

Graphics & Animation

Blender Final Assignment



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Final Assignment

- Create an appealing animation using your own models done in Blender
- The Art of Spam
- Sound
- Documentation / Storyboard
- 1-2 min

Final Assignment

Topic: Transformation

Delivery: .blend-file (+textures), .avi, .pdf (max. 10p)

as *Name.Surname.MatriculationNumber.zip/rar*

to bernhard.bittorf@uni-weimar.de

via Shibboleth

Deadline: July, 6th 23:59

Nothing else will be accepted...

Exercitations - reminder

Dates (Tuesdays, 11:00 @LIN/NT-pool)

- 23.6. Feedback / SFX / Q+A
- 30.6. Feedback / SFX / Q+A
- 6.7. Deadline Final Assignment