

Graphics & Animation

Blender Final Assignment



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Final Assignment

- Create an appealing animation using your own models done in Blender
- The *Gamification / Forest / Slowness*
- Sound
- Documentation / Storyboard
- 1-2 min

Final Assignment

Topic: *Gamification / Forest / Slowness*

Delivery: .blend-file (+textures), .mp4, .pdf (5-10p)

as *Name.Surname.MatriculationNumber.zip/rar*

to *gianluca.pandolfo@uni-weimar.de*

via *Shibboleth, WeTransfer, Mail*

Deadline: July, 3rd 23:59

Nothing else will be accepted...

Exercitations - reminder

Dates (Tuesdays, 11:00 @LIN/NT-pool)

07.6. today

14.6. Q+A

21.6. Q+A