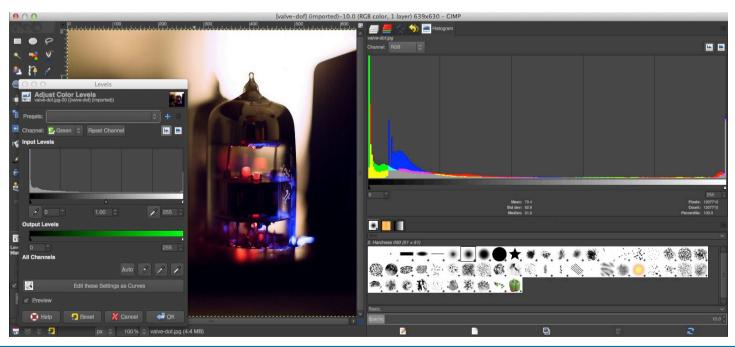
Computer Graphics: Project Winter Semester 15/16

Charles Wuethrich, Banafsheh Azari, CoGVis/MMC, Faculty of Media Bauhaus-University Weimar

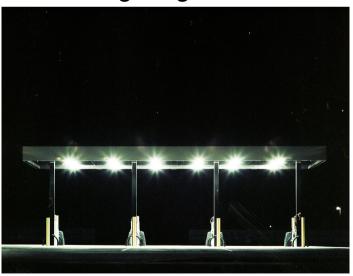
- A picture is worth a thousand words...
- But understanding what makes a picture good is a real challenge!



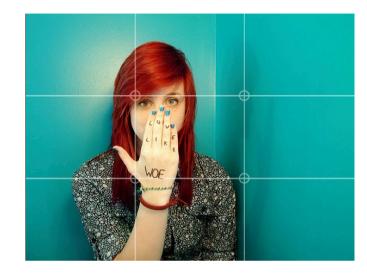
- Plenty of available software for viewing pictures and processing them:
 - Photoshop
 - GIMP
- Always geared towards retouching/improving pictures



- But pictures are much more than this!
 - Composition rules
 - Subject rules
 - Focus rules
 - Color rules
 - Lighting rules



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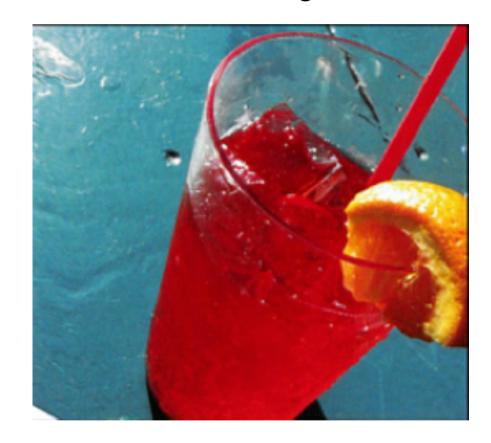
What we want to have is a software visualizing these

higher order attributes:

Interface

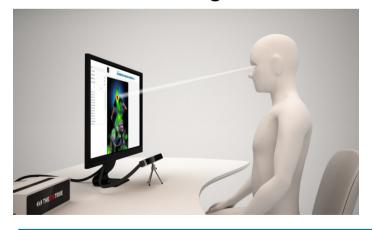
Visualization tools

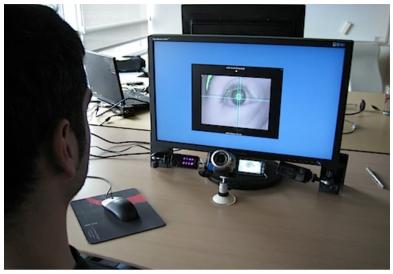
- Color space visualization
- Interactive manipulation



View my Picture

- Development of an Eye Tracker for huge screens
- Experiments with high quality renderings
- Where do people look?
- When do they perceive quality?
- How long does it take?

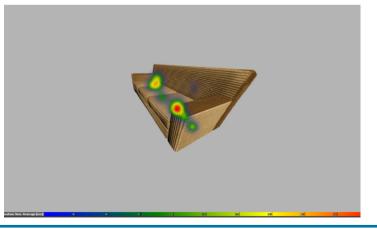




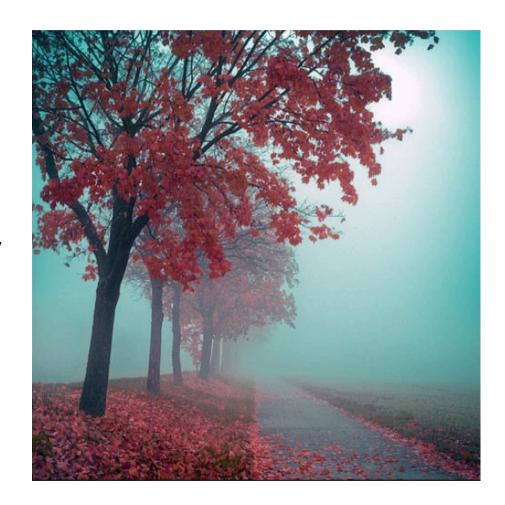








- Up to 6 people:
 Master + Bachelor
- C++, C#,
 OpenCV,
 OpenCL, 3D graphics.
- Interest for photography
- Creative people!Bring in ideas!



Thank you for Your Attention!



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End

+++ Ende - The end - Finis - Fin - Fine +++ Ende - The end - Finis - Fin - Fine +++