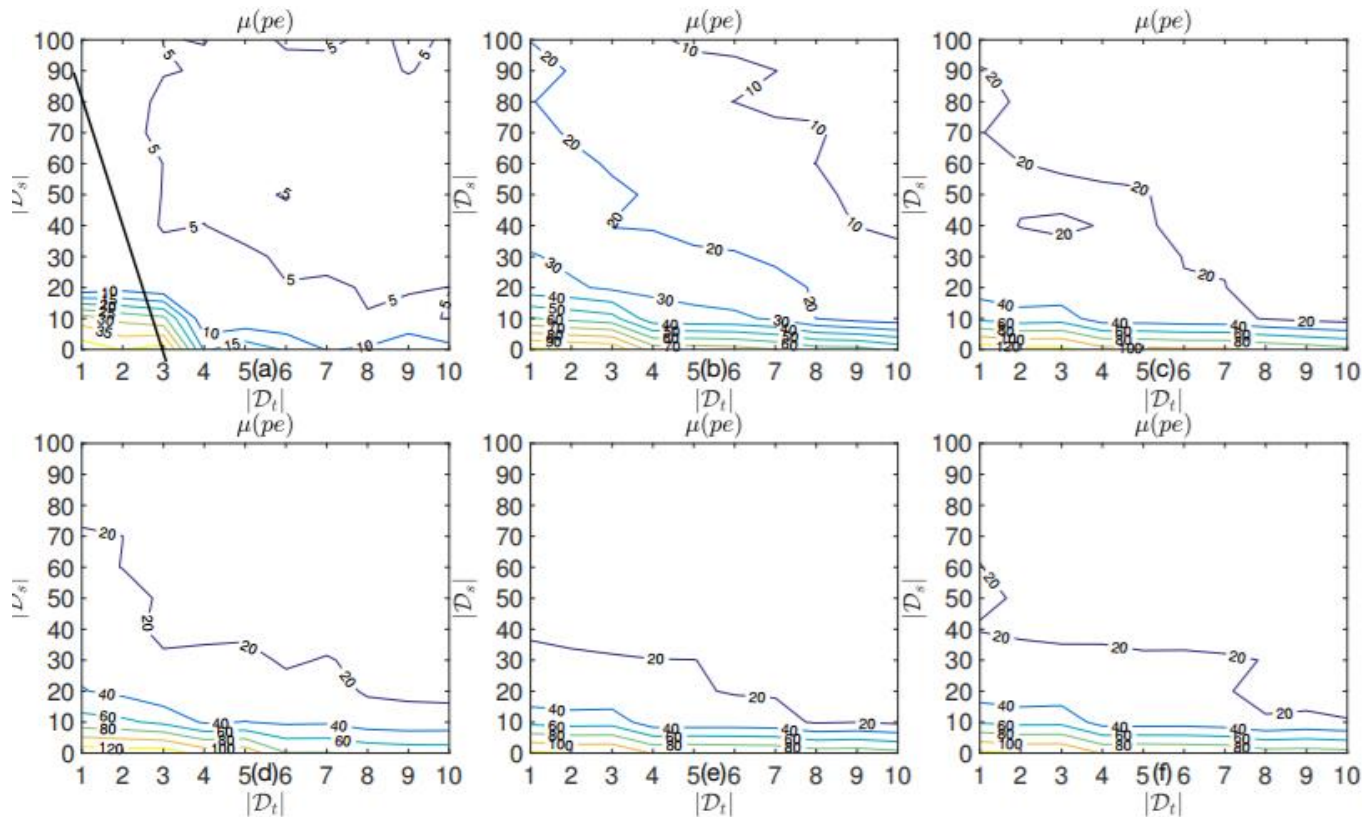
Handle hardware changes: [43] Valov et al. ICPE'17: Adapt a learned performance model to a changed hardware using a linear function



Handles only very simple changes
Linearity is too limited

Transfer Learning III

Handle arbitrary changes: [44] Jamshidi et al. SEAMS'17: Using a kernel function + Gaussian Process (GP) Model to handle version, workload, and hardware changes



GP is not scalable

General transferability shown, but what knowledge exactly can be transferred?

Transfer Learning IV

Handle arbitrary changes: [45] Jamshidi et al. ASE'17: Empirical analysis about transferable knowledge of environmental changes (hardware version, workload)

TABLE II: Results indicate that there exist several forms of knowledge that can be transferred across environments and can be used in transfer learning.

		RQ1				RQ2				RQ3				RQ4			
		H1.1	H1.2	H1.3	H1.4	H2.1	H2.2	H3.1	H3.2	H4.1	H4.2						
$ec_5 : [w_1, w_2 \rightarrow v_1]$	S	0.23	0.30	0.33	0.28	0.32	0	3	3	1	0.32	21	7	7	0.33	0.43	0.30
$ec_6 : [h_1, w_1 \rightarrow w_2, v_1 \rightarrow v_2]$	L	-0.10	0.72	-0.05	0.35	0.04	5	6	1	3	0.68	7	21	7	0.31	0.50	0.45
$ec_7 : [h_1 \rightarrow h_2, w_1 \rightarrow w_4, v_2 \rightarrow v_1]$	VL	-0.10	6.95	0.14	0.41	0.15	6	4	2	2	0.88	21	7	7	-0.44	0.50	1
x264—Workload (#pictures/size): $w_1 : 8/2, w_2 : 32/11, w_3 : 128/44$; Version: $v_1 : r2389, v_2 : r2744, v_3 : r2744$																	
$ec_1 : [h_2 \rightarrow h_1, w_3, v_3]$	SM	0.97	1.00	0.99	0.97	0.92	9	10	8	0	0.86	21	33	18	1.00	0.49	0.49
$ec_2 : [h_2 \rightarrow h_1, w_1, v_3]$	S	0.96	0.02	0.96	0.76	0.79	9	9	8	0	0.94	36	27	24	1.00	0.49	0.49
$ec_3 : [h_1, w_1 \rightarrow w_2, v_3]$	M	0.65	0.06	0.63	0.53	0.58	9	11	8	1	0.89	27	33	22	0.96	0.49	0.49
$ec_4 : [h_1, w_1 \rightarrow w_3, v_3]$	M	0.67	0.06	0.64	0.53	0.56	9	10	7	1	0.88	27	33	20	0.96	0.49	0.49

Insight 2. Configuration ranks can be transferred: Good configurations stay good for changing hardware.

$ec_3 : [h_2, w_1 \rightarrow w_2, v_1]$	S	0.96	1.27	0.83	0.40	0.35	2	3	1	0	1	9	9	7	0.99	N/A	N/A
$ec_4 : [h_2, w_3 \rightarrow w_4, v_1]$	M	0.50	1.24	0.43	0.17	0.43	1	1	0	0	1	4	2	2	1.00	N/A	N/A
$ec_5 : [h_1, w_1, v_1 \rightarrow v_2]$	M	0.95	1.00	0.79	0.24	0.29	2	4	1	0	1	12	11	7	0.99	N/A	N/A
$ec_6 : [h_1, w_2 \rightarrow w_1, v_1 \rightarrow v_2]$	L	0.51	2.80	0.44	0.25	0.30	3	4	1	1	0.31	7	11	6	0.96	N/A	N/A
$ec_7 : [h_2 \rightarrow h_1, w_2 \rightarrow w_1, v_1 \rightarrow v_2]$	VL	0.53	4.91	0.53	0.42	0.47	3	5	2	1	0.31	7	13	6	0.97	N/A	N/A
SaC—Workload: $w_1 : \text{srad}, w_2 : \text{pfilter}, w_3 : \text{kmeans}, w_4 : \text{hotspot}, w_5 : \text{nw}, w_6 : \text{cg}, w_7 : \text{gc}, w_8 : \text{h3}, w_9 : \text{h4}, w_{10} : \text{h5}, w_{11} : \text{h6}, w_{12} : \text{h7}$																	

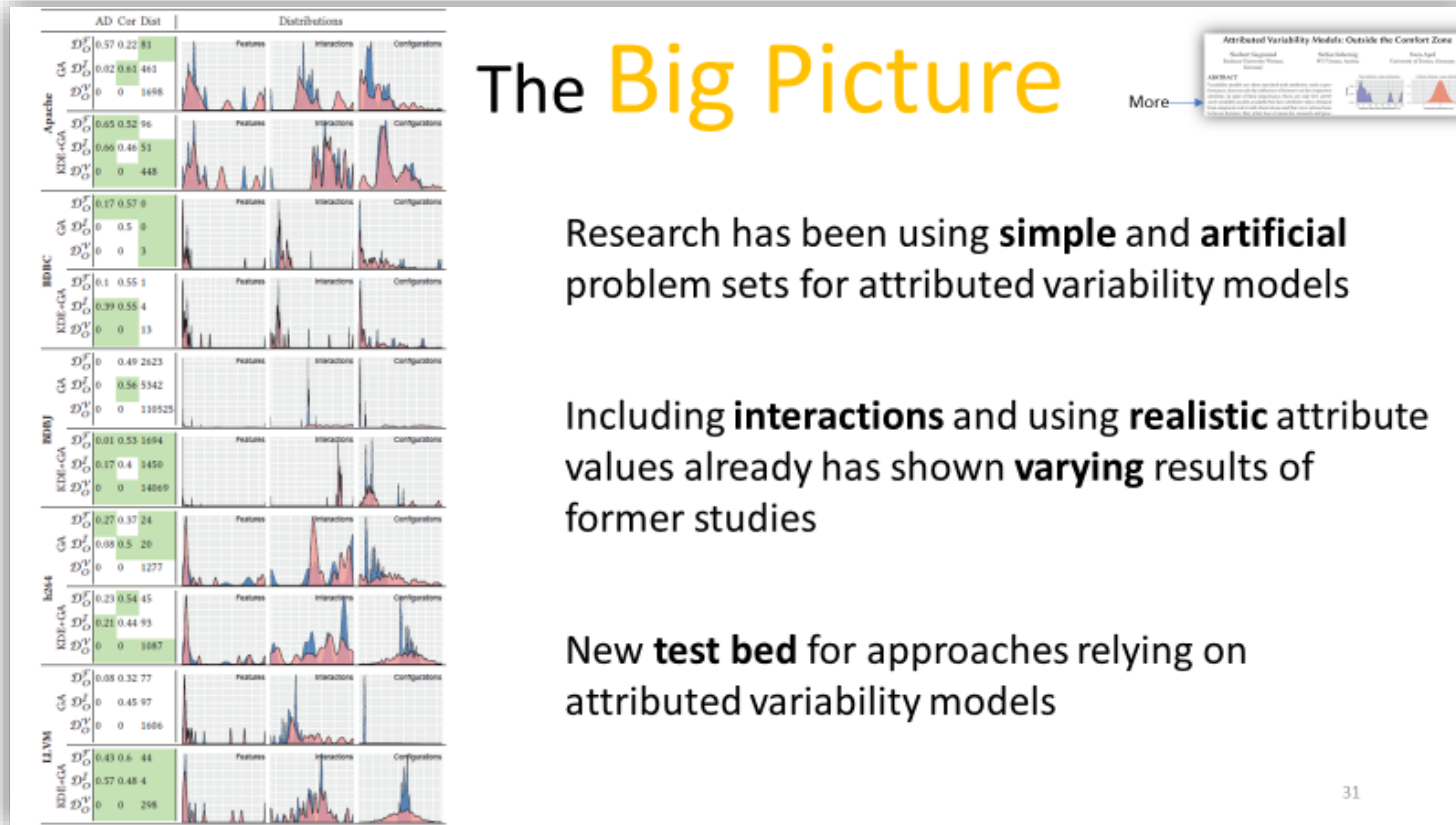
Insight 3. Influential options and interactions can be transferred: Relevant options in one environment stay relevant in other environments.

$ec_8 : [h_1, w_3 \rightarrow w_4, v_1]$	L	0.68	1.70	0.56	0.00	0.91	14	13	9	1	0.88	57	67	36	0.34	0.11	0.14
$ec_9 : [h_1, w_3 \rightarrow w_5, v_1]$	VL	0.06	3.68	0.20	0.00	0.64	16	10	9	0	0.90	51	58	35	-0.52	0.11	0.21
$ec_{10} : [h_1, w_4 \rightarrow w_5, v_1]$	L	0.70	4.85	0.76	0.00	0.75	12	12	11	0	0.95	58	57	43	0.29	0.14	0.20
$ec_{11} : [h_1, w_6 \rightarrow w_7, v_1]$	S	0.82	5.79	0.77	0.25	0.88	36	30	28	2	0.89	109	164	102	0.96	N/A	N/A
$ec_{12} : [h_1, w_6 \rightarrow w_8, v_1]$	S	1.00	0.52	0.92	0.80	0.97	38	30	22	6	0.94	51	53	43	0.99	N/A	N/A
$ec_{13} : [h_1, w_8 \rightarrow w_7, v_1]$	S	1.00	0.32	0.92	0.53	0.99	30	33	26	1	0.98	53	89	51	1.00	N/A	N/A
$ec_{14} : [h_1, w_9 \rightarrow w_{10}, v_1]$	L	0.24	4.85	0.56	0.44	0.77	22	21	18	3	0.69	237	226	94	0.86	N/A	N/A

ES: Expected severity of change (Sec. III-B); S: small change; SM: small medium change; M: medium change; L: large change; VL: very large change.
 SaC workload descriptions: srad: random matrix generator; pfilter: particle filtering; hotspot: heat transfer differential equations; k-means: clustering; nw: optimal matching;
 nbody: simulation of dynamic systems; cg: conjugate gradient; gc: garbage collector. Hardware descriptions (ID: Type/CPU/Clock (GHz)/RAM (GiB)/Disk):
 h1: NUC4/1.30/15/SSD; h2: NUC2/2.13/7/SSD; h3: Station/2/2.8/3/SSD; h4: Amazon/1/2.4/1/SSD; h5: Amazon/1/2.4/0.5/SSD; h6: Azure/1/2.4/3/SSD
 Metrics: M1: Pearson correlation; M2: Kullback-Leibler (KL) divergence; M3: Spearman correlation; M4/M5: Perc. of top/bottom conf.; M6/M7: Number of influential options;
 M8/M9: Number of options agree/disagree; M10: Correlation btw importance of options; M11/M12: Number of interactions; M13: Number of interactions agree on effects;

Vision: Reproducibility in SBSE

Reproducibility & realistic settings: [17] Siegmund et al. FSE'17: Replication study of [31,32] showed partially changed outcome when having a realistic optimization setting



Thor, the accompanying tool



Summary

- ▶ Non-functional properties are important when deriving a new variant from a product line
- ▶ Qualitative and quantitative properties
- ▶ Problem of the huge measurement effort for quantitative properties

- ▶ Idea: Sampling a few configurations, measure them, build an influence model, and use the influence model to find the best configuration or predict unseen configurations

Outlook

- ▶ Big Picture
 - ▶ Product lines

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