Search Based Software Engineering

Exercise 02 - Genetic Algorithms 2018-05-08

Deadline: 2018-05-21 23:59

Submit to: andre.karge@uni-weimar.de

Submission details: compress your files (.zip or .tar.gz or .rar)

Name your compressed file: -<a href="mailto:lastn

or .rar or .zip)

or for more than one student: please use this format for all group members

 $example: norris_chuck_123456-schwarzenegger_arnold_121212-ex01.tar.gz$

Groups: submit your solved assignment in groups of 2

Language: Python 3

Hint: Use the bdbc and h264 datasets for your algorithms (feature + interaction)

The algorithm should find the maximum performance value

 $I \ will \ make the following \ assessment: \ python \textit{3} \ run_genetic_alg. py \ model_feature.txt \ model_interactions.txt$

The slides of the lab class and the datasets can be found at: link

Problem Description

Model configurations

Exercise 1. (21 points)

Implement a genetic algorithm of your choice to find an optimal configuration for the given datasets. It has to consist of the following components:

- a) initialization procedure (5 points)
- b) copy procedure (1 point)
- c) tweak / mutation procedure (5 points)
- d) selection procedure (5 points)
- e) crossover / breeding procedure (5 points)