

SUPERNORMAL

 **DB** Design Studio

WiSe 21/22 **Reisezentrum**

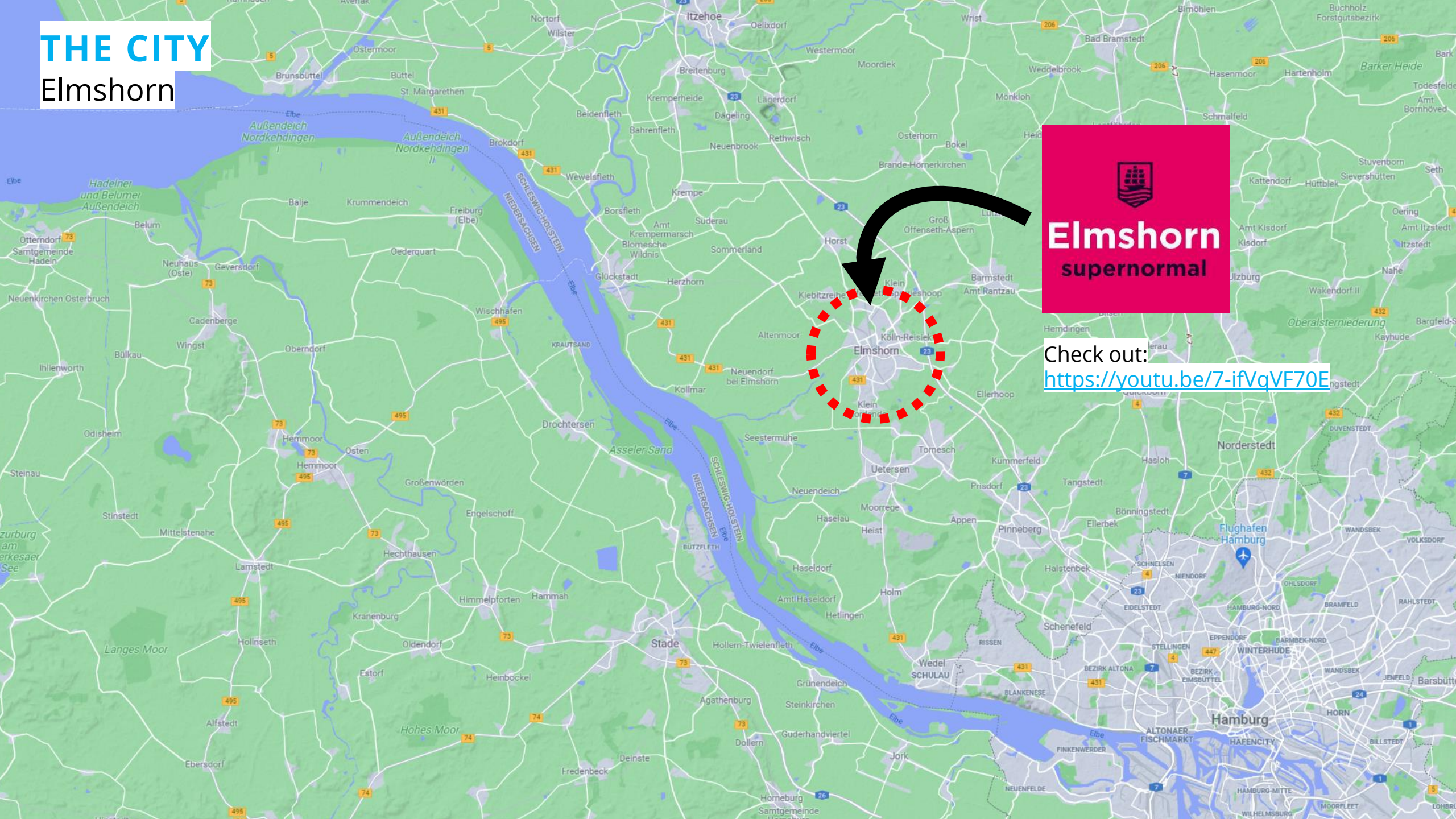
Evidence-Based Design for the new Elmshorn Train Station

WHY SUPERNORMAL?

Because Elmshorn is Supernormal!

THE CITY

Elmshorn



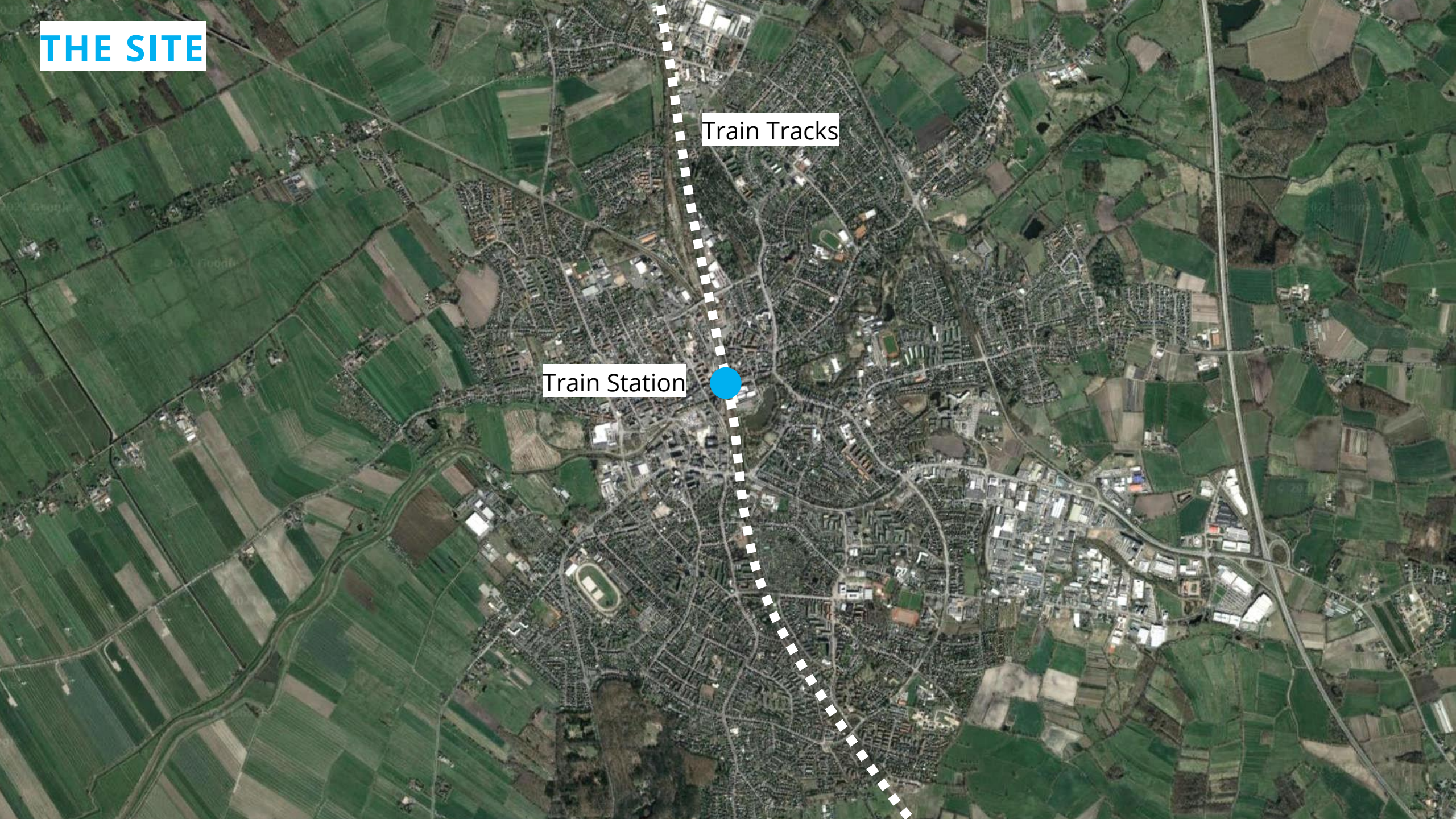
Check out:
<https://youtu.be/7-ifVqVF70E>

ELMSHORN

A supernormal city.



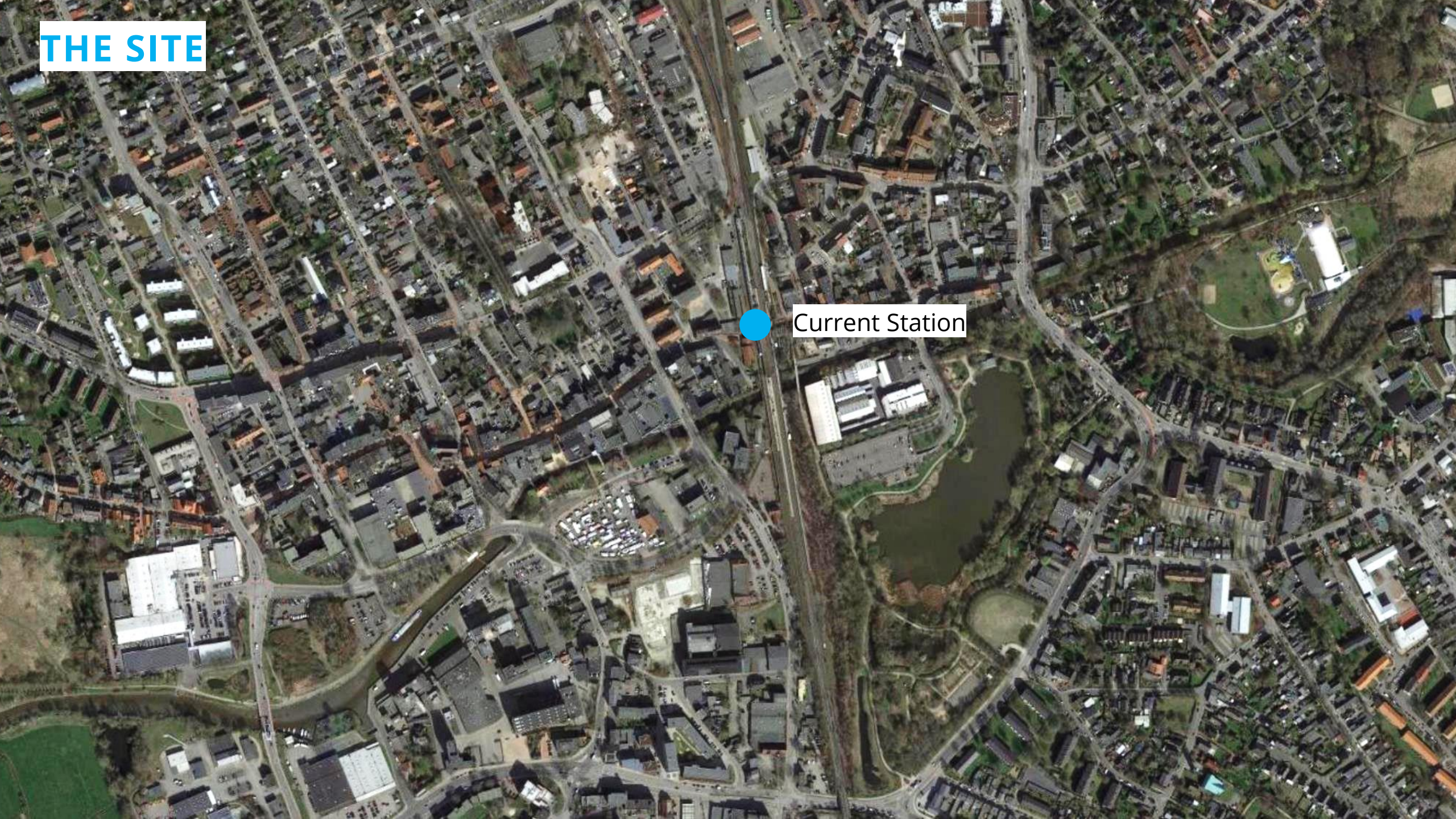
THE SITE



Train Tracks

Train Station

THE SITE



Current Station

ELMESHORN TRAIN STATION

The current Station Building



ELMSHORN TRAIN STATION

The current Station Building



ELMSHORN TRAIN STATION

The current Station Building

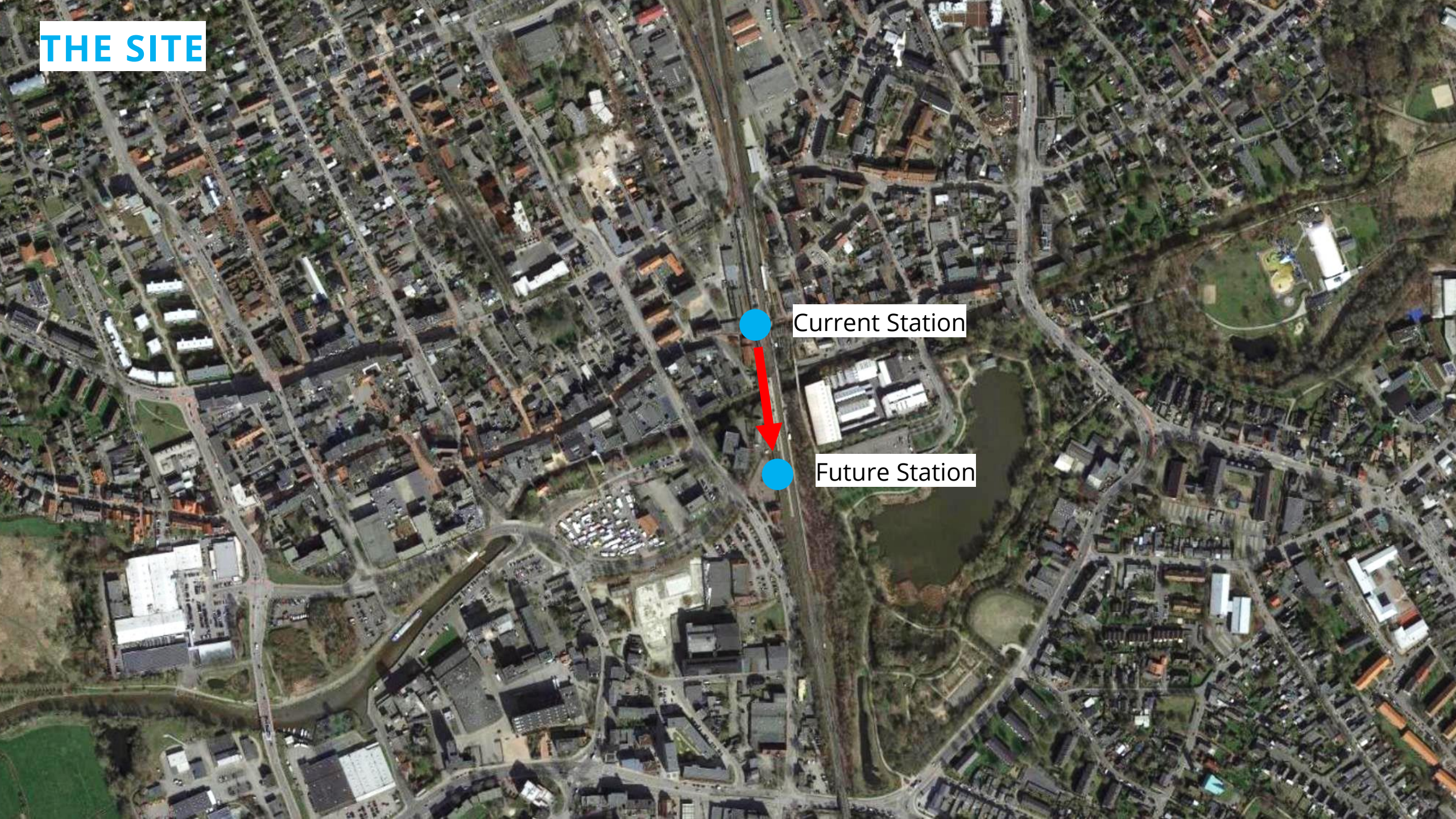


ELMSHORN TRAIN STATION

The current Station Building



THE SITE

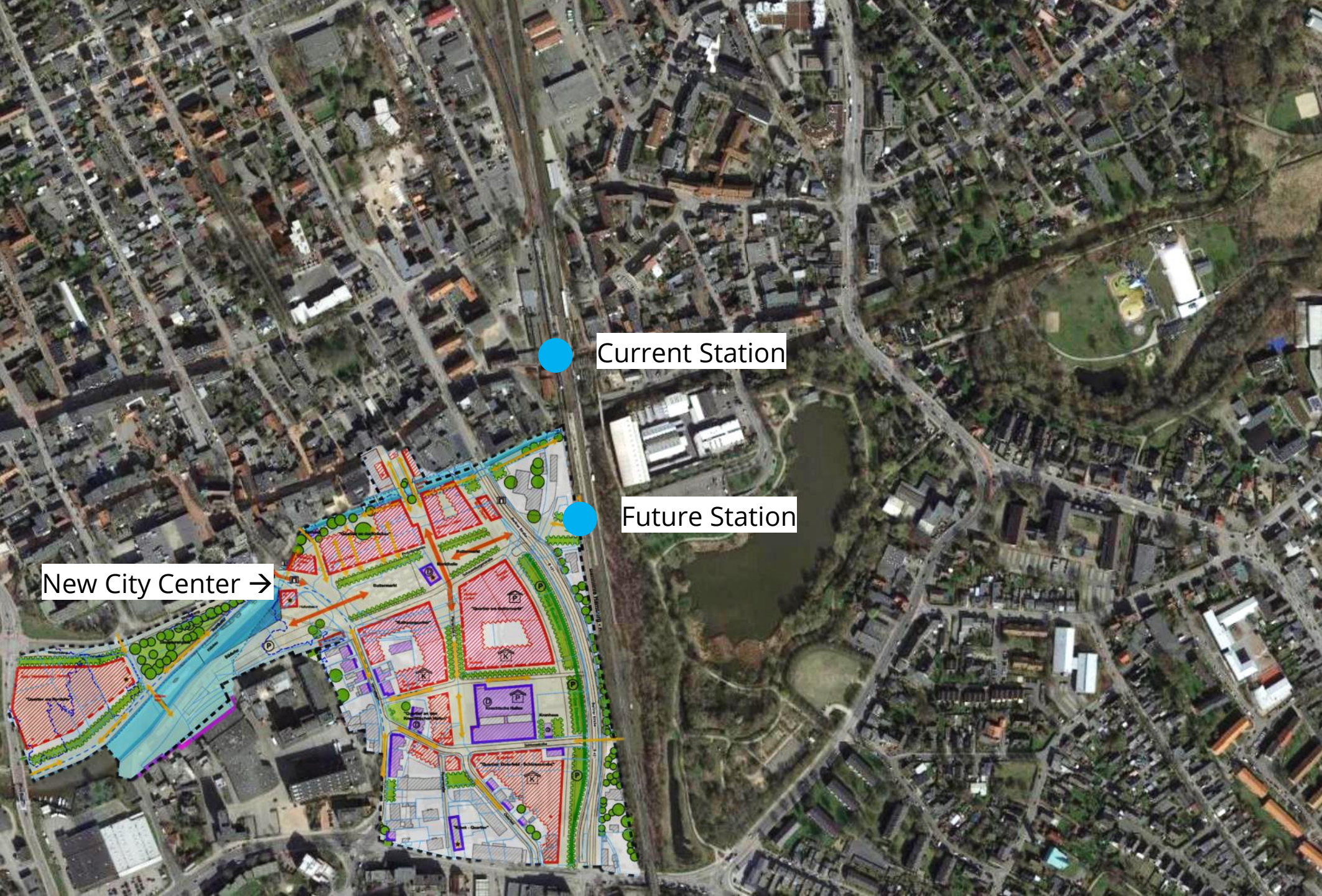


Current Station



Future Station

THE SITE



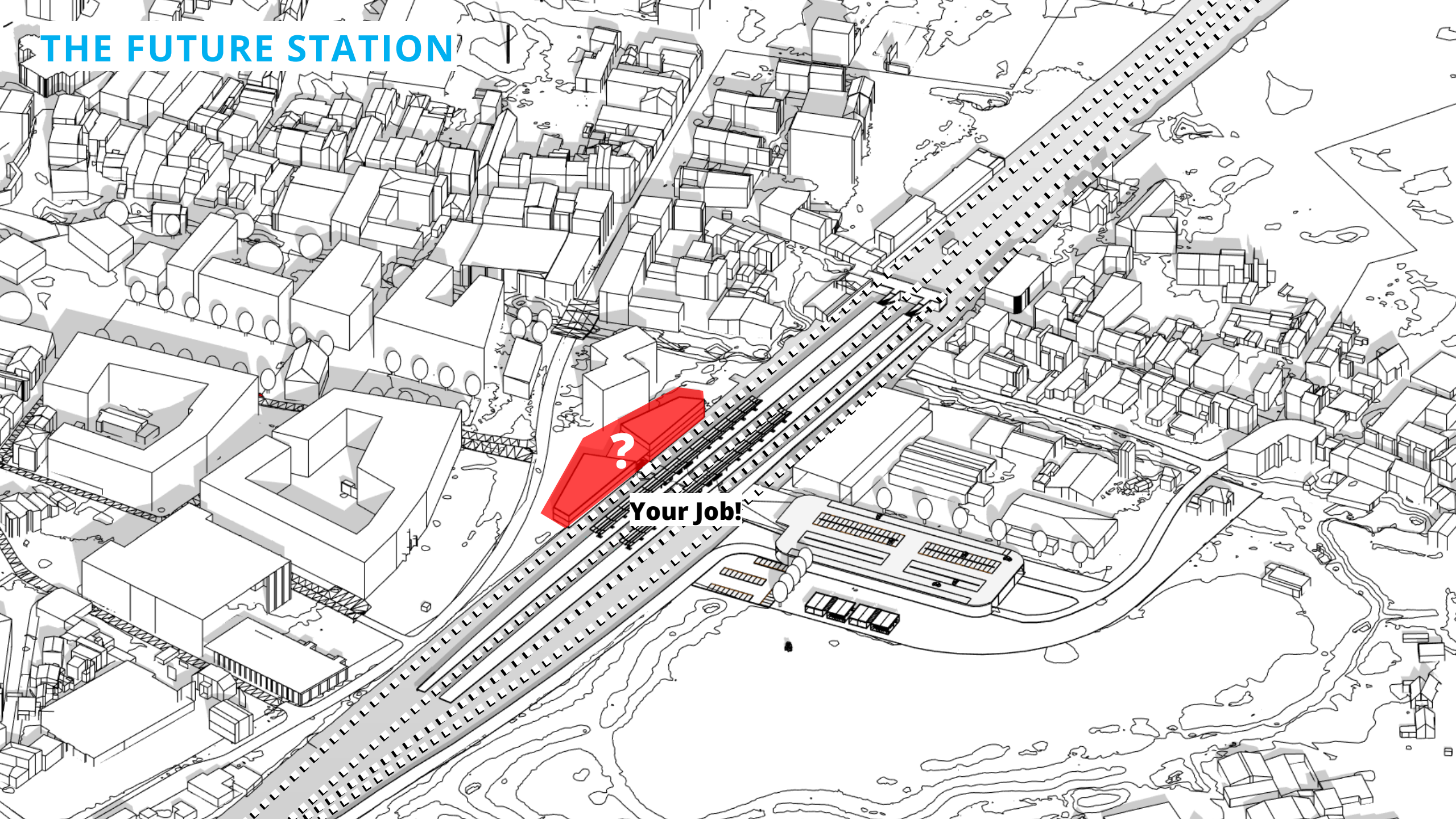
Current Station



Future Station

New City Center →

THE FUTURE STATION



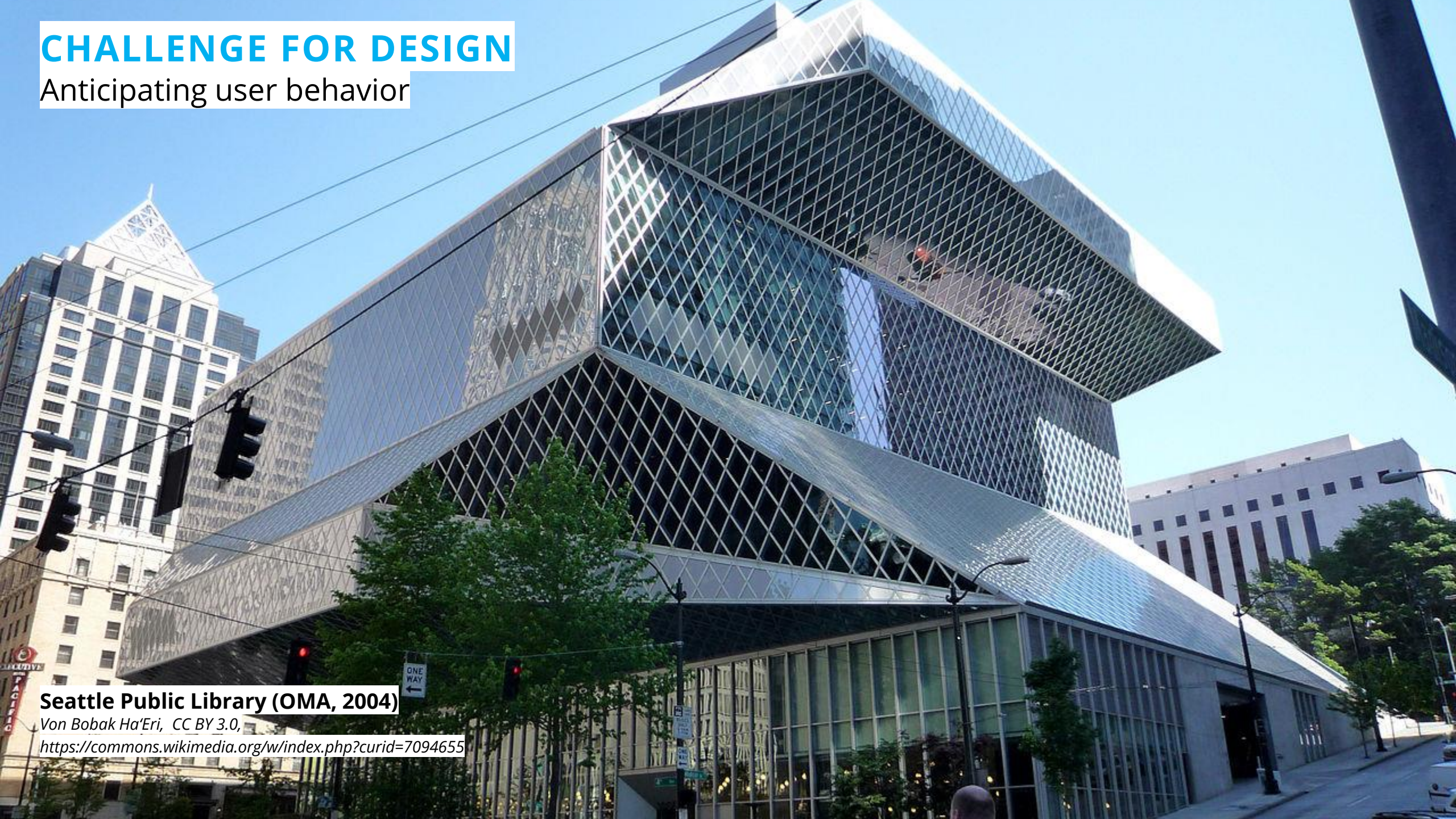
Your Job!

WHY EVIDENCE BASED?

Because that's supernormal too, isn't it?

CHALLENGE FOR DESIGN

Anticipating user behavior



Seattle Public Library (OMA, 2004)

Von Bobak Ha'Eri, CC BY 3.0,

<https://commons.wikimedia.org/w/index.php?curid=7094655>

CHALLENGE FOR DESIGN

Anticipating user behavior

"I ... left the building as soon as I could figure out how to get out, hoping I wouldn't have an anxiety attack first"

"It's basically a cold labyrinth ... I can't get past the lack of functionality"

"The lack of accessibility is bewildering"

"I'm still not sure how I would get out if there was ever a fire, even after visiting weekly for almost two years"

Comments of users about the Seattle Public Library

Image and comments taken from Carlson et al. (2010) „Getting lost in buildings“

CHALLENGE FOR DESIGN

Anticipating user behavior

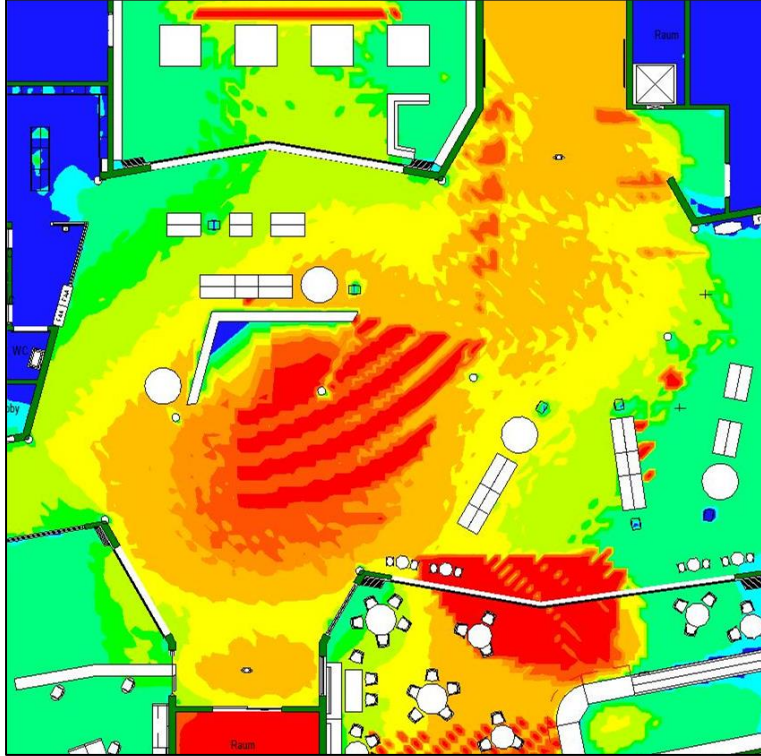


Lobby of the University Library, Weimar

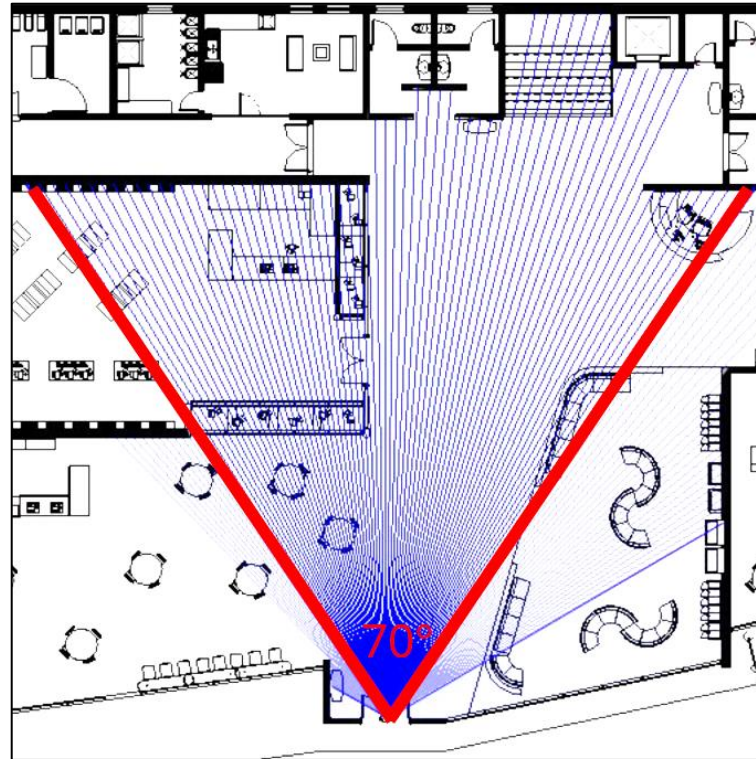
own picture

COMPUTATIONAL SPATIAL ANALYSIS

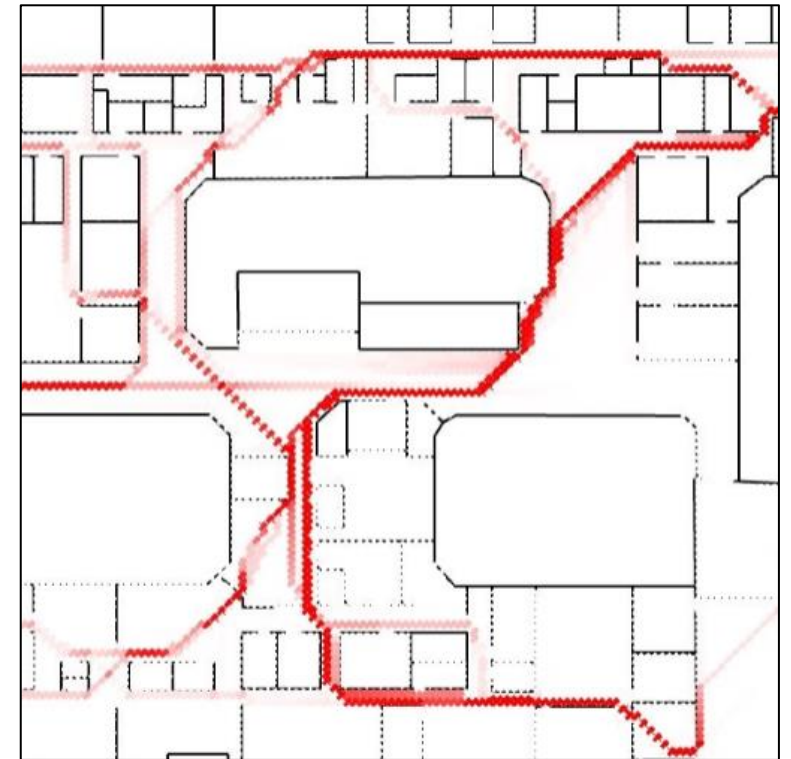
Calculate behaviorally & emotionally relevant features of buildings



Daylight



Visibility



Accessibility

VIRTUAL REALITY BASED DESIGN EVALUATION (VREVAL)

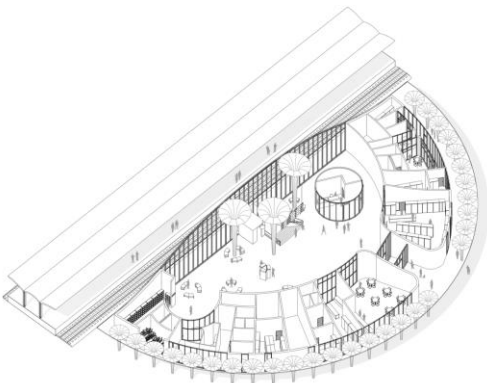
Framework for User Studies

Funded by: **DB NETZE**
DB Station&Service AG

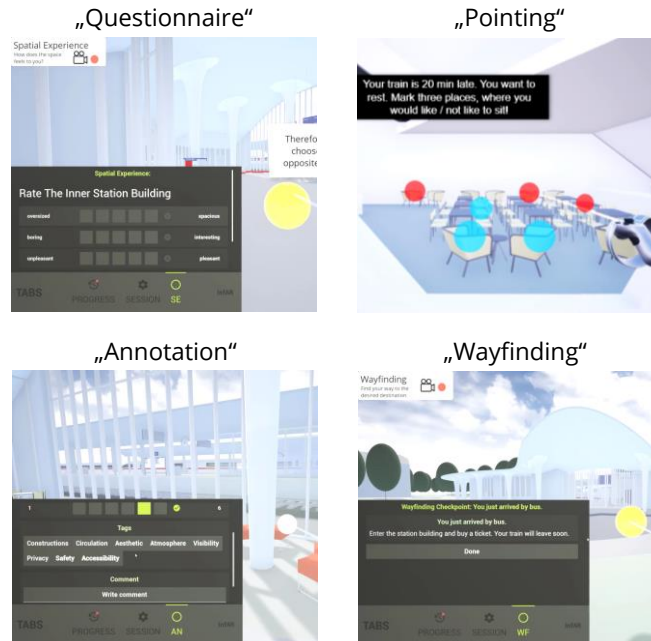
Freistaat **Thüringen**  **Ministerium für Wirtschaft, Wissenschaft und Digitale Gesellschaft**

Feedback

(Re)design



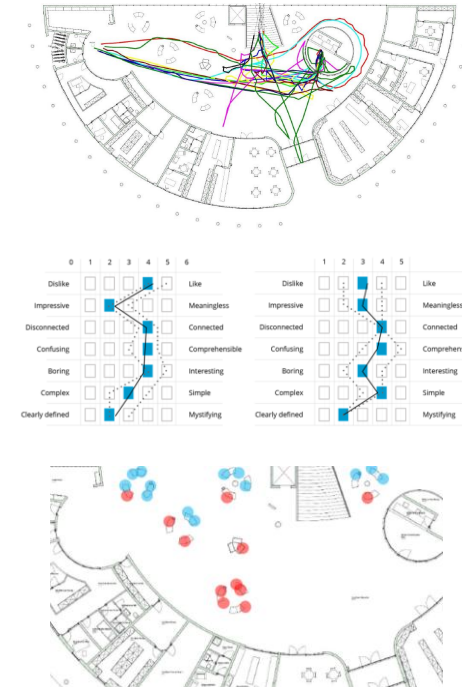
Digital Design Model



Study Modules



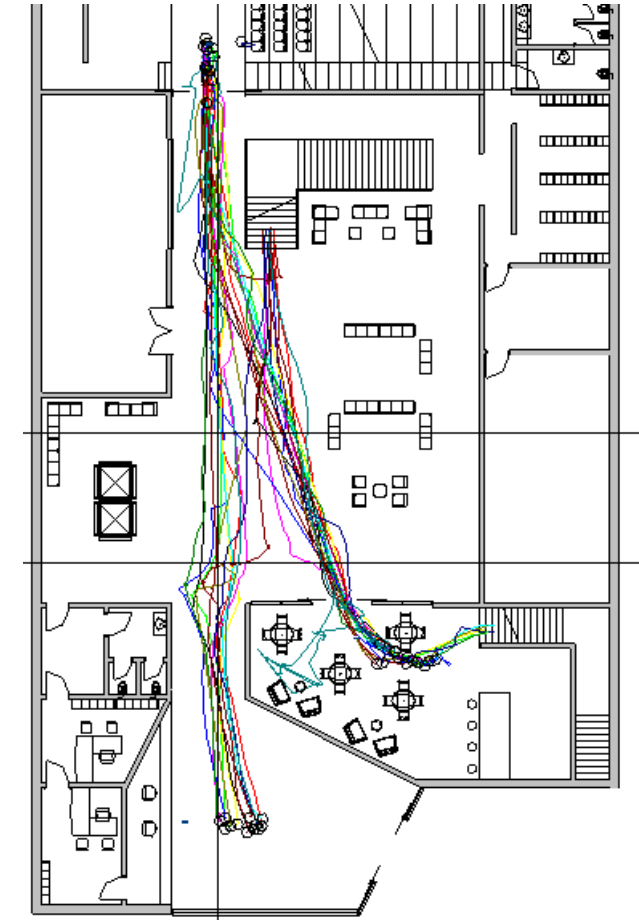
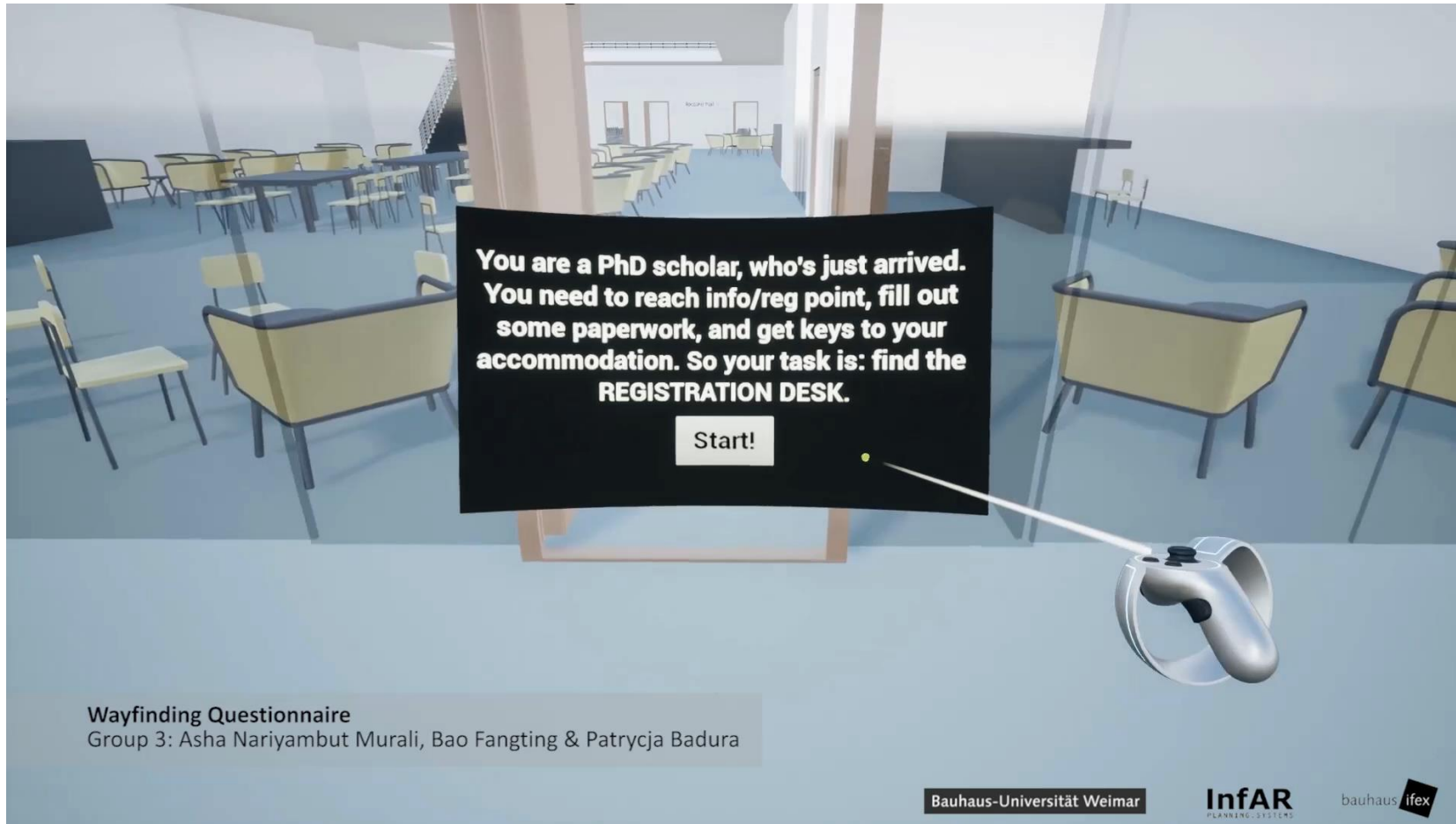
User Study



Results

VREVAL

Module „Wayfinding“



Wegfindungsaufgaben in der virtuellen Umgebung

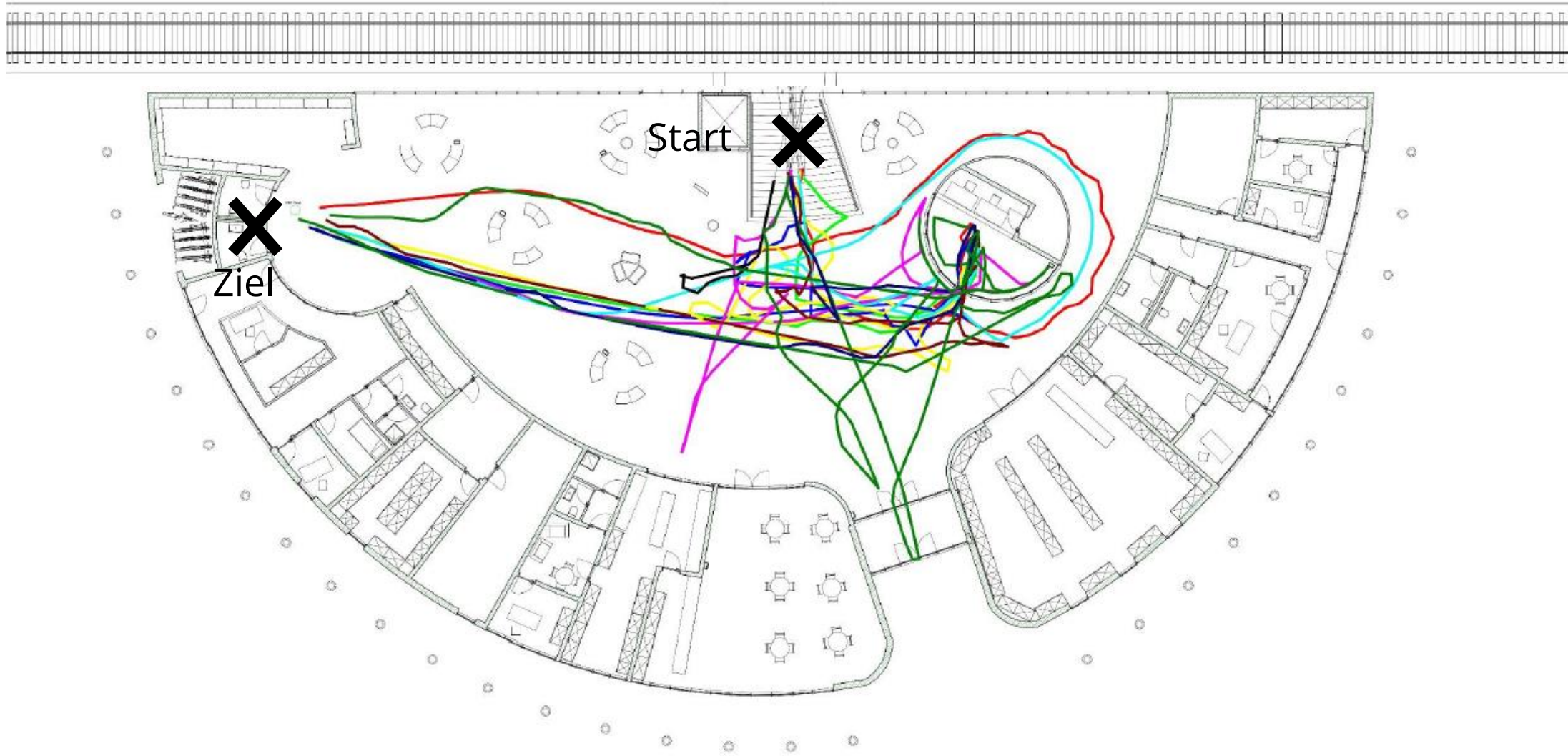
Students: Patrycja Badura, Bao Fangting, Asha Nariyambut Murali

Visualisation in Revit

VREVAL

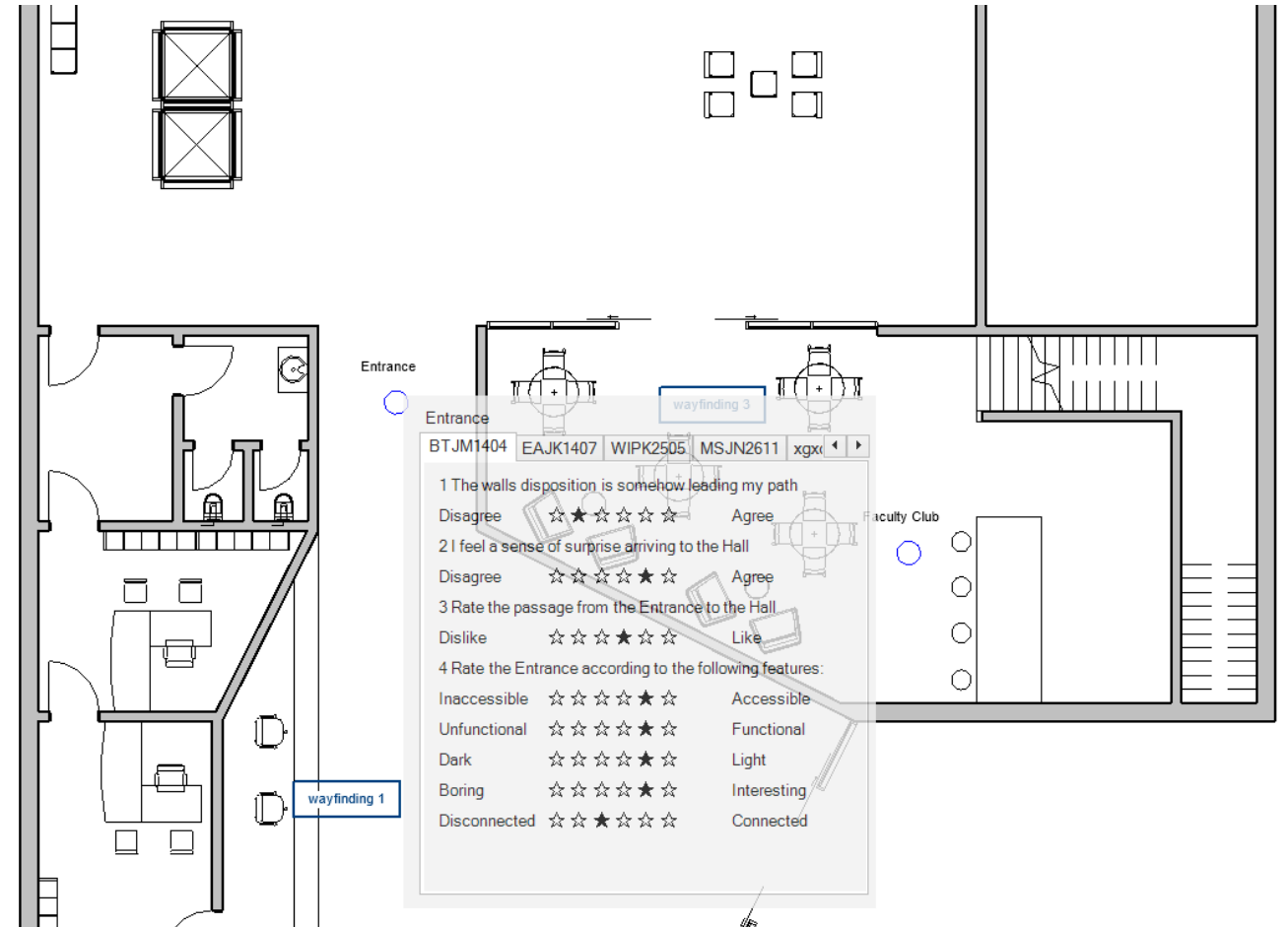
Module „Wayfinding“ - Example





VREVAL

Module „Spatial Experience“



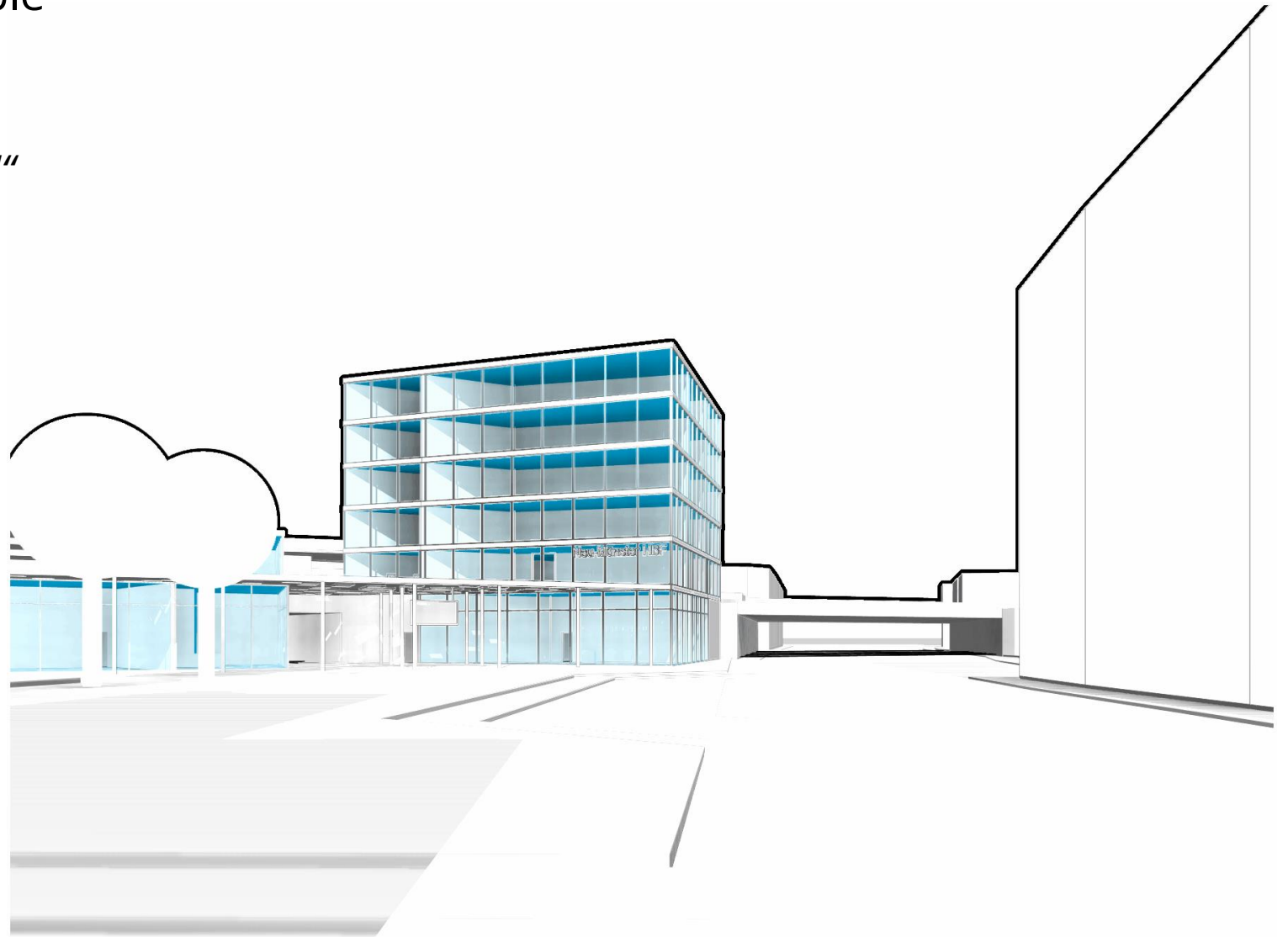
Questionnaire inside the Virtual Environment

Students: Carlotta Di Iesu, Henry Hadathia, Pablo Silva, Bernardo Villagra

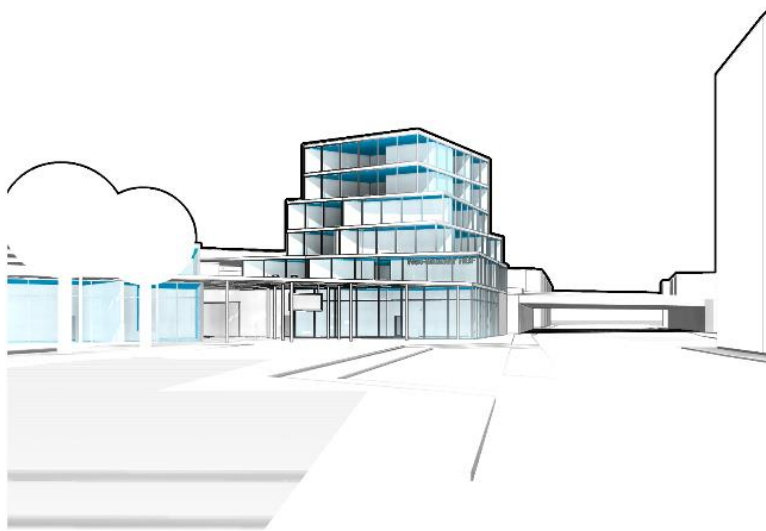
Visualisation in Revit

„Please rate the different building variants!“

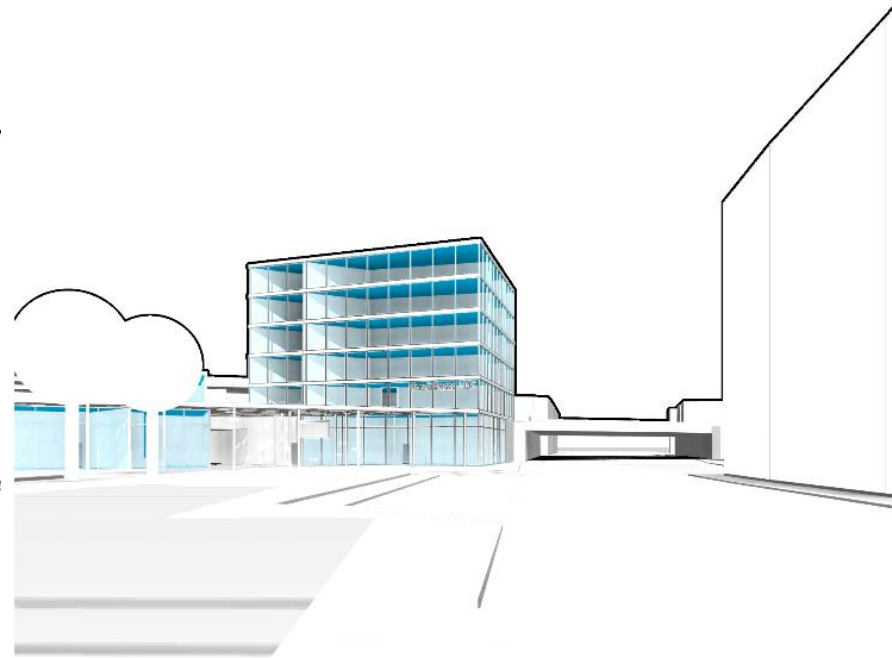
| | | | | | | |
|--------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|----------------|
| Dislike | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Like |
| Impressive | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Meaningless |
| Disconnected | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Connected |
| Confusing | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Comprehensible |
| Boring | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Interesting |
| Complex | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> | Simple |



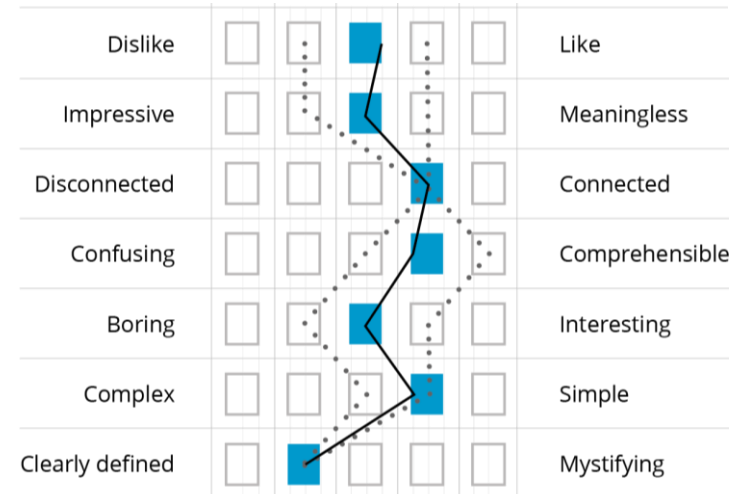
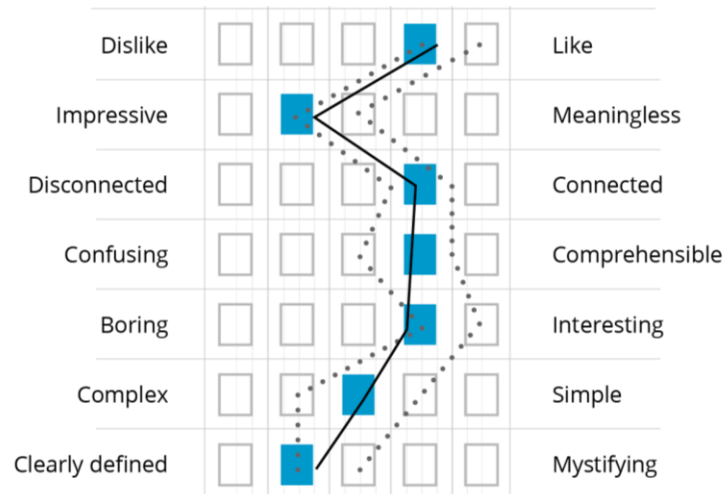
Module „Spatial Experience“ - Example



Variant A



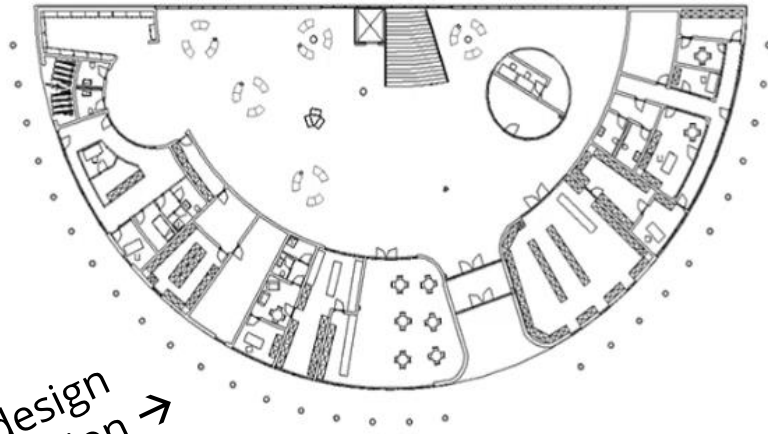
Variant B



EVIDENCE BASED USER CENTERED DESIGN

Workflow

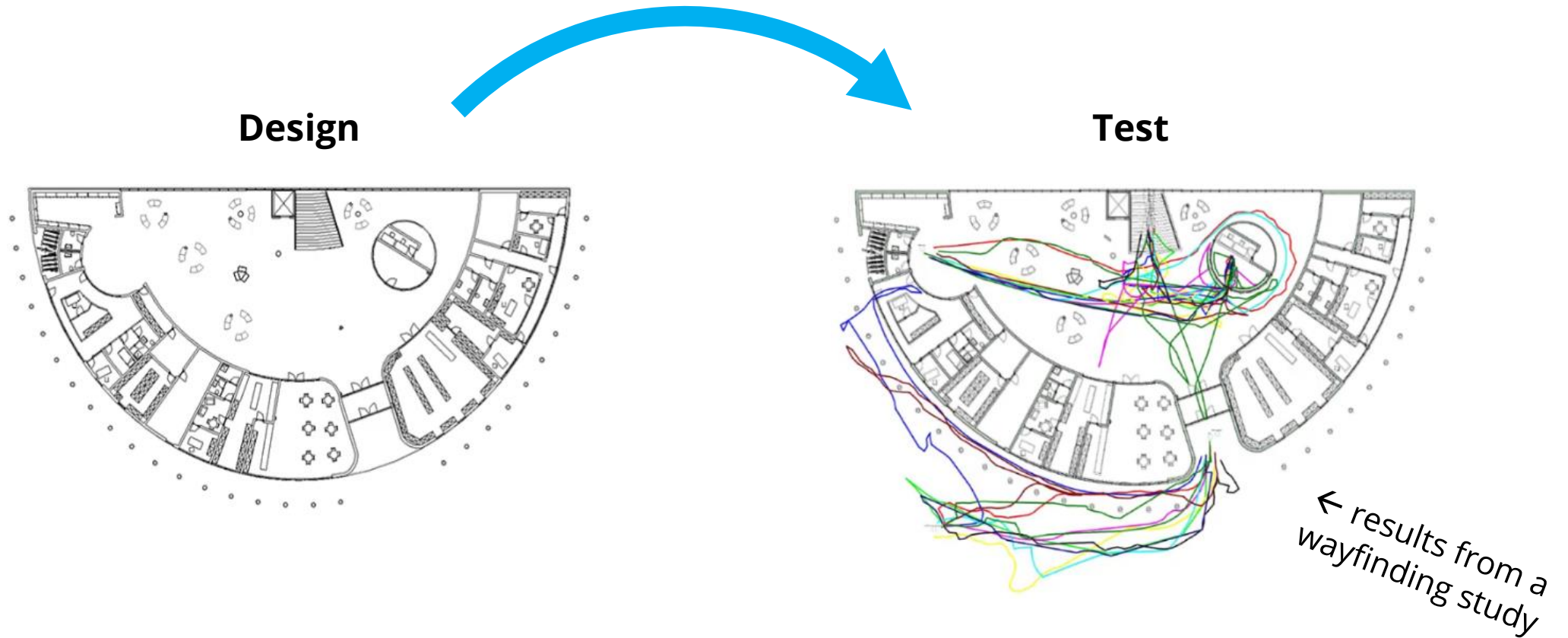
Design



student design
for a train station →
from WS19

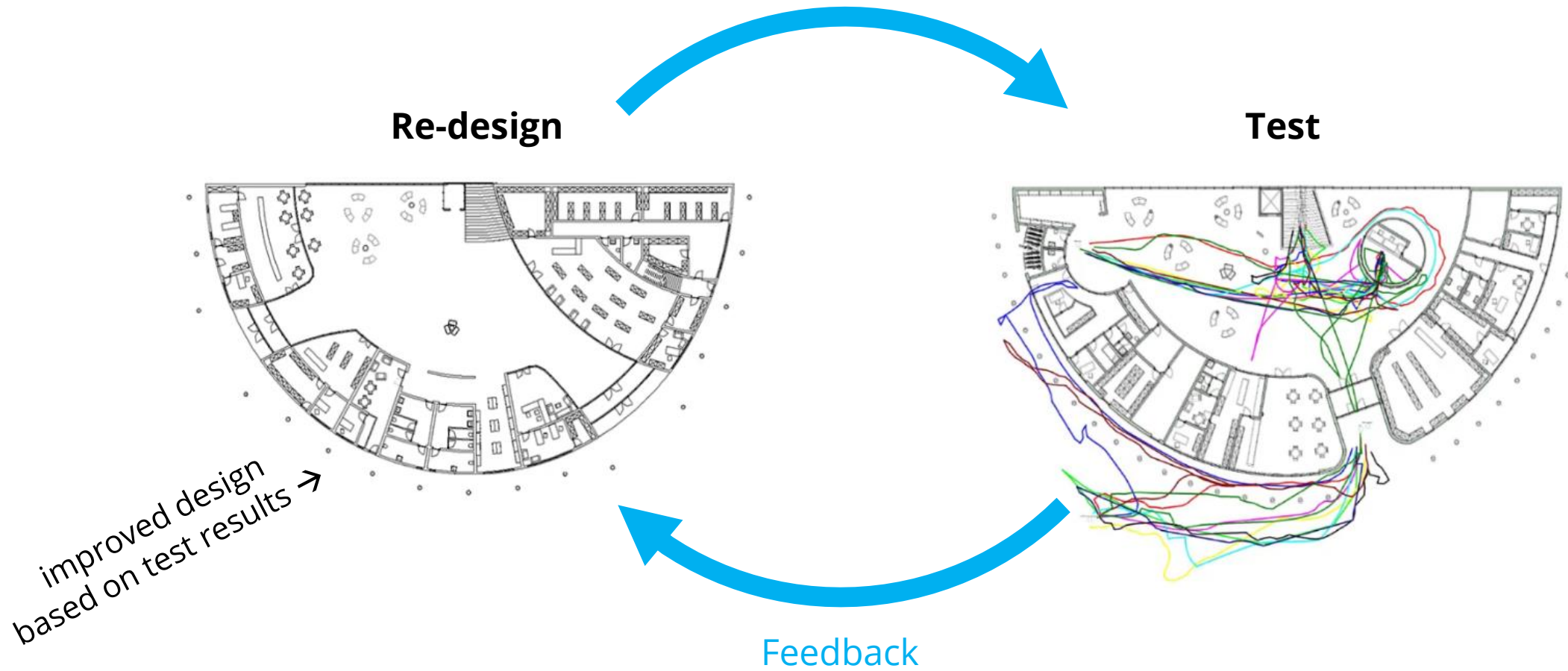
EVIDENCE BASED USER CENTERED DESIGN

Workflow



EVIDENCE BASED USER CENTERED DESIGN

Workflow

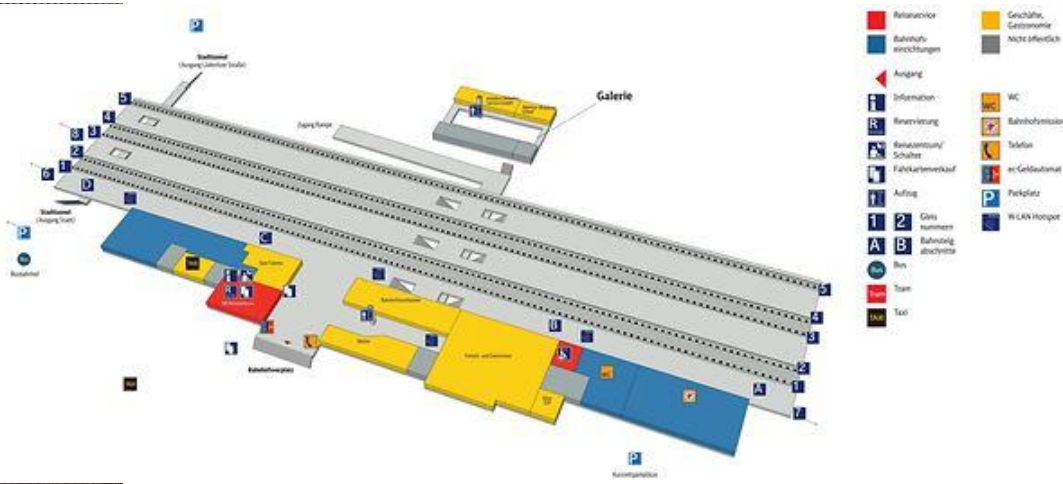


WHAT YOU WILL LEARN:

- Basics of Train Station Design
- Basics of User-Centered Design Evaluation
- Computational Spatial Analysis Methods (Daylight, Visibility, Accessibility)
- How to set up solid User Studies (with VREVAL)
- Building Information Modeling with Revit
- Parametric Modeling with Dynamo for Revit

MINI EXCURSION

Small Train Stations on the way to Elmshorn from October, 27th – 29th



ORGANISATION

Weekly Schedule

| | Monday | Tuesday | Wednesday | Thursday | Friday |
|--------------------------|--------|--|-----------|----------------------|--------|
| 9:15 – 12:30 | | Seminar Parametric BIM Seminar User-Centered Architectural Design | | Design Studio | |
| 13:30 – 17:00 | | | | Design Studio | |

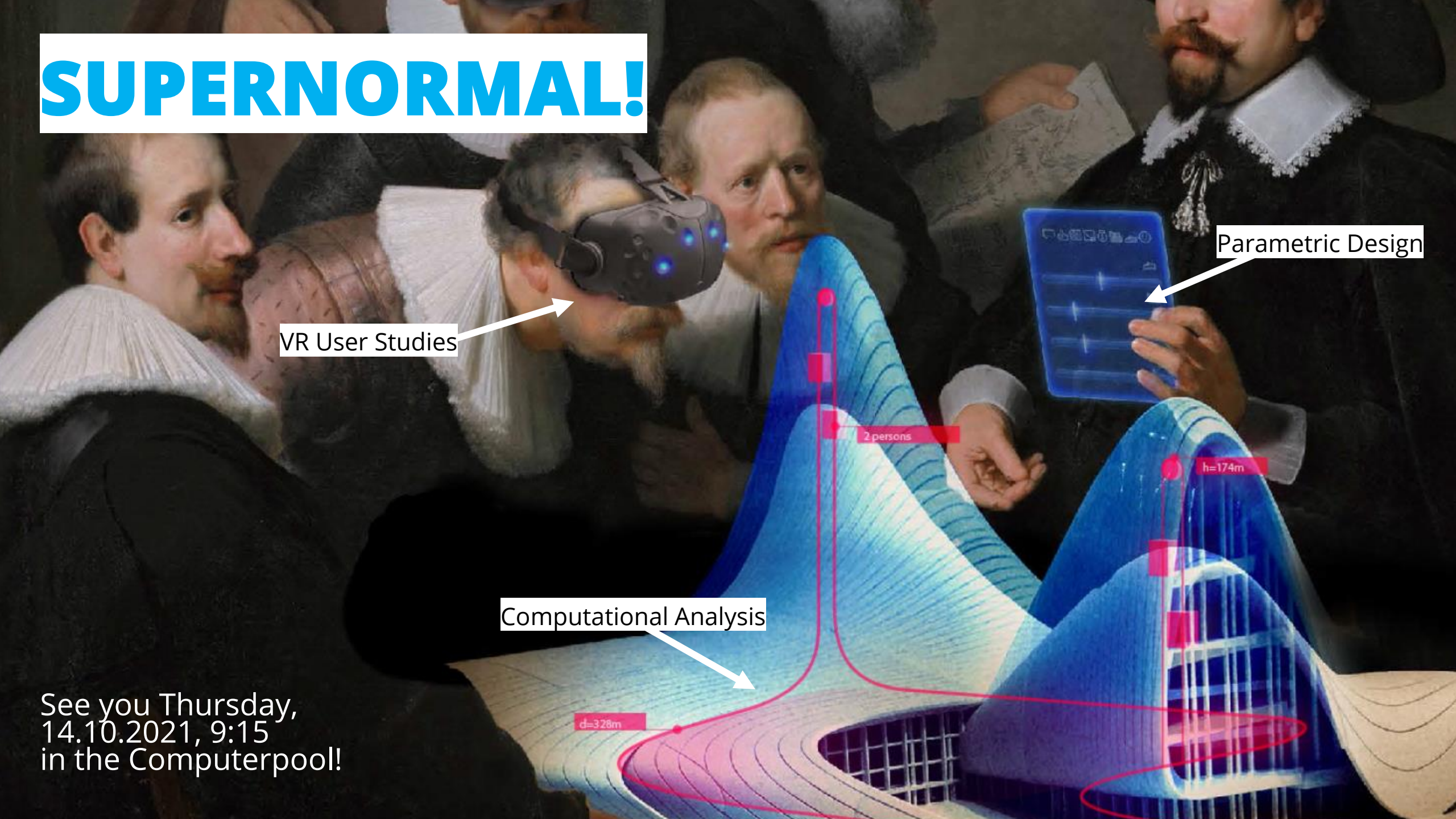
SUPERNORMAL!

VR User Studies

Parametric Design

Computational Analysis

See you Thursday,
14.10.2021, 9:15
in the Computerpool!



MORE INFORMATION

Paper on our VR-based User Study Tool VREVAL (english):

http://papers.cumincad.org/data/works/att/ecaade2018_361.pdf

Paper on our VR-based User Study Tool VREVAL (german):

<https://dl.gi.de/handle/20.500.12116/37436>

Interview on the use of VR in architectural education:

<https://hochschulforumdigitalisierung.de/de/blog/digitale-lehre-meets-vrar-avril-2021>

Examples from previous semesters:

<https://www.uni-weimar.de/de/architektur-und-urbanistik/professuren/infar/teaching/detail/titel/train-station-neumuenster/>