

Matrikel	Fachrichtung	Concept, Idea, Basics (20%)	Animation, Motion, Aesthetics, Timing (60%)	Lighting, Material (20%)	Beleg 2 - gesamt
114458	KMB	20	40	16	76
111880	KMB	20	55	18	93
113308	KMB	18	50	18	86
115321	KMM				0
100365	KMM	20	28	18	66
115118	KMB	20	54	15	89
113082	KMB	20	58	20	98
101107	KMM				0
114449	KMB	15	30	19	64
116558	KMM	18	26	16	60
116485	KMM	19	59	20	98
116547	KMM	17	33	18	68
115532	KMM	15	40	14	69
114808	KMB	20	60	20	100
113098	KMB	18	40	16	74
114970	KMB	0	0	0	0
116584	MK	19	56	19	94
60258	CSM				0
110033	CSM	15	40	16	71
100152	MIB	20	56	19	95
115215	CSM	15	26	13	54
116222	HCI	20	54	18	92
110773	CSM	20	58	20	98
111551	CSM	20	58	20	98
110970	HCI	18	51	16	85
110541	CSM	18	51	16	85
110068	CSM	10	50	15	75
116882	HCI	18	40	16	74
115589	CSM	15	20	16	51
116705	CSM	18	30	10	58
112968	CSM	20	56	18	94
115187	CSM	16	30	15	61
116861	CSM	19	40	16	75
116922	CSM				0

114284	CSM	18	30	16	64
112201	CSB				0
111653	CSB				0
113703	CSM	20	50	13	83
115183	CSM	20	60	20	100
112884	CSM	15	53	13	81
115131	CSM	20	30	15	65
70874	KMB	10	25	5	40